# Concise UC Zero-Knowledge Proofs for Oblivious Updatable Databases

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### Motivation

In commit-and-prove protocols, a prover P commits to her input and then proves in zero-knowledge (ZK) to a verifier V statements about the committed values. These steps are repeated and intertwined, i.e., commitments are updated, new ones formed, and additional proofs executed.

We regard commitments as a tool to maintain a database between P and V with read and write operations.

- Write: When P commits to a value, the value is written into the database.
- **Read**: When P proves a statement about a committed value, the value is **read** from the database.

A database constructed with commitments guarantees the following properties.

- **Hiding Property**: values stored in the database are hidden from V.
- **Binding Property**: after a value is written into the database at a certain position, P cannot read a different value. ZK proofs for reading and writing values ensure that those values remain hidden from V.

## Motivation: Modularity

In commit-and-prove protocols, the task of maintaining a database between P and V and reading and writing values into it is not separated from the task of proving statements about the values read or written. I.e., typically, P computes a ZK proof to prove a statement about a committed value, which involves both reading a value from the database and proving a statement about it.

To improve modularity, we propose to separate the task of maintaining a database between P and V from the task of proving statements about the values read or written (or about the positions where the values are stored). This has the following advantages:

- Simpler and more structured security proofs.
- Study the task of maintaining a database between P and V in isolation, which allows an easy comparison of different techniques to maintain a database.

### Motivation: Database Positions

If Pedersen-like commitments alone are used to construct a database, it is not possible to hide from V the database positions where data is read or written. However, this is necessary in some protocols.

For example, in [Herrmann et al., WiSec 14], a protocol for a location-based service between a user and a service provider is presented where the database consists of pairs

[position, value] = [location, counter]

When a user visits a location, the counter for that location needs to be incremented. User privacy requires that the location remains hidden from the service provider. Therefore, in this protocol it is necessary to both:

- Read, write and prove statements about the counter (the value stored)
- Read, write and prove statements about the location (the database position where the value is read or written.)

We would like to construct a database in which hiding the database position and proving statements about can be done, and with cost independent of the database size.

## Contribution

- UC functionality  $F_{CD}$  for an oblivious an updatable committed database.
- Modular design of protocols using  $F_{CD}$ .
- Construction  $\Pi_{CD}$  for  $F_{CD}$ .

## Functionality $F_{CD}$

• We consider a simple database DB with entries of the form

```
[position,value] = [i,v]
```

We want a functionality  $F_{CD}$  in which

- $F_{CD}$  interacts with a prover P and a verifier V.
- $F_{CD}$  allows P to perform two operations.
  - <u>**Read</u>**: P reads an entry [i,v] from the database.</u>
  - <u>Write</u>: P writes an entry [i,v] into the database.

Both i and v must remain hidden from V.

- For modularity, the tasks of proving statements about the position *i* or the value *v* must be done by other functionalities  $F_{ZK}^R$  parameterized by the appropriate relations *R*.
- In a protocol that uses  $F_{CD}$  along with  $F_{ZK}^R$ , we need to ensure that the position *i* and the value *v* read or written by P are equal to *i* and *v* sent to  $F_{ZK}^R$  by P.
- We used the method in [Camenisch et al., CRYPTO 2016] to ensure that the prover sends the same *i* and *v* to  $F_{CD}$  and to  $F_{ZK}^{R}$ .
- This method consists in sending committed inputs to the functionalities, where the commitments are computed by a functionality *F*<sub>NIC</sub> for non-interactive commitments.

#### $F_{CD}$ : Write Operation

Input: (**write**,  $com_i$ , *i*,  $open_i$ ,  $com_w$ , *v*,  $open_w$ )



*Output*: (*write*, com<sub>i</sub>, com<sub>w</sub>)

*F<sub>CD</sub>* guarantees that the position *i* and the value *v* committed to in *com*<sub>i</sub> and *com<sub>w</sub>* are written into DB.

#### $F_{CD}$ : Read Operation

Input: (read,  $com_i$ , i,  $open_i$ ,  $com_r$ , v,  $open_r$ )



*Output*: (*read*, com<sub>i</sub>, com<sub>r</sub>)

 $F_{CD}$  guarantees that the position *i* and the value *v* committed to in  $com_i$  and  $com_r$  are stored in DB.

#### Modular Design with $F_{CD}$ : Write Operation

Let's consider a protocol that uses  $F_{CD}$  and the functionalities  $F_{ZK}^{R_i}$ ,  $F_{ZK}^{R_v}$ . To write an entry into DB the prover P and the verifier V proceed as follows.

- P and V run setup operations for  $F_{CD}$  and  $F_{NIC}$ . (Steps 1,2 and 3)
- P obtains commitments to a position i and a value v from  $F_{NIC}$ . (Steps 4 and 5)
- P sends those commitments to  $F_{CD}$  to write [i, v] into DB. (Step 6)

 $\mathcal{P}$ 

• V validates with  $F_{NIC}$  the commitments received from  $F_{CD}$ . (Steps 7 and 8)



 $\mathcal{V}$ 

#### Modular Design with $F_{CD}$ : Read Operation

To read an entry from DB and prove statements about it, P and V proceed as follows.

- P obtains commitments to a position i and a value v from  $F_{NIC}$ . (New commitments are required if it is necessary to hide if the position read is the same as the one previously written.) (Steps 9 and 10)
- P sends those commitments to  $F_{CD}$  to read [i, v] from DB. (Step 11)
- V validates with  $F_{NIC}$  the commitments received from  $F_{CD}$ . (Steps 12 and 13)
- P uses  $F_{ZK}^{R_i}$ ,  $F_{ZK}^{R_v}$  to prove statements about *i* and *v*. (Steps 14 and 15)



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## Construction $\Pi_{CD}$ for $F_{CD}$

 $\Pi_{CD}$  is based on vector commitments (VC), which allow committing to a vector x of values.

- <u>Setup</u>: An initial DB with entries [i, v] is mapped to a vector x by setting x[i] = v for all entries. P and V compute a vector commitment vc to that vector.
- <u>Read operation</u>: To read an entry [*i*, *v*], P computes an opening *w* for position *i* and proves in ZK that *vc* commits to *v* at position *i*.
- <u>Write operation</u>: To write an entry [*i*, *v*], P updates *vc* to *vc'*, such that *vc'* commits to the same vector as *vc* except that now *v* is committed at position *i*. P proves in ZK that *vc'* is an update of *vc*.

VCs have the following efficiency properties:

- The size of vc and of an opening w are independent of the vector size |x|.
- The computation cost of updating vc or and opening w is independent of |x|.
- The computation cost of vc or and of w grow linearly with |x|.

## Efficiency of $\Pi_{CD}$

- <u>Communication cost</u>: the size of vc and w are independent of the database size |DB|, and the size of ZK proofs for read and write operations is also independent of |DB|. Therefore, the communication cost is independent of |DB|.
- <u>Computation cost</u>: *vc* is computed at setup and later it is only updated.
  - <u>Worst case</u>: P needs to read or write all the database positions throughout the protocol execution. The cost of computing the openings *w* grows quadratically with |*DB*|.
  - <u>Best case</u>: The database |*DB*| is initialized to a vector of 0 and few positions need to be read or written. The computation cost of *vc* is constant and the computation cost of each *w* grows linearly with the the number of non-zero components in *vc*.

We describe privacy-preserving protocols that use  $\Pi_{CD}$  for e-commerce, billing and location-based services in which the best case occurs. Therefore, those protocols handle large databases very efficiently.