

# Medina: Combining Evidence to Build Trust

Reasoning about trust without onions.

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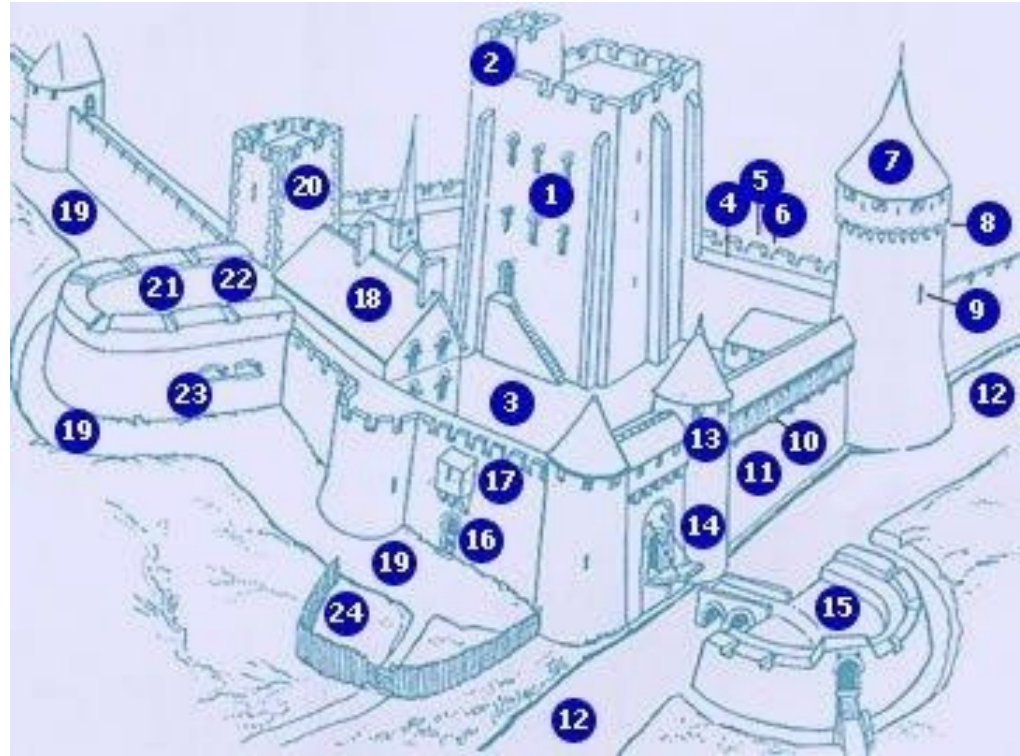
Microsoft Research

May 23, 2007

Oakland, WSP07

# A Second Look at Passwords

- Not as strong as encryption would suggest
- Ad-hoc methodology
- Back-channels (e.g. password reset)
- Reuse of passwords
- Inconvenient to store
- They just don't work



(14) front door  
(16) side door

# Our Formalism and Passwords

- $\text{allow} = P(e_1, e_2, e_3) = e_1 \mid (e_2 \ \& \ e_3)$ 
  - $e_1 = \text{knows password}$
  - $e_2 = \text{has an email address registered with the account}$
  - $e_3 = \text{can read email sent to that address}$
- Stricter policy:  $\text{allow} = P_2(e_1, e_2, e_3, e_4) = e_4 \ \& \ P_1(e_1, e_2, e_3)$ 
  - $e_4 = \text{is human}$
- Boolean operation  $\rightarrow$  will generalize
- Interpretation of policies that combine evidence

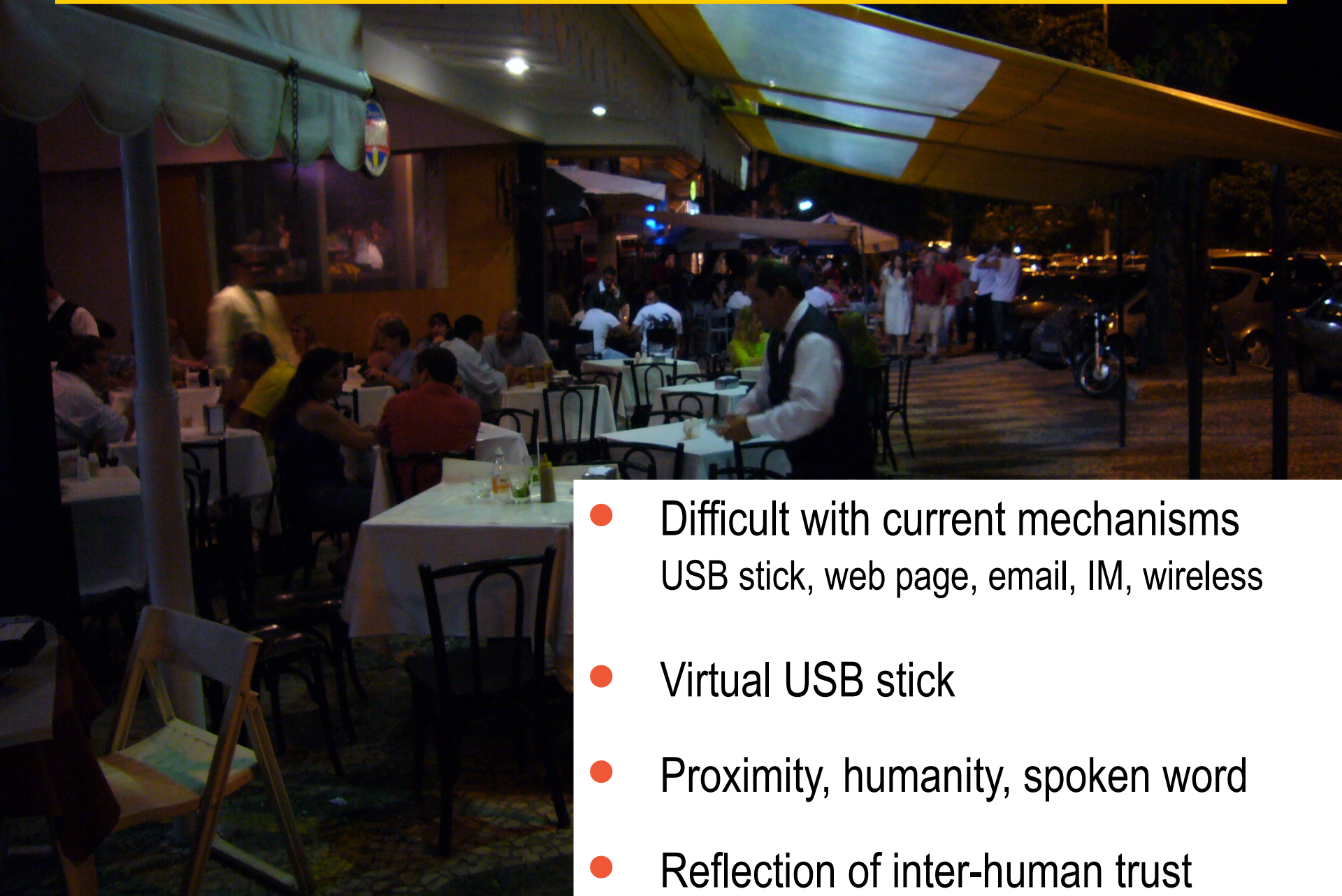
# Framework for reasoning about trust



HIP, puzzle, biometric, proximity  
peer rating, knowledge quiz

- Non-onion
- Time decay & integration
- Multiple sources of evidence
- Imprecise data

# Scenario: Sharing soccer picture @café

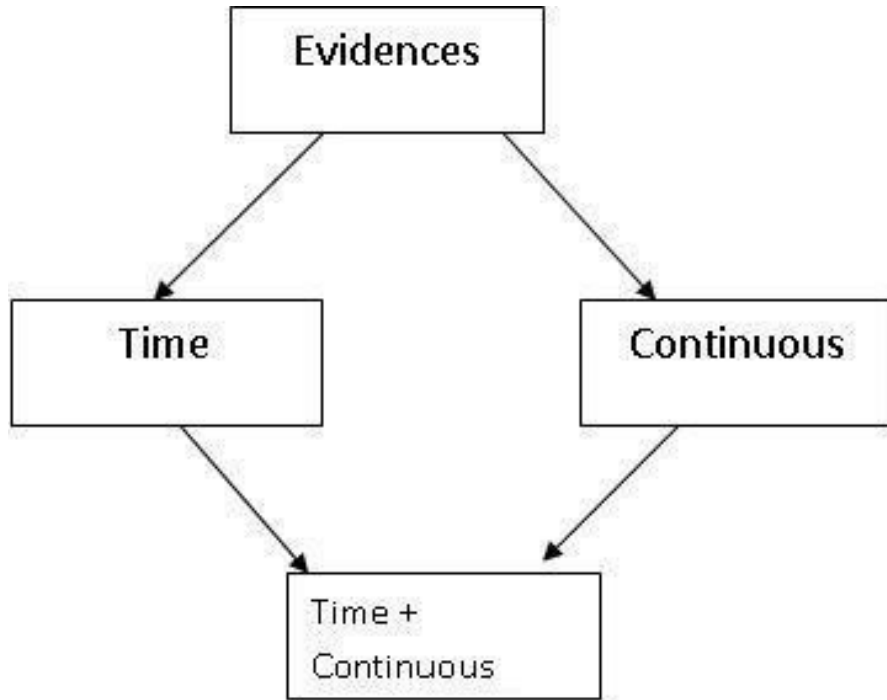


- Difficult with current mechanisms  
USB stick, web page, email, IM, wireless
- Virtual USB stick
- Proximity, humanity, spoken word
- Reflection of inter-human trust

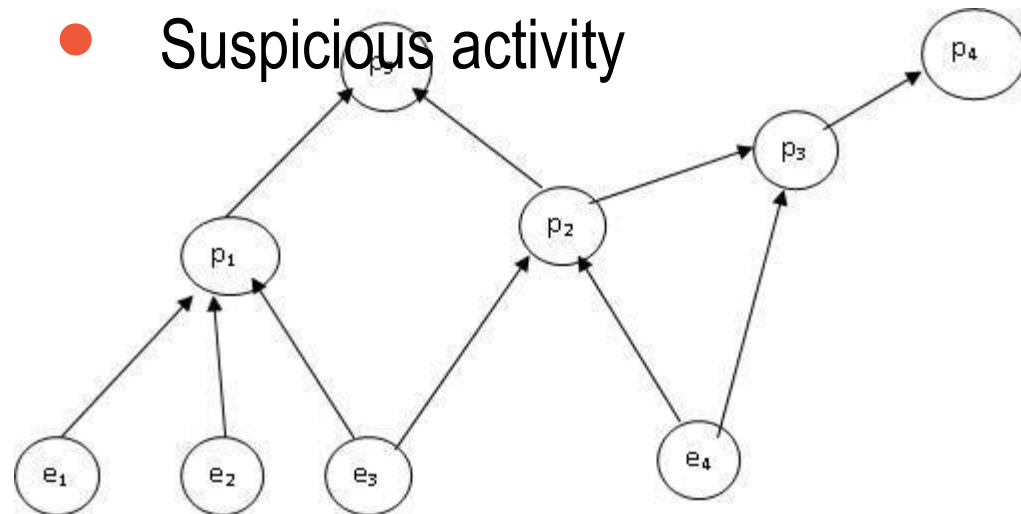
# Scenario: Wiki access control

- Quizzes
- Ratings
- $\text{edit1} = ((\text{quiz1} > 70\% \ \& \ \text{peer} > 50\%) \ | \ \text{passwdA}) \ \& \ \text{HIP}$
- $\text{edit2} = ((\text{quiz2} > 90\% \ \& \ \text{peer} > 75\%) \ | \ \text{passwdB}) \ \& \ \text{HIP}$
- $\text{read1} = \text{anybody}$
- $\text{read2} = (\text{peer} > 20\%) \ \& \ \text{HIP}$

# Adaptive Trust Evaluation



- Stochastic process?
- Decay
- Filters
- Credit history
- Suspicious activity



# Status & Conclusions

- Take mechanisms that are now ad hoc & bring into formal system
- Currently implementing prototype
- Allows evolution of evaluation engine & underlying math