# Ouroboros Crypsinous Privacy-Preserving Proof-of-Stake

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#### The University of Edinburgh & IOHK

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#### Introduction

- Distributed ledgers allow users to agree on sequences of blocks.
- Users can append blocks to the sequence under some conditions.
- In proof-of-stake, this depends on their stake their money in the system.

#### **Motivation**

- Proof-of-stake has advantages over proof-of-work:
  - More environmentally friendly.
  - Less susceptible to external attacks.
- However, constructions rely on knowing the "stake" each party has.
- We construct a proof-of-stake system working with a Zerocash-like transaction system, based on Ouroboros Genesis.

# **Our Contributions**

- We construct the first<sup>1</sup> formally proven privacy-preserving proof-of-stake protocol.
- We model and prove this privacy secure in the UC setting.
  - ▶ The full UC specification can be found in the paper.
- We preserve the important adaptive security guarantees of the parent protocols, by using different and novel forward-secure primitives.
  - We utilise a SNARK-friendly hash-based construction in place of forward-secure signatures.
  - We define and use key-private forward-secure encryption.

<sup>&</sup>lt;sup>1</sup>There is concurrent and independent work by Ganesh et al. on the same subject.

# Background – Ouroboros Genesis

- ► Time is divided into discrete units: large epochs, and small slots.
- When an epoch starts, its entropy  $\eta$  is determined.
- In every slot *sl*, stakeholders evaluate a VRF at  $(\eta, sl)$ .
- If the result falls under a target, determined by their stake, they create a block.

# Background – Ouroboros Genesis



# Background – Zerocash

- Bitcoin maintains a set of unspent coins.
- This leaks a lot about transactions.
- Transactions generally insert and delete some coins.
- Zerocash separates this, and maintains sets of created coins, and destroyed coins.

# Background – Zerocash

- To make these unlinkable, the sets store different cryptographic properties of the same coin.
- To spend, you prove membership in the set of created coins, and non-membership in the set of destroyed coins.
  - Membership is proven by Merkle-tree membership proofs.
  - Non-membership is proven by revealing.
- This is done in zero-knowledge, along with proofs of consistency properties, such as transactions being zero-sum.

# Background – Zerocash



# Protocol – Crypsinous in a Nutshell

- ▶ We run variants of Ouroboros Genesis and Zerocash together.
- ▶ We move Ouroboros Genesis' leadership proof into zero-knowledge.
- We prove our stake with a one-to-one Zerocash transfer.
- ► The VRF is replaced with a zero-knowledge PRF evaluation.
- There are a number of subtle problems however...

# Protocol – Crypsinous in a Nutshell



### Protocol – "Frozen" Stake Distributions

- Ouroboros Genesis requires stake to be unchanging during an epoch, to prevent grinding attacks.
- By doing one-to-one transactions, we must change it.
- We also cannot prevent users from spending.
- We maintain sets of leadership-eligible and spending-eligible coins.
- Spending a coin removes it from leadership for the epoch.
- One-to-one leadership proofs create their new coin deterministically.

# Model

- Zerocash is not UC secure.
- Existing ledger functionalities are insufficient for privacy-preserving transactions.
- We introduce a private ledger G<sub>PL</sub>, and parameterise it to implement privacy-preserving transactions.

# Model – Public Ledger

Alice	Bob	Charlie	Bob	Charlie	Dave
Bob	Charlie	Alice	Alice	Dave	Bob

# Model – Private Ledger

#### Alice

|--|--|

#### Bob

$\begin{array}{c c c c c c c c c c c c c c c c c c c $
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- For adaptive security, honest slots should not later fall into adversarial control.
- Ouroboros Genesis uses forward-secure signatures, which are too heavy for being used within zero-knowledge.
- We use a combination of Merkle-tree membership proofs and key erasure to construct a lightweight replacement.

# Adaptive Security – Recall: Zerocash









# Adaptive Security – Non-Committing Encryption

- > Zerocash requires (key-private) encryption.
- Adaptive corruption requires encryption to be non-committing.
- Non-committing encryption is expensive.
- ► We employ key-private forward-secure encryption.

# Adaptive Security – Non-Committing Encryption



### Conclusion

- We construct a privacy-preserving proof-of-stake protocol.
- ▶ We prove it secure in UC, with adaptive corruptions
- We model the private ledger, and use it to construct a private currency.

## Performance – SNARK Gate Estimation

		_ 1
Constraint count	Transfers	Lead
Check <b>pk</b> <sub>c<sub>i</sub></sub>	$2 imes 27,\!904$	$27,\!904$
Check $\rho_{c_2}$ , $\mathbf{sk}_{c_2}$		$2 imes 27,\!904$
Path for $\mathbf{cm}_{\mathbf{c}_i}$	$2 imes 43,\!808$	<b>43,808</b>
(1 layer of 32)	(1, 369)	(1, 369)
Path for <b>root<sub>ska</sub></b>		$34,\!225$
Check $\mathbf{sn}_{c_i}$	$2 imes 27,\!904$	$27,\!904$
Check $\mathbf{cm}_{\mathbf{c}_i}$	$4 imes 2,\!542$	$2 imes 2,\!542$
$\operatorname{Check} v_1 + v_2 = v_3 + v_4$	1	
Ensure that $v_1+v_2 < 2^{64}$	65	
Check $y, \rho$		$2 imes 3,\!252$
Check (approx.) $y < \operatorname{ord}(G)\phi_f(v)$		<b>256</b>
Total	$209,\!466$	$201,\!493$

# Network Anonymity - The Problem

- We assume fully adversarial networks.
- The adversary can show different chains to different users.
- He can tell which chain is being extended.
- ► Therefore the leader is leaked.

# Network Anonymity - Weaker Threat Models

- Mixnets solve this.
- ► The leadership anonymity of Crypsinous upgrades gracefully.
- Mixnets are not practical in this setting.
- More practical models, such as TOR, are challenging to model, and not our focus.