Nontransitive Policies Transpiled

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Information Flow



Flow relation

Flow Relation



The argument for transitivity of the flow relation

[D. Denning, A lattice model for secure information flow, 1976]

The argument assumes that when \mathbf{x} is moved its original classification is lost

Yet, transitivity of the flow relation is not always desirable, especially in coarse-grained settings!

"Since $A \rightarrow B$ implies permission to move a value x from [...] class A to [...] class B, and $B \rightarrow C$ implies it is in turn permissible to move **x** to [...] class C, an inconsistency arises if $A \not\rightarrow C$ "

A case for nontransitivity [Lu & Zhang, CSF 2020]

- Consider a system w/ three components: Alice, Bob, Charlie
 - Alice permits Bob to read her data, but not Charlie
 - Bob permits his data to be read by Charlie lacksquare
- We have $A \rightarrow B, B \rightarrow C$, but $A \not\rightarrow C$
 - If Bob's component sends anything to Charlie, it must be only Bob's information, and not Alice's



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 - If Bob's component sends anything to Charlie, it must be only Bob's information, and not Alice's
- Lu & Zhang's approach
 - nontransitive flow relation \rightarrow
 - new definition of nontransitive noninterference (NTNI) that generalizes standard NI
 - specialized type system for enforcement
 - new proof of soundness

This paper

Standard (transitive) information flow machinery can enforce nontransitive noninterference

The answer to "dropping the lattice assumption" is ... power lattices :-) • Based on the insight from complex label models such as DLM [Myers & Liskov, 1998] and DC [Stefan et al., 2011]


```
Alice {
       data;
       main() {
            Bob.receive(data);
            Bob.good();
            Bob.bad();
       }
 8
   Bob {
9
       data1;
10
       data2;
11
       receive(x) { data1 = x; }
12
       good() { Charlie.receive(data2); }
13
                                              - Bob.data1
       bad() { Charlie.receive(data1); }
14
15
                                              - Bob.data1 s
   Charlie {
16
                                              - Bob.data1 t
       data;
17
       receive(x) { data = x; }
18
19
```

The rewritten program is semantically equivalent to the original (modulo renaming and having 3x more variables in the state)

Observation: parts of the component state such as <u>Bob.data1</u> are used as both sources (inputs to the system) and sinks (outputs)

Step 1: rewrite the program so that sink and source usage is separated
source vars (inputs) are never modified (read-only)
sink vars (outputs) are never read (write-only)
all other updates are done in temp variables

Bob.data1 is substituted by 3 vars:

	(*	contains initial value of Bob.data1
sink	(*	contains final value of Bob.data1
temp	(*	for intermediate values of Bob.data1

Add initialization/finalization that copy to/from the temp vars

*) *) *)

Example of the Rewriting

```
Alice {
                                                  // init
      data;
2
                                                  Alice.data_temp := Alice.data;
                                               2
      main() {
3
                                                  Bob.data1_temp := Bob.data1;
                                               3
          Bob.receive(data);
4
                                                  Bob.data2_temp := Bob.data2;
          Bob.good();
5
                                               4
          Bob.bad();
6
                                                  Charlie.data_temp := Charlie.data;
                                               5
      }
7
                                               6
  }
8
                                                  Bob.data1_temp := Alice.data_temp;
                                               7
   Bob {
9
                                                  Charlie.data_temp := Bob.data2_temp;
      data1;
10
                                               8
      data2;
11
                                                  Charlie.data_temp := Bob.data1_temp;
                                               9
      receive(x) { data1 = x; }
12
                                              10
      good() { Charlie.receive(data2); }
13
                                                  // final
                                              11
      bad() { Charlie.receive(data1); }
14
  }
                                                  Alice.data_sink := Alice.data_temp;
15
                                              12
   Charlie {
16
                                                  Bob.data1_sink := Bob.data1_temp;
                                              13
      data;
17
                                                  Bob.data2_sink := Bob.data2_temp;
                                              14
      receive(x) { data = x; }
18
                                                  Charlie.data_sink := Charlie.data_temp;
                                              15
19 }
```

Before

After (with inlining of main for reader's convenience)

Observation: nontransitive $A \rightarrow B$ is really about permitting flows from A's source to B's sink

Step 2: given nontransitive \rightarrow relation on components, represent each component by two levels in a powerset-lattice: one level for source and one for sinks

 $A \rightarrow B, B \rightarrow C$ Nontransitive policy:

Standard (transitive) power-lattice

Security class that can read source data of B and C

Lattice element $\{x_1, \ldots, x_n\}$ corresponds to a security class that can read source data of components x_1, \ldots, x_n

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Nontransitive policy: $A \rightarrow B, B \rightarrow C$

B_{sink}

Standard (transitive) power-lattice

Theorem

that is semantically equivalent to c (modulo temp-var rewriting) and a transitive flow relation \rightarrow 'such that

NTNI (C, \rightarrow

Given a program c and a nontransitive flow relation \rightarrow , there is a program c'

$$\Rightarrow) \Leftrightarrow \mathsf{TNI} (c', \rightarrow')$$

What's the Theorem good for?

No need to use special type systems for NTNI – just use what's out there!

For the formal calculus

Flow-sensitive type system of [Hunt & Sands, POPL'06] is strictly more permissive than the specialized type system of [Lu & Zhang, CSF'20]

For Java

Case studies using JOANA information flow analyzer [Hammer, Snelting, 2020]

1	setLatt	cice e<=A,e<=B,e<=C,A	A<=AB,A<=AC,B<=AB,
2	B<=E	BC,AB<=ABC,C<=AC,C<=A	BC,AC<=ABC,BC<=ABC
3	source	Alice.data_source	A
4	sink	Alice.data_sink	A
5	source	Bob.data1_source	В
6	sink	Bob.data1_sink	AB
7	source	Bob.data2_source	В
8	sink	Bob.data2_sink	AB
9	source	Charlie.data_source	C
10	sink	Charlie.data_sink	BC
11	run	classical-ni	

Lattice model input to JOANA for the running example

Minimal lattice

Takeaways

- We got inspired by Lu & Zhang work on nontransitive noninterference
- Nontransitive policies are interesting and we expect other applications (e.g., social network restrictions on who can view user's post)
- Our paper shows that we can reuse much of the existing info flow machinery to enforce nontransitive policies
- Minimal lattice encoding remains tantalizing
- Paper details:
 - https://www.cse.chalmers.se/research/group/security/ntni/

