Invisible for both Camera and LiDAR: Security of Multi-Sensor Fusion based Perception in Autonomous Driving Under

Physical-World Attacks







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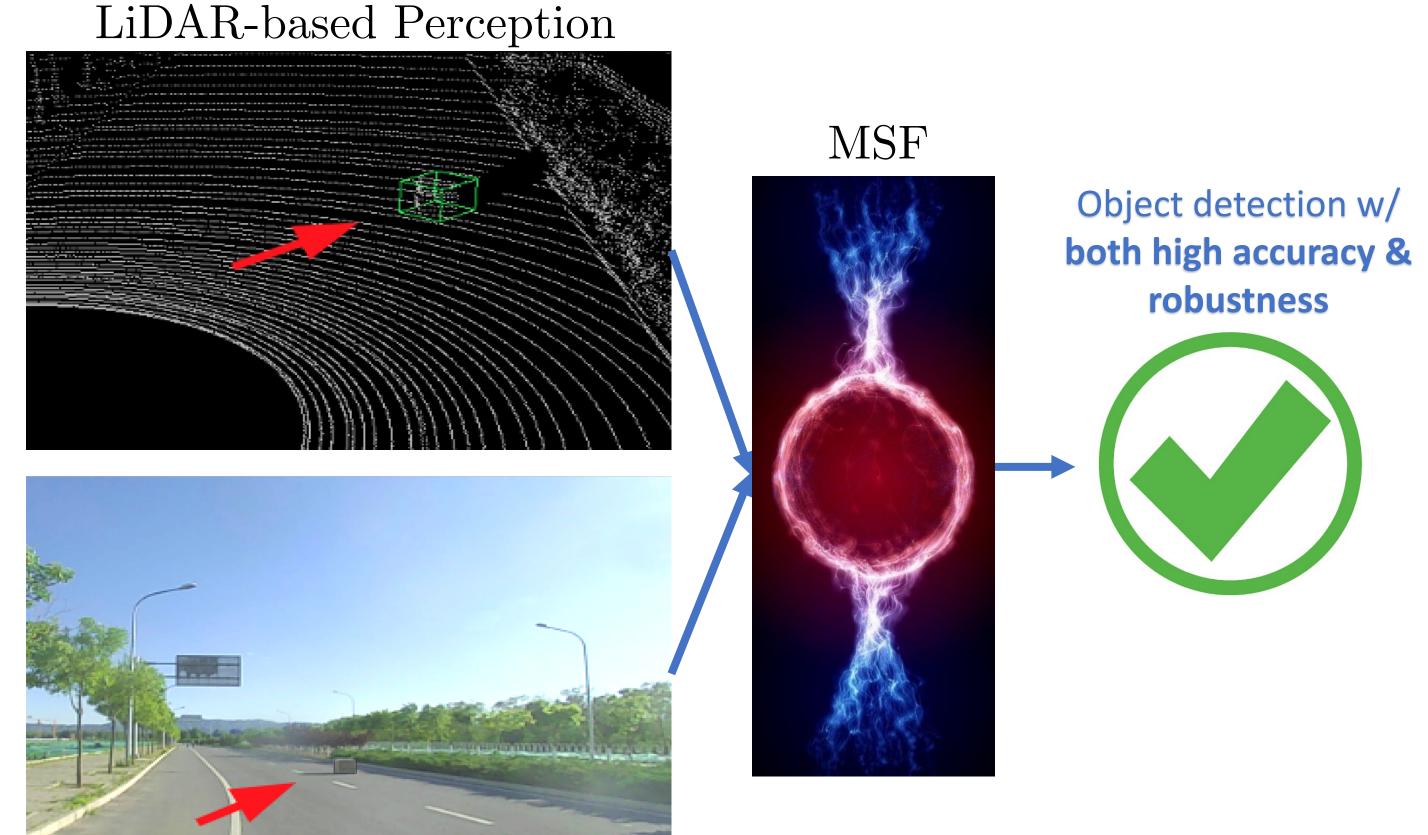






Multi Sensor Fusion (MSF) based Perception in **Autonomous Driving (AD)**

- > Prior works only consider attacking AD perception on single sensor (e.g., LiDAR or camera)
- > Production high-level AD systems adopt MSF-based perception ☐ To achieve higher accuracy and robustness
- > Can improve security if not all perception sources are (or can be) attacked simultaneously
- > If hold, theoretically always possible to rely on the unattacked source(s) to detect/prevent such attack
- Believed to hold in general, thus widely recognized as a general defense strategy against existing attacks on AD perception



Research Question

> Can such basic security design assumption actually be broken, especially in practical AD settings?

Our Work

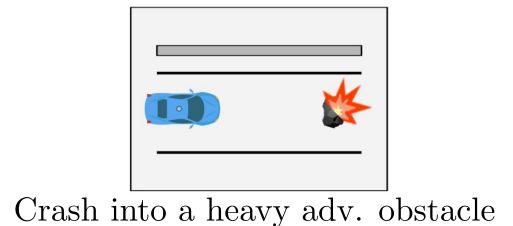
- > First study on security of MSF-based AD perception
- ☐ Challenging the basic security design assumption in practical AD settings
- Physically-realizable & stealthy attack vector: adversarial 3D object
- ➤ Design a novel attack method, MSF-ADV

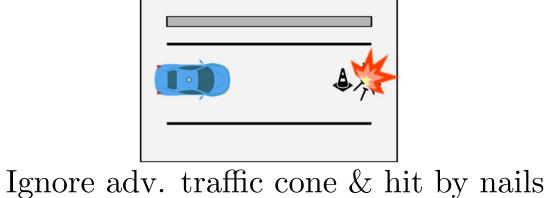
Camera-based Perception

☐ Generate adversarial 3D objects that can **simultaneously** fool **all** perception sources used in MSF-based AD perception

Attack Goal

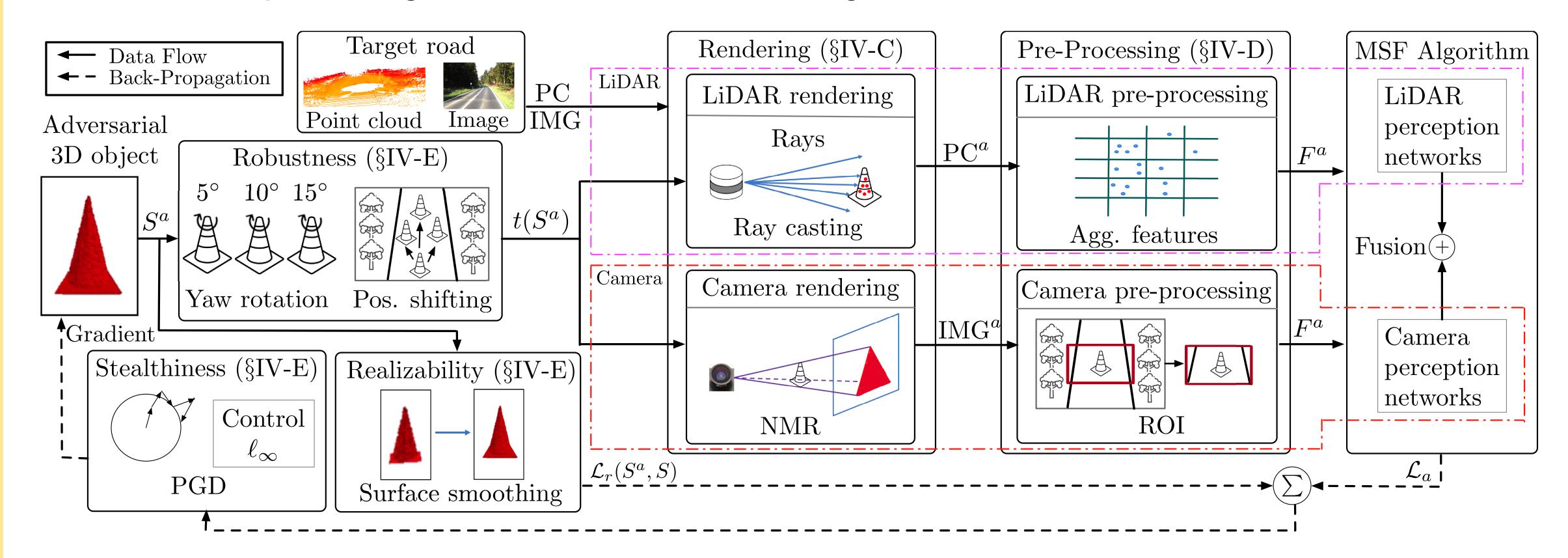
- Fool MSF-based AD perception in victim AD vehicles to fail in detecting a front obstacle & thus crash into it
- ☐ Cause severe crash by filling dense materials (e.g., granite or metal) ☐ Leverage sematic meaning of a certain road object (e.g., traffic cone)





Our Approach: MSF-ADV

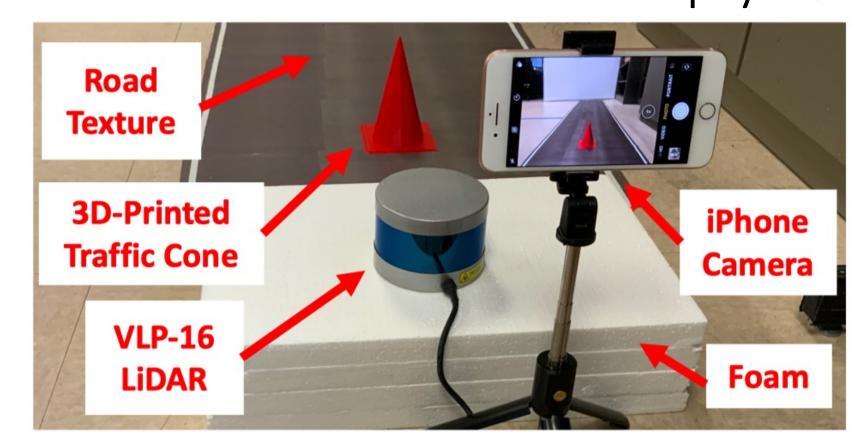
- Generate adversarial 3D object
- ☐ For LiDAR, we generate malicious point cloud by simulating the physics of a LiDAR by ray casting and differentiably rendering synthetic object into the point cloud
 - o Design differentiable approximation functions to approximate the non-differentiable pre-processing steps (e.g., point inclusion)
- ☐ For camera, we obtain malicious image by calibrating the object position with LiDAR point cloud and differentiably rendering it in the middle of the road using NMR

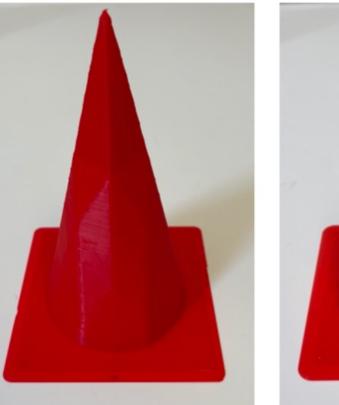


Physical-World Experiment: Miniature-Scale Setup

> Evaluate our attack in a miniature-scale physical-world setup with real camera, LiDAR, and 3D printed benign and adversarial traffic cones

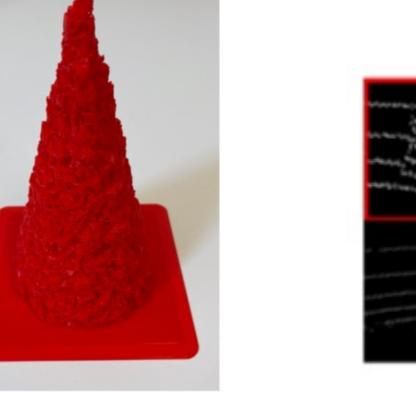


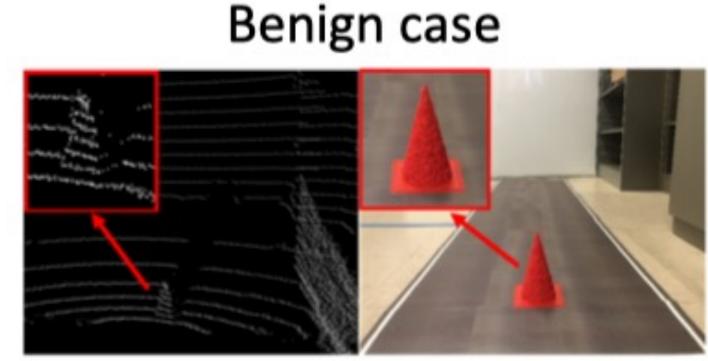




Benign



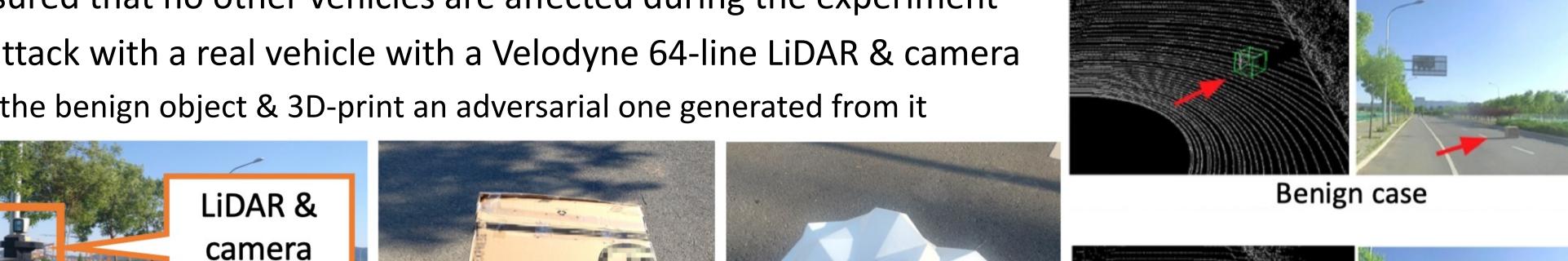




Adversarial case

Physical-World Experiment: Real Vehicle based Setup

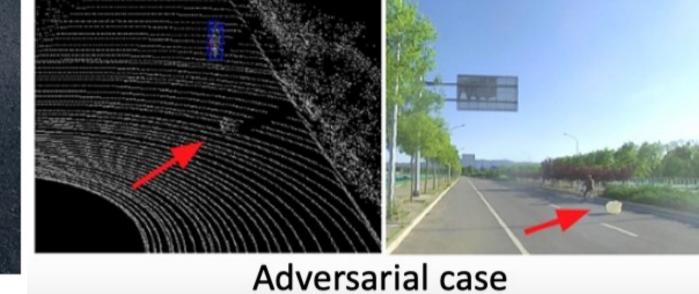
- Ethics: We ensured that no other vehicles are affected during the experiment
- Evaluate our attack with a real vehicle with a Velodyne 64-line LiDAR & camera
- ☐ Use a box as the benign object & 3D-print an adversarial one generated from it





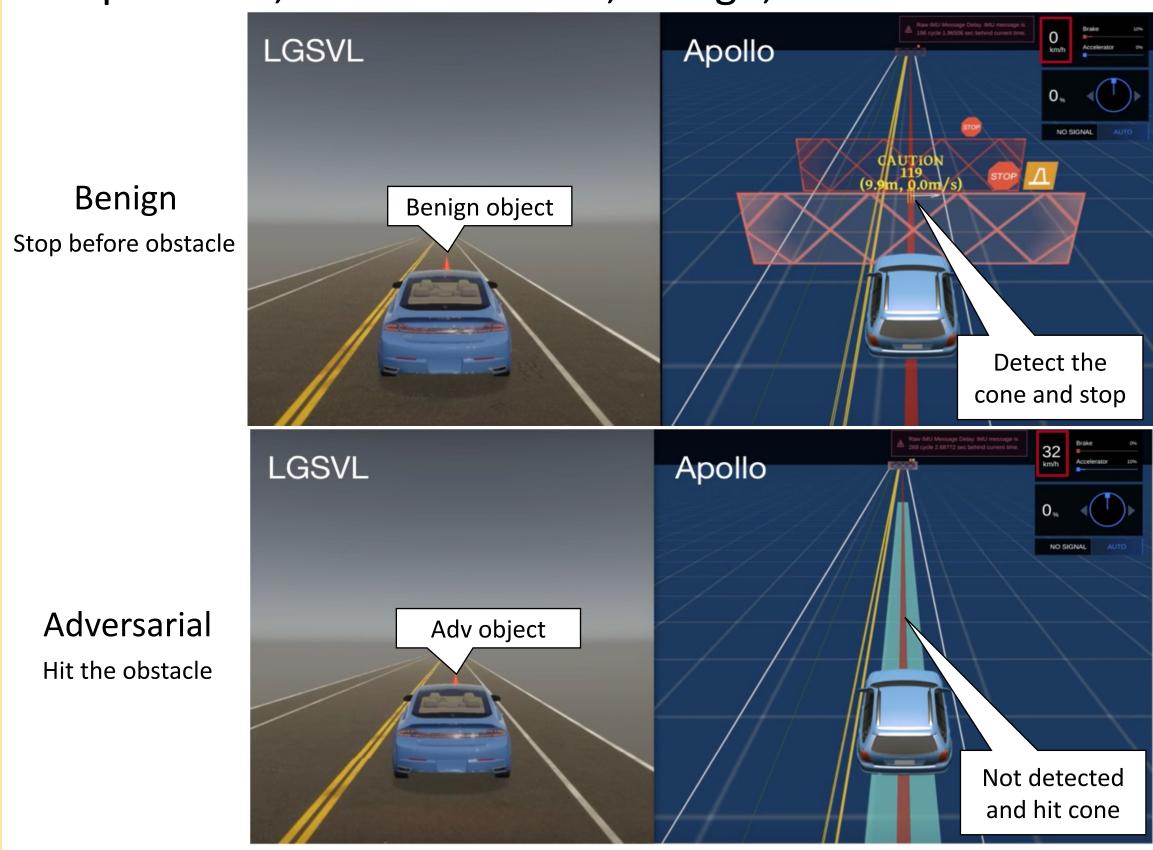






End-to-End Attack Simulation Evaluation

> Apollo-5.0, LGSVL simulator, benign, & adv traffic cones



Evaluation Highlight

- > Setup: 4 MSF included in open-source full-stack AD systems, Apollo (industry-grade) & Autoware.Al ☐ 3 object types & 100 scenarios from KITTI dataset
- ➤ Effectiveness: >=91% success rate
- Robustness: >95% average success rate
- > Transferability: 75% success rate over different MSF
- ➤ Physical-world realizability: >=85% success rate
- ➤ End-to-end attack simulation

Defenses Experiments & Discussions

- DNN-level defense
 - ☐ Experimented against 6 existing defenses

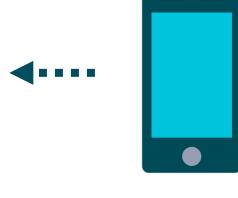
☐ 100% collision rate across 100 runs

- ☐ Most effective one reduced attack success rate to 66% w/o harming benign performance
- Not quite enough to render our attack practically unexploitable
- > Fuse more perception sources
 - ➤ More cameras/LiDARs mounted at different positions or including RADAR
 - Cannot fundamentally defeat our attack, but may make it more difficult to generate

Responsible Vulnerability Disclosure

- \triangleright As of 4/25/2021, informed 31 companies
- □ 17 (~55%) has replied so far & have started investigation





Take a picture for more **details** & related materials

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