Simple High-Level Code For Cryptographic Arithmetic – With Proofs, Without Compromises

Andres Erbsen, Jade Philipoom, Jason Gross,

Robert Sloan, Adam Chlipala

MIT CSAIL

github.com/mit-plv/fiat-crypto

Finite Field Arithmetic

- Important for elliptic-curve cryptography
 - TLS, Signal, SSH...
- Performance-sensitive
- Hand-coded for each modulus, CPU word size
 - Widely implemented: P-256 and Curve25519
- Persistent concerns about correctness

Got math wrong :-(. [fix] attached. [unclear if existing attacks can exploit this]

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[...]

Attached. A little bit worse performance on some CPUs

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[still wrong; counterexample]

[...]

Attached. A little bit worse performance on some CPUs

It's good for ~6B random tests. [...] I think we can safely say that there aren't any low-hanging bugs left.

Our Library

- Reusable, parametric implementations
- Automatically specialized to parameter values
- One computer-checkable correctness proof

Our Library

- Reusable, parametric implementations
- Automatically specialized to parameter values
- One computer-checkable correctness proof
- Deployed to billions of users with BoringSSL

demo

push-button code generation (Curve25519 for 32-bit CPUs)

fiat@ashryn ~/fiat-crypto-demo (git)-[master] % unsaturated_solinas

fiat@ashryn ~/fiat-crypto-demo (git)-[master] % unsaturated_solinas
 "curve25519"

fiat@ashryn ~/fiat-crypto-demo (git)-[master] % unsaturated_solinas
 "curve25519" 10

fiat@ashryn ~/fiat-crypto-demo (git)-[master] % unsaturated_solinas
 "curve25519" 10 '2^255' 1,19

fiat@ashryn ~/fiat-crypto-demo (git)-[master] % unsaturated_solinas
 "curve25519" 10 '2^255' 1,19 32

fiat@ashryn ~/fiat-crypto-demo (git)-[master] % unsaturated_solinas
 "curve25519" 10 '2^255' 1,19 32 carry_mul

```
/* Autogenerated */
/* curve description: curve25519 */
/* requested operations: carry mul */
/* n = 10 (from "10") */
/* c = [(1, 19)] (from "1,19") */
/* machine wordsize = 32 (from "32") */
/* Computed values: */
/* carry chain = [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 0, 1] */
#include <stdint.h>
/*
* The function fiat curve25519 carry mul multiplies two field elements and reduces the result.
* Postconditions:
* eval out1 mod m = (eval arg1 * eval arg2) mod m
* Input Bounds:
* arg1: [[0x0 ~> 0xd333332], [0x0 ~> 0x6999999], [0x0 ~> 0xd333332], [0x0 ~> 0x6999999], [0x0 ~> 0xd333332],
[0x0 ~> 0x6999999], [0x0 ~> 0xd333332], [0x0 ~> 0x6999999], [0x0 ~> 0xd333332], [0x0 ~> 0x6999999]]
    arg2: [[0x0 ~> 0xd333332], [0x0 ~> 0x6999999], [0x0 ~> 0xd333332], [0x0 ~> 0x6999999], [0x0 ~> 0xd333332],
[0x0 ~> 0x6999999], [0x0 ~> 0xd333332], [0x0 ~> 0x6999999], [0x0 ~> 0xd333332], [0x0 ~> 0x6999999]]
* Output Bounds:
* out1: [[0x0 ~> 0x46666666], [0x0 ~> 0x2333333], [0x0 ~> 0x46666666], [0x0 ~> 0x2333333], [0x0 ~> 0x46666666],
[0x0 ~> 0x2333333], [0x0 ~> 0x46666666], [0x0 ~> 0x2333333], [0x0 ~> 0x46666666], [0x0 ~> 0x2333333]]
*/
static void fiat curve25519 carry mul(uint32 t out1[10], const uint32 t arg1[10], const uint32 t arg2[10]) {
 uint64 t x1 = ((uint64 t)(arg1[9]) * ((arg2[9]) * ((uint32 t)0x2 * UINT8 C(0x13))));
 uint64 t x2 = ((uint64 t)(arg1[9]) * ((arg2[8]) * (uint32 t)UINT8 C(0x13)));
```

uint64_t	x3 = ((uint64_t)(arg1[9]) * ((a	arg2[7]) * ((uint32_t)0x2 * UINT8_C(0x13))));
uint64_t	x4 = ((uint64_t)(arg1[9]) * ((a	arg2[6]) * (uint32_t)UINT8_C(0x13)));
uint64_t	x5 = ((uint64_t)(arg1[9]) * ((a	arg2[5]) * (<pre>(uint32_t)0x2 * UINT8_C(0x13))));</pre>
uint64_t	x6 = ((uint64_t)(arg1[9]) * ((a	arg2[4]) * (uint32_t)UINT8_C(0x13)));
uint64_t	x7 = ((uint64_t)(arg1[9]) * ((a	arg2[3]) * (<pre>(uint32_t)0x2 * UINT8_C(0x13))));</pre>
uint64_t	x8 = ((uint64_t)(arg1[9]) * ((a	arg2[2]) * (uint32_t)UINT8_C(0x13)));
uint64_t	x9 = ((uint64_t)(arg1[9]) * ((a	arg2[1]) * (<pre>(uint32_t)0x2 * UINT8_C(0x13))));</pre>
uint64_t	$x10 = ((uint64_t)(arg1[8]) * ()$	(arg2[9]) *	<pre>(uint32_t)UINT8_C(0x13)));</pre>
uint64_t	x11 = ((uint64_t)(arg1[8]) * (((arg2[8]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x12 = ((uint64_t)(arg1[8]) * (((arg2[7]) *	<pre>(uint32_t)UINT8_C(0x13)));</pre>
uint64_t	x13 = ((uint64_t)(arg1[8]) * (((arg2[6]) *	<pre>(uint32_t)UINT8_C(0x13)));</pre>
uint64_t	x14 = ((uint64_t)(arg1[8]) * (((arg2[5]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x15 = ((uint64_t)(arg1[8]) * (((arg2[4]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x16 = ((uint64_t)(arg1[8]) * ((arg2[3]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x17 = ((uint64_t)(arg1[8]) * (((arg2[2]) *	<pre>(uint32_t)UINT8_C(0x13)));</pre>
uint64_t	x18 = ((uint64_t)(arg1[7]) * (((arg2[9]) *	((uint32_t)0x2 * UINT8_C(0x13))));
uint64_t	x19 = ((uint64_t)(arg1[7]) * (((arg2[8]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x20 = ((uint64_t)(arg1[7]) * (((arg2[7]) *	((uint32_t)0x2 * UINT8_C(0x13))));
uint64_t	x21 = ((uint64_t)(arg1[7]) * (((arg2[6]) *	<pre>(uint32_t)UINT8_C(0x13)));</pre>
uint64_t	x22 = ((uint64_t)(arg1[7]) * ((arg2[5]) *	((uint32_t)0x2 * UINT8_C(0x13))));
uint64_t	x23 = ((uint64_t)(arg1[7]) * (((arg2[4]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x24 = ((uint64_t)(arg1[7]) * (((arg2[3]) *	((uint32_t)0x2 * UINT8_C(0x13))));
uint64_t	x25 = ((uint64_t)(arg1[6]) * (((arg2[9]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x26 = ((uint64_t)(arg1[6]) * (((arg2[8]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x27 = ((uint64_t)(arg1[6]) * (((arg2[7]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x28 = ((uint64_t)(arg1[6]) * (((arg2[6]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x29 = ((uint64_t)(arg1[6]) * (((arg2[5]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x30 = ((uint64_t)(arg1[6]) * (((arg2[4]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	$x31 = ((uint64_t)(arg1[5]) * ()$	(arg2[9]) *	((uint32_t)0x2 * UINT8_C(0x13))));
uint64_t	x32 = ((uint64_t)(arg1[5]) * ()	(arg2[8]) *	(uint32_t)UINT8_C(0x13)));
uint64_t	x33 = ((uint64_t)(arg1[5]) * (((arg2[7]) *	((uint32_t)0x2 * UINT8_C(0x13))));

```
uint64 t x34 = ((uint64 t)(arg1[5]) * ((arg2[6]) *
                                                   (uint32 t)UINT8 C(0x13)));
uint64 t x35 = ((uint64 t)(arg1[5]) * ((arg2[5]) *
                                                    ((uint32 t)0x2 * UINT8 C(0x13))));
uint64 t x36 = ((uint64 t)(arg1[4]) * ((arg2[9]) * (uint32 t)UINT8 C(0x13)));
                                                    (uint32 t)UINT8 C(0x13)));
uint64 t x37 = ((uint64 t)(arg1[4]) * ((arg2[8]) *
uint64 t x38 = ((uint64 t)(arg1[4]) * ((arg2[7]) *
                                                    (uint32 t)UINT8 C(0x13))):
uint64 t x39 = ((uint64 t)(arg1[4]) * ((arg2[6]) *
                                                    (uint32 t)UINT8 C(0x13)));
uint64 t x40 = ((uint64 t)(arg1[3]) * ((arg2[9]) *)
                                                    ((uint32 t)0x2 * UINT8 C(0x13))));
uint64 t x41 = ((uint64 t)(arg1[3]) * ((arg2[8]) * (uint32 t)UINT8 C(0x13)));
uint64 t x42 = ((uint64 t)(arg1[3]) * ((arg2[7]) * ((uint32 t)0x2 * UINT8 C(0x13))));
uint64 t x43 = ((uint64 t)(arg1[2]) * ((arg2[9]) *
                                                    (uint32 t)UINT8 C(0x13)));
uint64 t x44 = ((uint64 t)(arg1[2]) * ((arg2[8]) * (uint32 t)UINT8 C(0x13)));
                                      ((arg2[9]) * ((uint32 t)0x2 * UINT8 C(0x13))));
uint64 t x45 = ((uint64 t)(arg1[1]) *
uint64 t x46 = ((uint64 t)(arg1[9]) *
                                       (arg2[0]));
uint64 t x47 = ((uint64 t)(arg1[8]) *
                                       (arg2[1]));
                                       (arg2[0]));
uint64 t x48 = ((uint64 t)(arg1[8]) *
uint64 t x49 = ((uint64 t)(arg1[7]) *
                                       (arg2[2]));
uint64 t x50 = ((uint64 t)(arg1[7]) *
                                       ((arg2[1]) *
                                                    (uint32 t)0x2));
uint64 t x51 = ((uint64 t)(arg1[7]) *
                                       (arg2[0]));
uint64 t x52 = ((uint64 t)(arg1[6]) *
                                       (arg2[3]));
uint64 t x53 = ((uint64 t)(arg1[6]) *
                                       (arg2[2]));
uint64 t x54 = ((uint64 t)(arg1[6]) *
                                       (arg2[1]));
uint64 t x55 = ((uint64 t)(arg1[6]) *
                                       (arg2[0]));
uint64 t x56 = ((uint64 t)(arg1[5]) *
                                       (arg2[4]));
uint64 t x57 = ((uint64 t)(arg1[5]) *
                                       ((arg2[3]) *
                                                    (uint32 t)0x2));
uint64 t x58 = ((uint64 t)(arg1[5]) *
                                       (arg2[2]));
uint64 t x59 = ((uint64 t)(arg1[5]) *
                                       ((arg2[1]) *
                                                    (uint32 t)0x2));
uint64 t x60 = ((uint64 t)(arg1[5]))
                                       (arg2[0]));
uint64 t x61 = ((uint64 t)(arg1[4]) *
                                       (arg2[5]));
uint64 t x62 = ((uint64 t)(arg1[4]) *
                                       (arg2[4]));
uint64 t x63 = ((uint64 t)(arg1[4]) *
                                       (arg2[3]));
uint64 t x64 = ((uint64 t)(arg1[4]) *
                                       (arg2[2]));
```

uint64_t	x65 =	<pre>((uint64_t)(arg1[4])</pre>	*	(arg2[1]));	
uint64_t	x66 =	((uint64_t)(arg1[4])	*	(arg2[0]));	
uint64 t	x67 =	((uint64 t)(arg1[3])	*	(arg2[6]));	
uint64_t	x68 =	((uint64_t)(arg1[3])	*	((arg2[5]) * (uint32_t)0x2));	
uint64_t	x69 =	((uint64_t)(arg1[3])	*	(arg2[4]));	
uint64_t	x70 =	((uint64_t)(arg1[3])	*	((arg2[3]) * (uint32_t)0x2));	
uint64_t	x71 =	((uint64_t)(arg1[3])	*	(arg2[2]));	
uint64_t	x72 =	((uint64_t)(arg1[3])	*	((arg2[1]) * (uint32_t)0x2));	
uint64_t	x73 =	((uint64_t)(arg1[3])	*	(arg2[0]));	
uint64_t	x74 =	((uint64_t)(arg1[2])	*	(arg2[7]));	
uint64_t	x75 =	((uint64_t)(arg1[2])	*	(arg2[6]));	
uint64_t	x76 =	((uint64_t)(arg1[2])	*	(arg2[5]));	
uint64_t	x77 =	((uint64_t)(arg1[2])	*	(arg2[4]));	
uint64_t	x78 =	((uint64_t)(arg1[2])	*	(arg2[3]));	
uint64_t	x79 =	((uint64_t)(arg1[2])	*	(arg2[2]));	
uint64_t	x80 =	((uint64_t)(arg1[2])	*	(arg2[1]));	
uint64 [—] t	x81 =	((uint64_t)(arg1[2])	*	(arg2[0]));	
uint64 [—] t	x82 =	((uint64_t)(arg1[1])	*	(arg2[8]));	
uint64_t	x83 =	((uint64_t)(arg1[1])	*	((arg2[7]) * (uint32_t)0x2));	
uint64_t	x84 =	((uint64_t)(arg1[1])	*	(arg2[6]));	
uint64_t	x85 =	((uint64_t)(arg1[1])	*	((arg2[5]) * (uint32_t)0x2));	
uint64_t	x86 =	((uint64_t)(arg1[1])	*	(arg2[4]));	
uint64_t	x87 =	((uint64_t)(arg1[1])	*	((arg2[3]) * (uint32_t)0x2));	
uint64_t	x88 =	((uint64_t)(arg1[1])	*	(arg2[2]));	
uint64_t	x89 =	((uint64_t)(arg1[1])	*	((arg2[1]) * (uint32_t)0x2));	
uint64_t	$\times 90 =$	((uint64_t)(arg1[1])	*	(arg2[0]));	
uint64_t	$\times 91 =$	((uint64_t)(arg1[0])	*	(arg2[9]));	
uint64_t	x92 =	((uint64_t)(arg1[0])	*	(arg2[8]));	
uint64_t	x93 =	((uint64_t)(arg1[0])	*	(arg2[7]));	
uint64_t	x94 =	((uint64_t)(arg1[0])	*	(arg2[6]));	
uint64_t	x95 =	((uint64_t)(arg1[0])	*	(arg2[5]));	

```
uint64 t x96 = ((uint64 t)(arg1[0]) * (arg2[4]);
uint64 t x97 = ((uint64 t)(arg1[0]) * (arg2[3]));
uint64 t x98 = ((uint64 t)(arg1[0]) * (arg2[2]));
uint64 t x99 = ((uint64 t)(arg1[0]) * (arg2[1]));
uint64 t x100 = ((uint64 t)(arg1[0]) * (arg2[0]));
uint64 t x102 = (x101 \implies 26);
uint32 t x103 = (uint32 t)(x101 \& UINT32 C(0x3ffffff));
uint64 t x105 = (x92 + (x83 + (x75 + (x68 + (x62 + (x57 + (x53 + (x50 + (x48 + x1))))))))))
uint64 t x106 = (x93 + (x84 + (x76 + (x69 + (x63 + (x58 + (x54 + (x51 + (x10 + x2)))))))))))
uint64 t x108 = (x95 + (x86 + (x78 + (x71 + (x65 + (x60 + (x25 + (x19 + (x12 + x4))))))))))
uint64 t x111 = (x98 + (x89 + (x81 + (x40 + (x37 + (x33 + (x28 + (x22 + (x15 + x7))))))))))))
uint64 t x113 = (x102 + x112);
uint64 t x114 = (x113 >> 25);
uint32 t x115 = (uint32 t)(x113 & UINT32 C(0x1ffffff));
uint64 t x116 = (x114 + x111);
uint64 t x117 = (x116 >> 26);
uint32 t x118 = (uint32 t)(x116 \& UINT32 C(0x3ffffff));
uint64 t x119 = (x117 + x110);
uint64 t x120 = (x119 >> 25);
uint32 t x121 = (uint32 t)(x119 & UINT32 C(0x1ffffff));
uint64 t x122 = (x120 + x109);
uint64 t x123 = (x122 \implies 26);
uint32 t x124 = (uint32 t)(x122 & UINT32 C(0x3fffff));
uint64 t x125 = (x123 + x108);
uint64 t x126 = (x125 \implies 25);
```

```
uint64 t x129 = (x128 >> 26);
uint32 t x130 = (uint32 t)(x128 \& UINT32 C(0x3ffffff));
uint64 t x131 = (x129 + x106);
uint64 t x132 = (x131 >> 25);
uint32 t x133 = (uint32 t)(x131 & UINT32 C(0x1ffffff));
uint64 t x134 = (x132 + x105);
uint64 t x135 = (x134 \gg 26);
uint32 t x136 = (uint32 t)(x134 \& UINT32 C(0x3ffffff));
uint64 t x137 = (x135 + x104);
uint64 t x138 = (x137 >> 25);
uint32 t x139 = (uint32 t)(x137 & UINT32 C(0x1ffffff));
uint64 t x140 = (x138 * (uint64 t)UINT8 C(0x13));
uint64 t x141 = (x103 + x140);
uint32 t x142 = (uint32 t)(x141 >> 26);
uint32 t x143 = (uint32 t)(x141 \& UINT32 C(0x3ffffff));
uint32 t x144 = (x142 + x115);
uint32 t x145 = (x144 \implies 25);
uint32 t x146 = (x144 \& UINT32 C(0x1fffff));
uint32 t x147 = (x145 + x118);
out1[0] = x143;
out1[1] = x146;
out1[2] = x147;
out1[3] = x121;
out1[4] = x124;
out1[5] = x127;
out1[6] = x130;
out1[7] = x133;
out1[8] = x136;
out1[9] = x139;
```



Cycles / Curve225519 Operation



Modulus-Specific Representations

- Important driver of specialized implementation
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- Important driver of specialized implementation
- Break one field element into multiple digits
 - mod 2²⁵⁵-19: x = 2²⁵⁶· x_4 + 2¹⁹⁶· x_3 + 2¹²⁸· x_2 + 2⁶⁴· x_1 + x_0

- mod 2¹²⁷-1:
$$x = 2^{127} \cdot x_3 + 2^{85} \cdot x_2 + 2^{43} \cdot x_1 + x_0$$

42 bits 42 43

• Key challenge: generalizing algorithms across representations

Our Algorithm-Centric Workflow



Focus of This Talk



Compile-time Associational Representation

- $876 = 8 \cdot 10^2 + 7 \cdot 10 + 6 \cdot 1$
- Let example := [(10², 8); (10, 7); (1,6)].
- Let eval ls := sum (map (fun '(a,x)=> a*x) ls).

Compile-time Associational Representation

- $876 = 8 \cdot 10^2 + 7 \cdot 10 + 6 \cdot 1$
- Let example := [(10², 8); (10, 7); (1,6)].
- Let eval ls := sum (map (fun '(a,x)=> a*x) ls).
- $876 = 4 \cdot 200 + 5 \cdot 10 + 1 \cdot 10 + 16 \cdot 1$
- Later: conversion to standard representation

Example: Schoolbook Multiplication

a = [(100,3); (10,2); (1,1)] b = [(10,7); (1,6)] $\frac{3 \ 2 \ 1}{18 \ 12 \ 6} \ 6$ $21 \ 14 \ 7 \ 7$ ab = [(100, 18); (10, 12); (1, 6); (1000,21); (100, 14); (10,7)]

Lemma eval_map_mul a x q: eval (map (fun '(b, y)=>(a*b, x*y)) q)=a*x*eval q.
Proof. induction q; push; nsatz. Qed.
Hint Rewrite eval_map_mul : push.
Lemma eval_mul : forall p q, eval (mul p q) = eval p * eval q.
Proof. intros; induction p; cbv [mul]; push; nsatz. Qed.

But Are These the Implementations We're Looking For?

- Ahead-of-time specialization for performance!
- List lengths, digit weights are compile-time
- Evaluate, partially (grab a coffee while trying this at home):
 - cbv -[blacklist] in (mul [(1,x);..] ..)

Example Arithmetic Code



Lemma eval_map_mul a x q: eval (map (fun '(b, y)=>(a*b, x*y)) q)=a*x*eval q.
Proof. induction q; push; nsatz. Qed.

- **Hint Rewrite** eval_map_mul : push.
- Lemma eval_mul : forall p q, eval (mul p q) = eval p * eval q.
- Proof. intros; induction p; cbv [mul]; push; nsatz. Qed.

Partial Evaluation Example

```
Eval cbv -[runtime_mul] in
    fun a0 a1 a2 b0 b1 b2 =>
    mul [(1, a0); (10, a1); (100, a2)]
        [(1, b0); (10, b1); (100, b2)].
```

```
= fun a0 a1 a2 b0 b1 b2 =>
[ (1, a0*b0); (10, a0*b1); (100, a0*b2);
      (10, a1*b0); (100, a1*b1); (1000, a1*b2);
      (100, a2*b0); (1000, a2*b1); (10000, a2*b2)]
```

• Almost there; need to deduplicate the output list!

```
fun a0 a1 a2 b0 b1 b2 =>
  [(1, a0*b0); (10, a0*b1 + a1*b0); (100, a0*b2+a1*b1+a2*b0);
      (1000, a1*b2 + a2*b1); (10000, a2*b2)]
```

Deduplication to Positional Repr.

- Run-time representation: fixed-length array
 - → Assign each term to the correct slot

Deduplication to Positional Repr.

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 - \rightarrow Assign each term to the correct slot
- With slots for [1, 10, 100], where does (500, x) go?
 - Disallow? But proofs
 - Useful to handle for mixed-radix representations

Deduplication to Positional Repr.

- Run-time representation: fixed-length array
 - \rightarrow Assign each term to the correct slot
- With slots for [1, 10, 100], where does (500, x) go?
 - Disallow? But proofs
 - Useful to handle for mixed-radix representations
- Verdict: to place (500,x), add $5 \cdot x$ to the 100s

Three Tricks for Modular Reduction

- Pseudo-Mersenne $m = 2^{nt} c$ (c small)
- Solinas $m = 2^{nt} c$ (c sparse)
- Mixed-radix $m = 2^{n(t/l)} c$
 - Curve25519 on 32-bit, 2004

Three Tricks for Modular Reduction

- Pseudo-Mersenne $m = 2^{nt} c$ (c small)
- Solinas $m = 2^{nt} c$ (c sparse)
- Mixed-radix $m = 2^{n(t/l)} c$
 - Curve25519 on 32-bit, 2004
- One natural implementation will yield all 3!
- Key commonality: weight 2^k , $2^k \mod m = c$

- Associational representation for inputs **and c**
- Multiply
- Replace each $(2^{k} \cdot b, x)$ with mulc [(b, x)]
- Convert to positional with the desired slots

- Associational representation for inputs **and c**
- Multiply
- Replace each $(2^{k} \cdot \mathbf{b}, \mathbf{X})$ with mul c [(b, x)]
- Convert to positional with the desired slots
 - Some $(c \cdot b, x)$ become $(b, c \cdot x)$
- Always correct, fast for clever choices of $\boldsymbol{c}, \boldsymbol{k}$

```
Eval cbv - [runtime mul runtime add] in
                                                                        (19 \cdot 2^{51}, f8 \cdot g9)
= (2^{51}, 19 \cdot f8 \cdot g9)
       (mulmod (n:=10) w (2 ^ 255) [(1, 19)]
          (f9, f8, f7, f6, f5, f4, f3, f2, f1, f0)
          (g9, g8, g7, g6, g5, g4, g3, g2, g1, g0)).
  ring simplify subterms.
(* ?fq =
(f0*q9+ f1*q8+
                            f3*q6+
                                     f4*q5+
                                               f5*q4+
                                                         f6*q3+
                                                                   f7*q2+
                                                                             f8*a1+
                                                                                       f9*q0,
                  f2*q7+
 f0*q8+ 2*f1*q7+
                  f2*q6+
                            2*f3*q5+
                                     f4*q4+
                                               2*f5*q3+
                                                         f6*q2+
                                                                   2*f7*a1+
                                                                             f8*q0+
                                                                                       38*f9*q9,
 f0*q7+ f1*q6+
                  f2*g5+
                            f3*q4+
                                     f4*q3+
                                               f5*q2+
                                                         f6*q1+
                                                                   f7*q0+
                                                                            \19*f8*q<u>9</u>+ 19*f9*g8,
 f0*q6+ 2*f1*q5+
                  f2*q4+
                            2*f3*q3+ f4*q2+
                                               2*f5*g1+ f6*g0+
                                                                   38*f7*q9+ 19*f8*q8+ 38*f9*q7,
 f0*q5+ f1*q4+
                            f3*q2+
                                     f4*g1+
                                              f5*q0+
                                                         19*f6*q9+ 19*f7*q8+ 19*f8*q7+ 19*f9*q6,
                  f2*q3+
 f0*q4+ 2*f1*q3+
                  f2*q2+
                            2*f3*g1+ f4*g0+
                                              38*f5*q9+ 19*f6*q8+ 38*f7*q7+ 19*f8*q6+ 38*f9*q5,
 f0*q3+ f1*q2+
                  f2*q1+
                            f3*q0+
                                     19*f4*q9+ 19*f5*q8+ 19*f6*q7+ 19*f7*q6+ 19*f8*q5+ 19*f9*q4,
 f0*q2+ 2*f1*q1+
                  f2*q0+
                            38*f3*q9+ 19*f4*q8+ 38*f5*q7+ 19*f6*q6+ 38*f7*q5+ 19*f8*q4+ 38*f9*q3,
 f0*q1+ f1*q0+ 19*f2*q9+ 19*f3*q8+ 19*f4*q7+ 19*f5*q6+ 19*f6*q5+ 19*f7*q4+ 19*f8*q3+ 19*f9*q2,
 f0*q0+ 38*f1*q9+ 19*f2*q8+ 38*f3*q7+ 19*f4*q6+ 38*f5*q5+ 19*f6*q4+ 38*f7*q3+ 19*f8*q2+ 38*f9*q1)
```



f5*q4+ f2*q7+ f3*q6+ f4*q5+ f6*q3+ f7*q2+ f8*q1+ f9*q0, (f0*a9+ f1*a8+ f0*q8+ **2***f1*q7+ f2*q6+ 2*f3*q5+ f4*q4+ **2***f5*q3+ f6*q2+ **2***f7*q1+ f8*q0+ 38*f9*q9, f0*q7+ f1*q6+ f2*q5+ f3*g4+ f4*q3+ f5*q2+ f6*g1+ f7*q0+ 19*f8*q9+ 19*f9*q8, **2***f5*g1+ f6*g0+ f0*q6+ **2***f1*q5+ f2*q4+ **2***f3*q3+ f4*q2+ **38***f7*q9+ 19*f8*q8+ **38***f9*q7, f0*a5+ f1*a4+ f2*q3+ f3*q2+ f4*q1+ f5*q0+ 19*f6*a9+ 19*f7*a8+ 19*f8*a7+ 19*f9*a6. f0*q4+ **2***f1*q3+ f2*a24 **2***f3*q1+ f4*q0+ **38***f5*g9+ 19*f6*g8+ **38***f7*g7+ 19*f8*g6+ **38***f9*g5, f0*q3+ f1*q2+ f2*g1+ f3*q0+ 19*f4*q9+ 19*f5*q8+ 19*f6*q7+ 19*f7*q6+ 19*f8*q5+ 19*f9*q4, f0*q2+ **2***f1*q1+ f2*q0+ **38***f3*q9+ 19*f4*q8+ **38***f5*q7+ 19*f6*q6+ **38***f7*q5+ 19*f8*q4+ **38***f9*q3, f0*al+ f1*a0+ 19*f2*q9+ 19*f3*q8+ 19*f4*q7+ 19*f5*q6+ 19*f6*q5+ 19*f7*q4+ 19*f8*q3+ 19*f9*q2f0*q0+ **38***f1*q9+ 19*f2*q8+ **38***f3*q7+ 19*f4*q6+ **38***f5*q5+ 19*f6*q4+ **38***f7*q3+ 19*f8*q2+ **38***f9*q1)

f0*g1+ f1*g0+ 19*f2*g9+ 19*f3*g8+ 19*f4*g7+ 19*f5*g6+ 19*f6*g5+ 19*f7*g4+ 19*f8*g3+ 19*f9*g2 ≤2^52

f0*g1+ f1*g0+ 19*f2*g9+ 19*f3*g8+ 19*f4*g7+ 19*f5*g6+ 19*f6*g5+ 19*f7*g4+ 19*f8*g3+ 19*f9*g2 ≤2^52 uint64_t

f0*g1+ f1*g0+ ≤2^52 ≤2

 $0 \le f0, f2, f4, f6, f8 \le 1.25*2^{26}$ (uint32_t) $0 \le f1, f3, f5, f7, f9 \le 1.25*2^{25}$ (uint32_t) $0 \le g0, g2, g4, g6, g8 \le 1.25*2^{26}$ (uint32_t) $0 \le g1, g3, g5, g7, g9 \le 1.25*2^{25}$ (uint32_t)

f0*g1+ f1*g0+ ≤2^52 ≤2^52 ≤2^52 ≤2^56 uint64_t uint64_t uint64_t uint64_t 19*f3*g8+ 19*f4*g7+ 19*f5*g6+ 19*f6*g5+ 19*f7*g4+ 19*f8*g3+ 19*f9*g2

0	≤ f0, f2, f4, f6, f8	≤	1.25*2^26	(uint32_t)
0	≤ f1, f3, f5, f7, f9	≤	1.25*2^25	(uint32_t)
0	≤ g0, g2, g4, g6, g8	≤	1.25*2^26	(uint32_t)
0	≤ g1, g3, g5, g7, g9	≤	1.25*2^25	(uint32_t)



$0 \le f0, f2, f4$, f6, f8	≤	1.25*2^26	(uint32_t)
0 ≤ f1, f3,	f5, f7, f9	≤	1.25*2^25	(uint32_t)
$0 \leq g0, g2, g4$, g6, g8	≤	1.25*2^26	(uint32_t)
0 ≤ g1, g3,	g5, g7, g9	≤	1.25*2^25	(uint32_t)



0 ≤ f0, f2, f4, f6, f8	≤	1.25*2^26	(uint32_t)
$0 \leq f1, f3, f5, f7, f9$	≤	1.25*2^25	(uint32_t)
0 ≤ g0, g2, g4, g6, g8	≤	1.25*2^26	(uint32_t)
$0 \leq g1, g3, g5, g7, g9$	≤	1.25*2^25	(uint32_t)



Reflections: Timeline

- Many months: experimentation with other reprs.
- One evening: associational repr, code, proofs
- Many months: engineering Coq partial reduction
- A couple of months: range analysis compiler, proof

- Several days: repr. design for add-with-carry operations
- Several days: figuring out Montgomery reduction proof
- One evening: proving Montgomery red. after refactor

Reflections: Was It Worth It?

- Relatively easy proofs, no technical surprises
- Many primes with one implementation
- We think our implementations are instructive

- Waiting for Coq to run out of memory (or not) \rightarrow :(
- Performance is limited by C compiler quality
 - Translation validation for human-compiled variants?

thanks

github.com/mit-plv/fiat-crypto