## Proof-of-Learning: Definitions & Practice

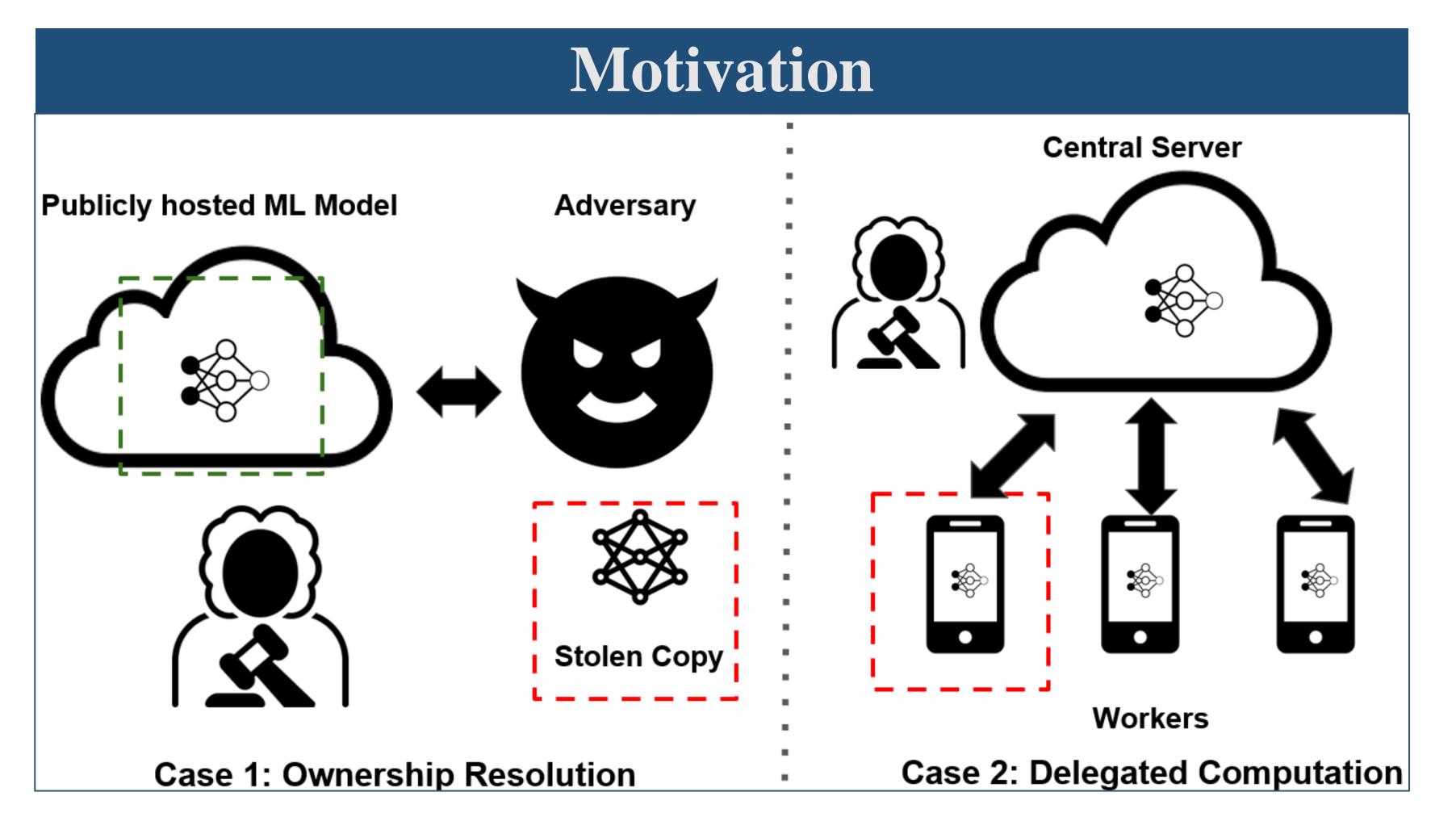
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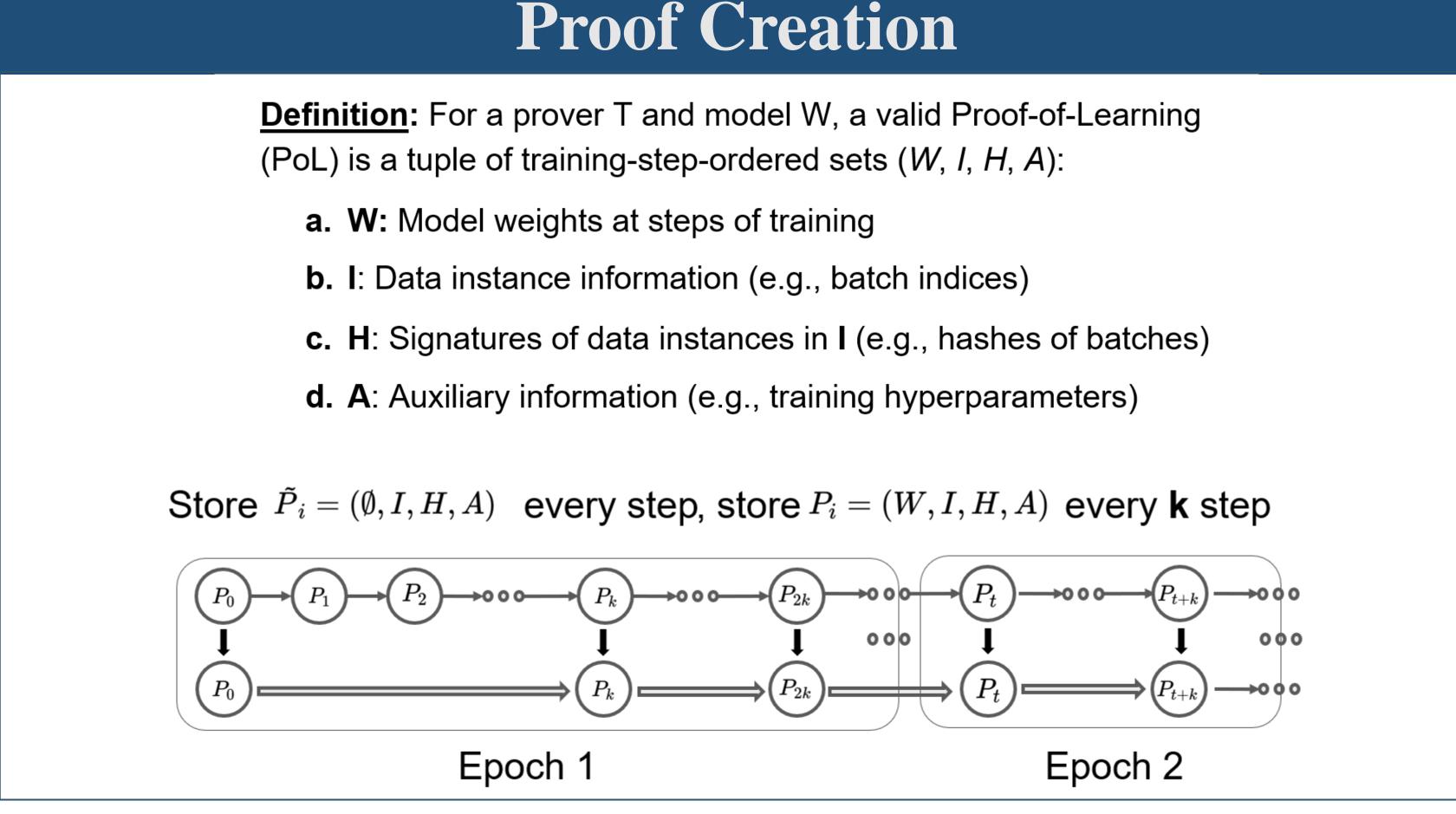


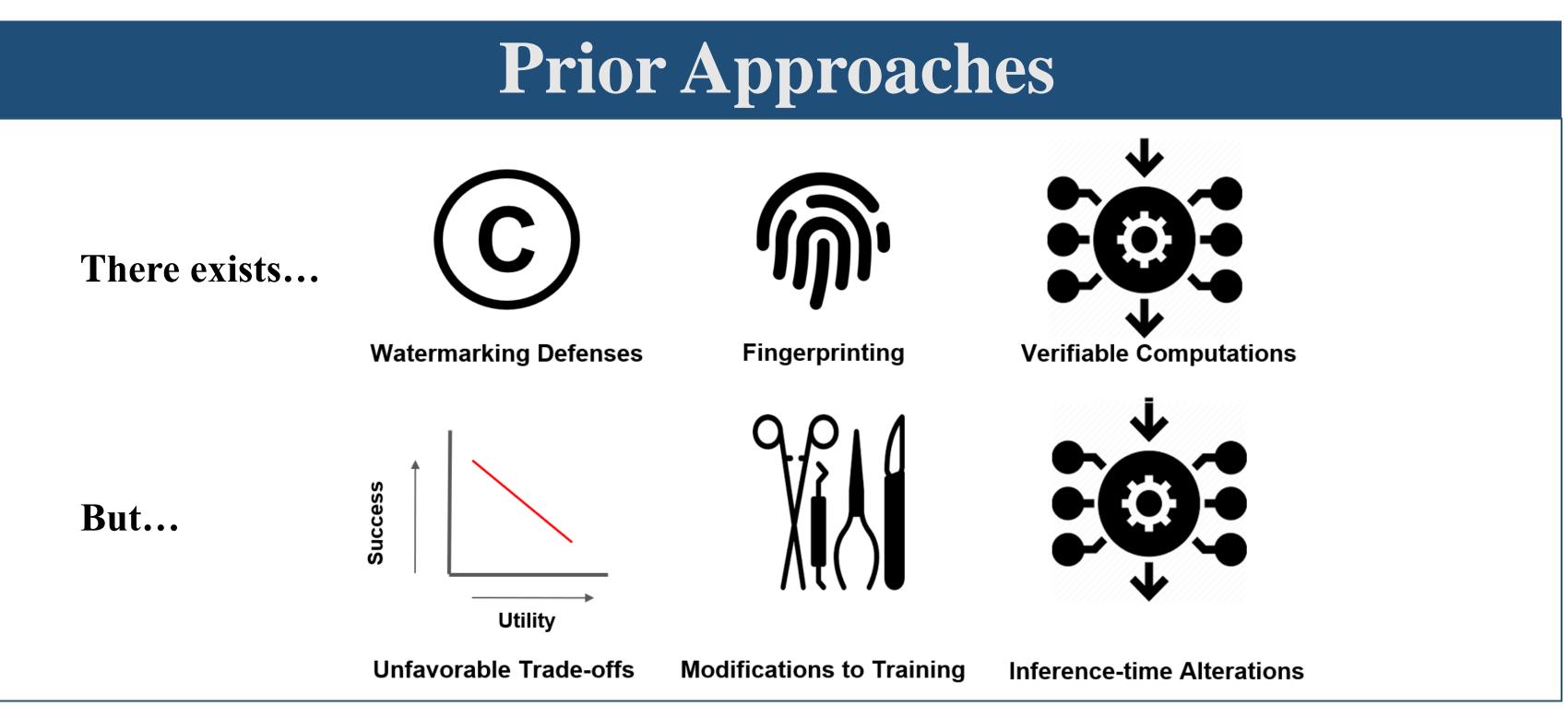


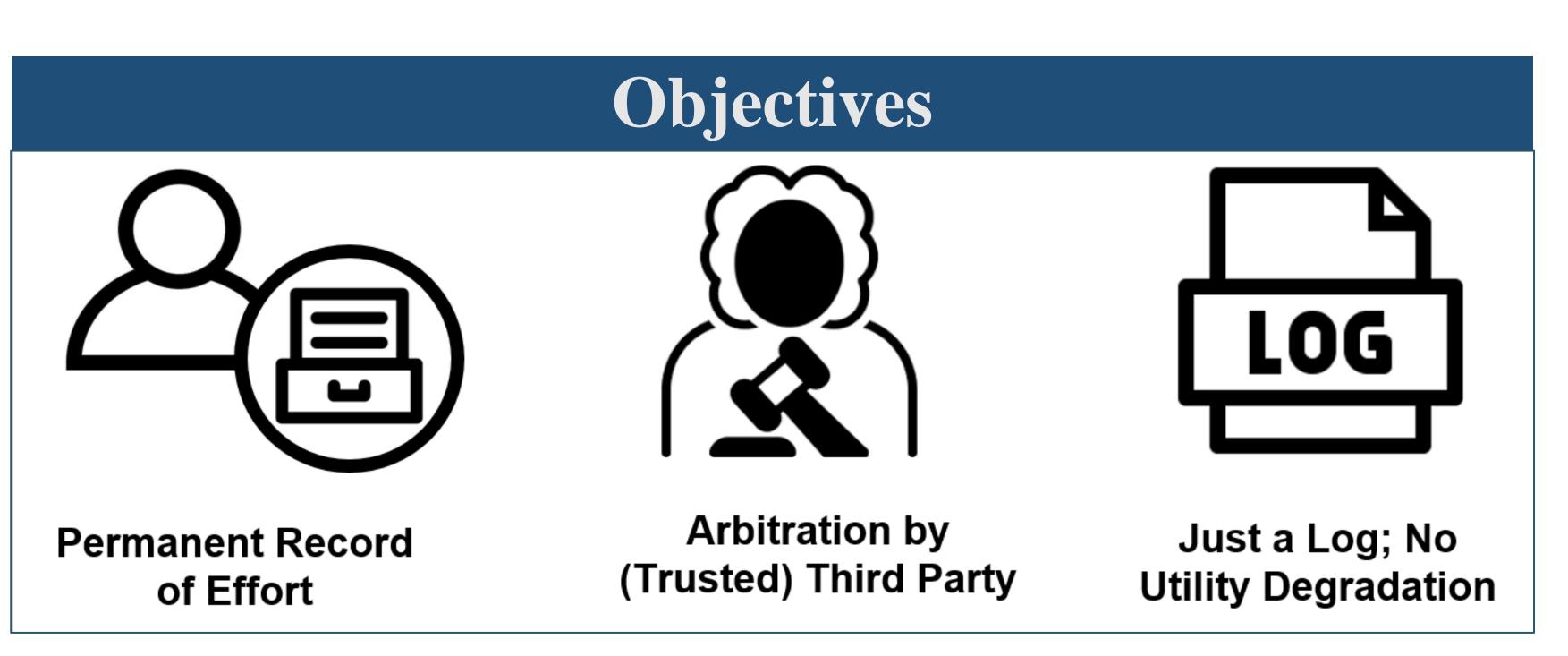


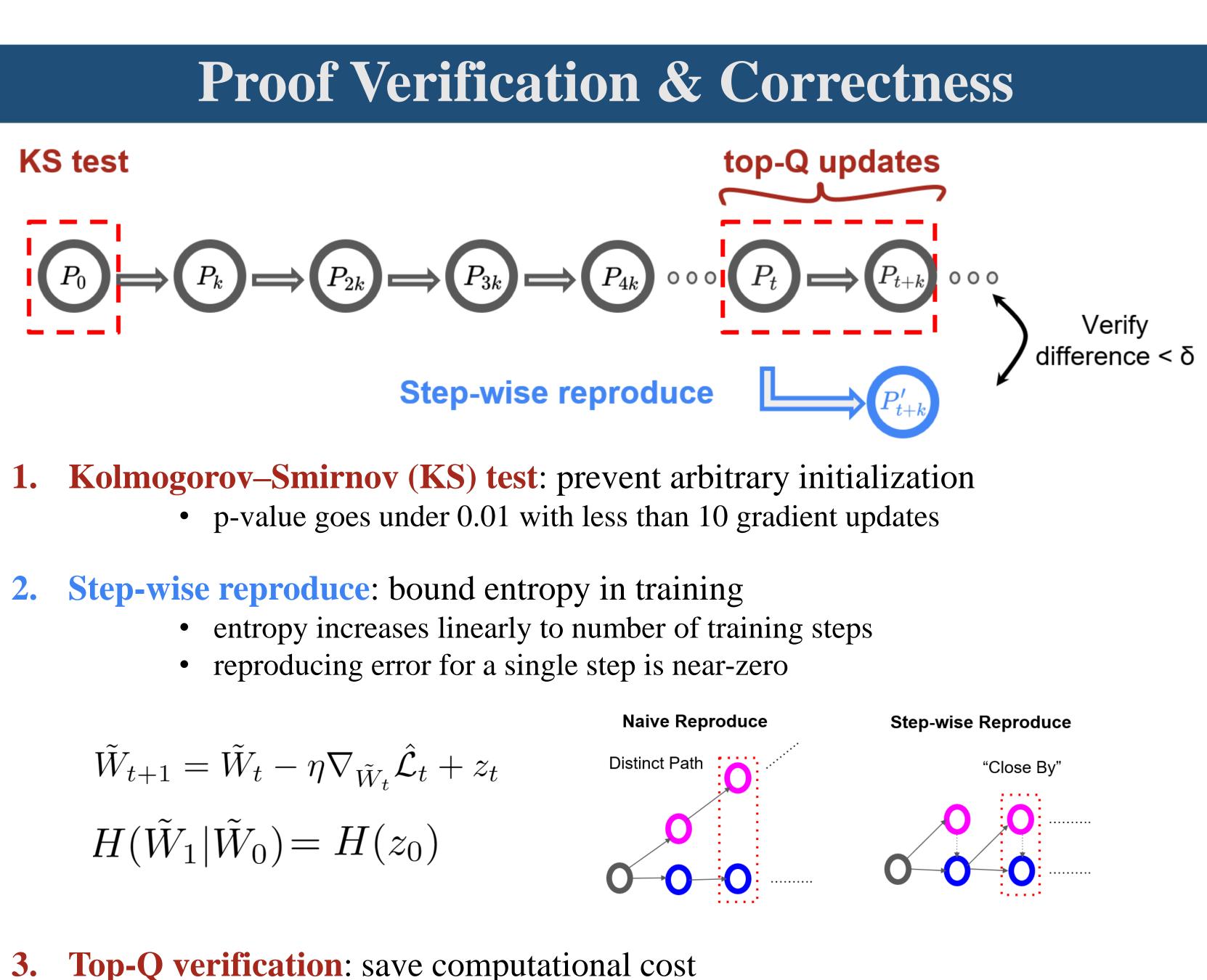
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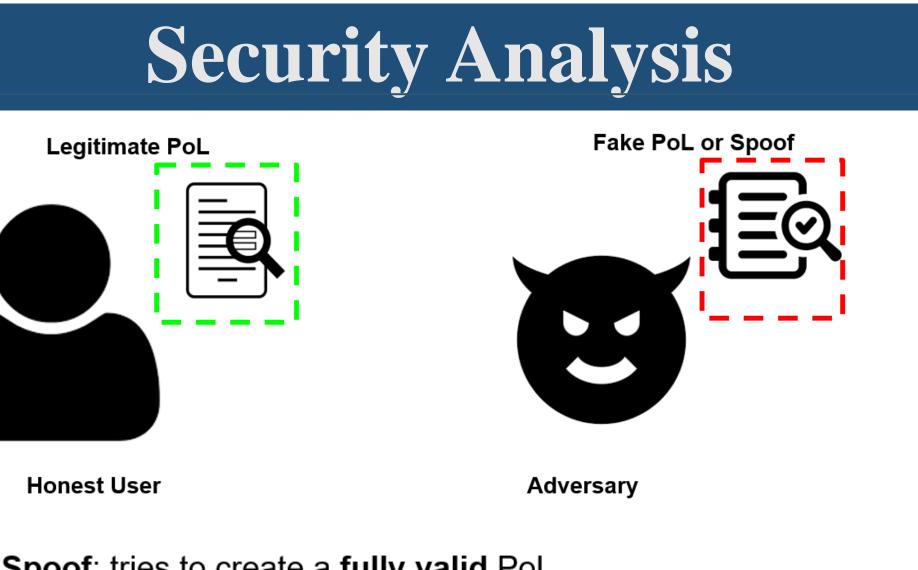






Valid updates tend to have small magnitude to avoid overshooting during

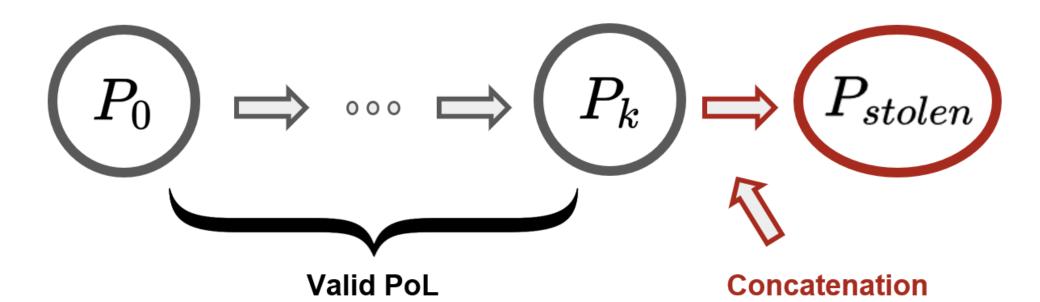
gradient descent



- Honest Spoof: tries to create a fully valid PoL
- Dishonest Spoof: tries to create a partially invalid PoL that passes the verification

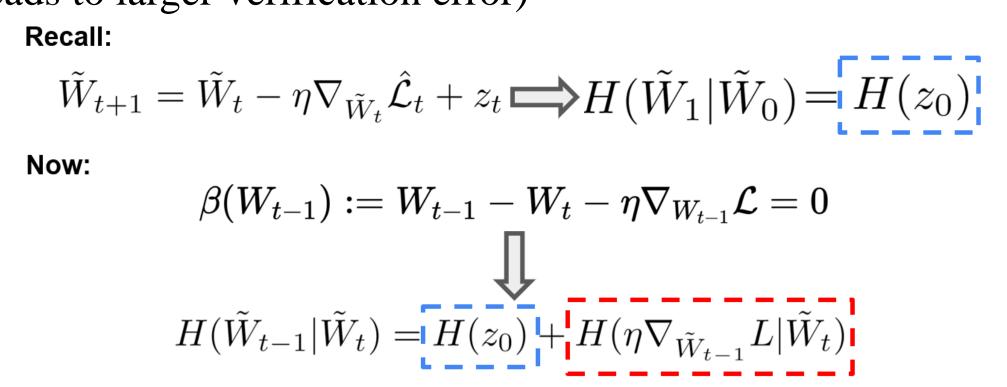
## Dishonest Spoof Example: Directed Retraining

• There will exist a large gap and thus detected by top-Q verification (since the stolen model does not have any connection to the model parameters in the valid proof)



## Honest Spoof Example: Inverse Gradient Methods

• Inverting gradient descents is more expensive than training, and has higher entropy (meaning it leads to larger verification error)



## Computational & Storage Overhead

k: Number of steps between recording weights

Q: Number of checks by verifier

Verification Computational Cost:

O(cost(verify P<sub>i</sub>)· Q · k)

Cost for

one step

of steps

Number

Verification Storage Cost: O(size(P) · #epochs · #minibatches / k)

Storage for one state

Number of states