

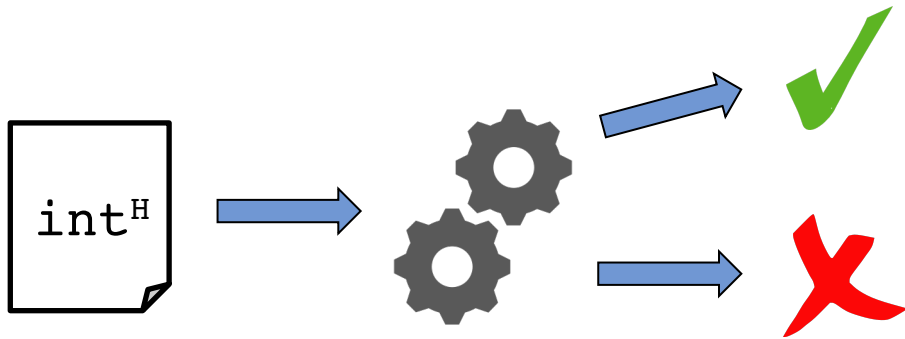
Gradual Security Types and Gradual Guarantees

Abhishek Bichhawat, **McKenna McCall**, Limin Jia



Static Techniques

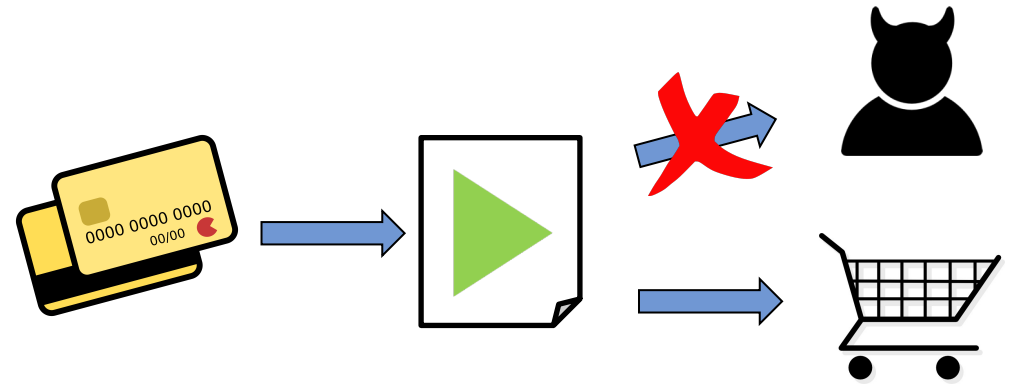
Well-typed code is secure



- ✓ Run at compile-time
- ✗ Require annotations, unsuitable for some languages

Dynamic Techniques

Suppress insecure behaviors



- ✗ Produce runtime errors
- ✓ Suitable for untyped/dynamically-typed languages

Do both with gradual typing!

What is Gradual Typing?

Dynamic label for
untyped code or
unknown labels

location
x date



Secret (H)

Public (L)

Dynamic (?)

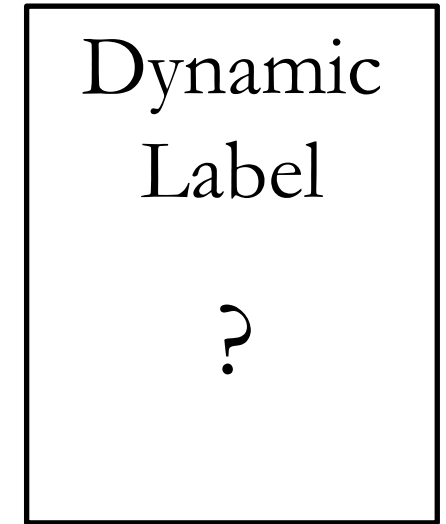
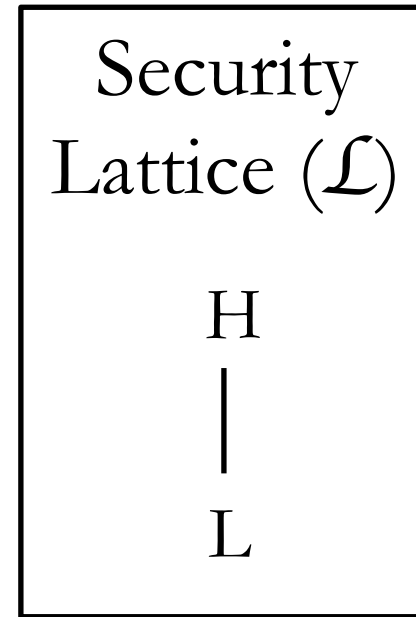
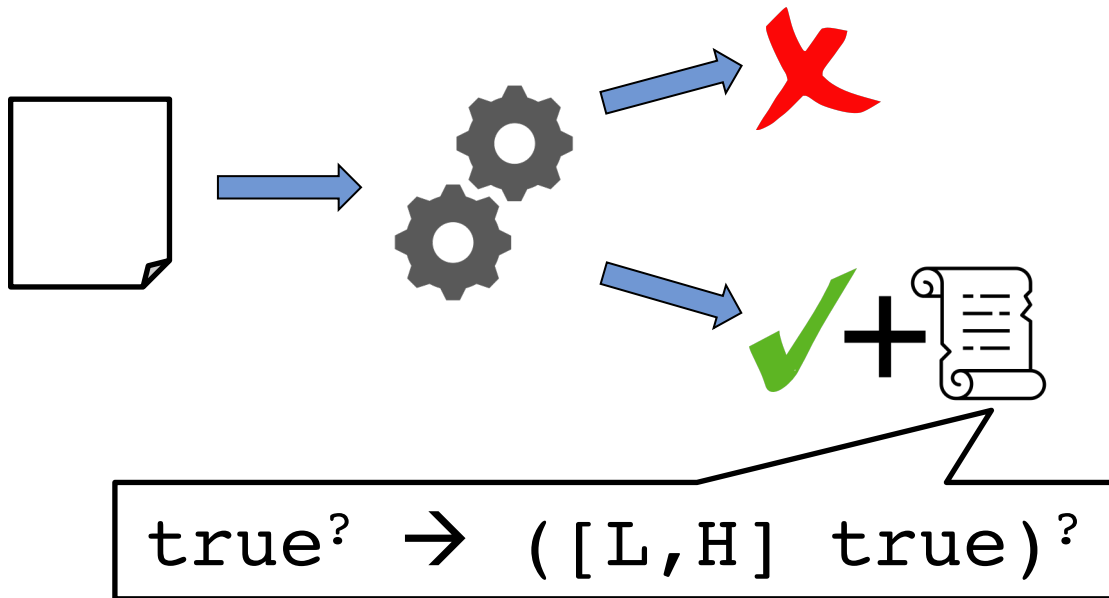
What is Gradual Typing?

Static Typing
Check known labels

Dynamic Typing
Refine unknown labels

What is Gradual Typing?

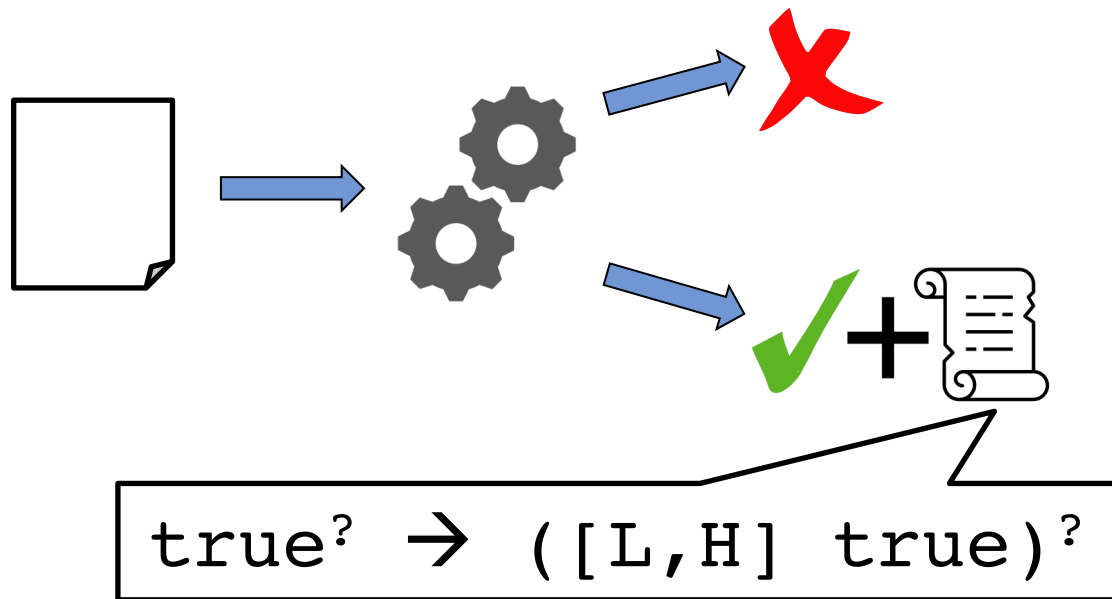
Static Typing
Check known labels



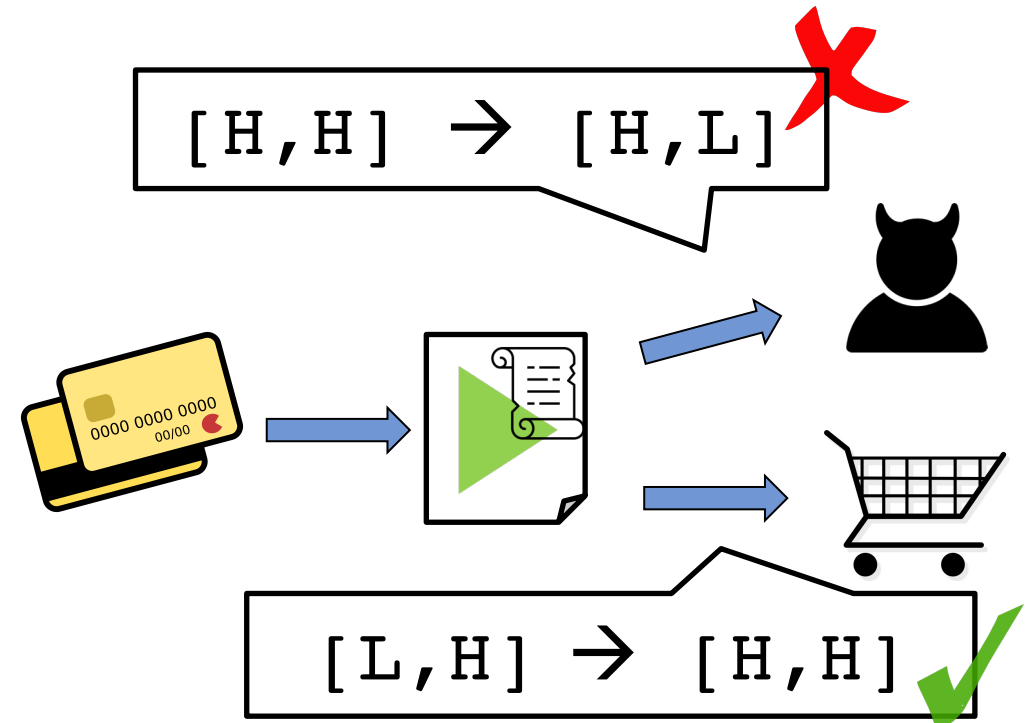
$$\forall l \in \mathcal{L}, l \leq_c ? \text{ and } ? \leq_c l$$

What is Gradual Typing?

Static Typing
Check known labels



Dynamic Typing
Refine unknown labels



Standard IFC type system

Secret

x, y

Public

z

$y := \text{true}^H$

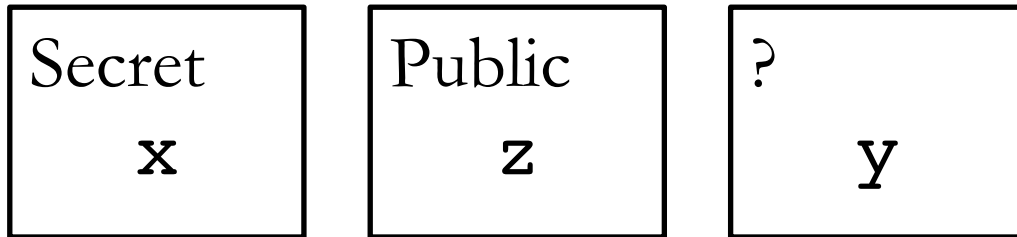
$z := \text{true}^L$

if (x) then $y := \text{false}^H$

output(L, z)

Always output **true**
independent of x and y

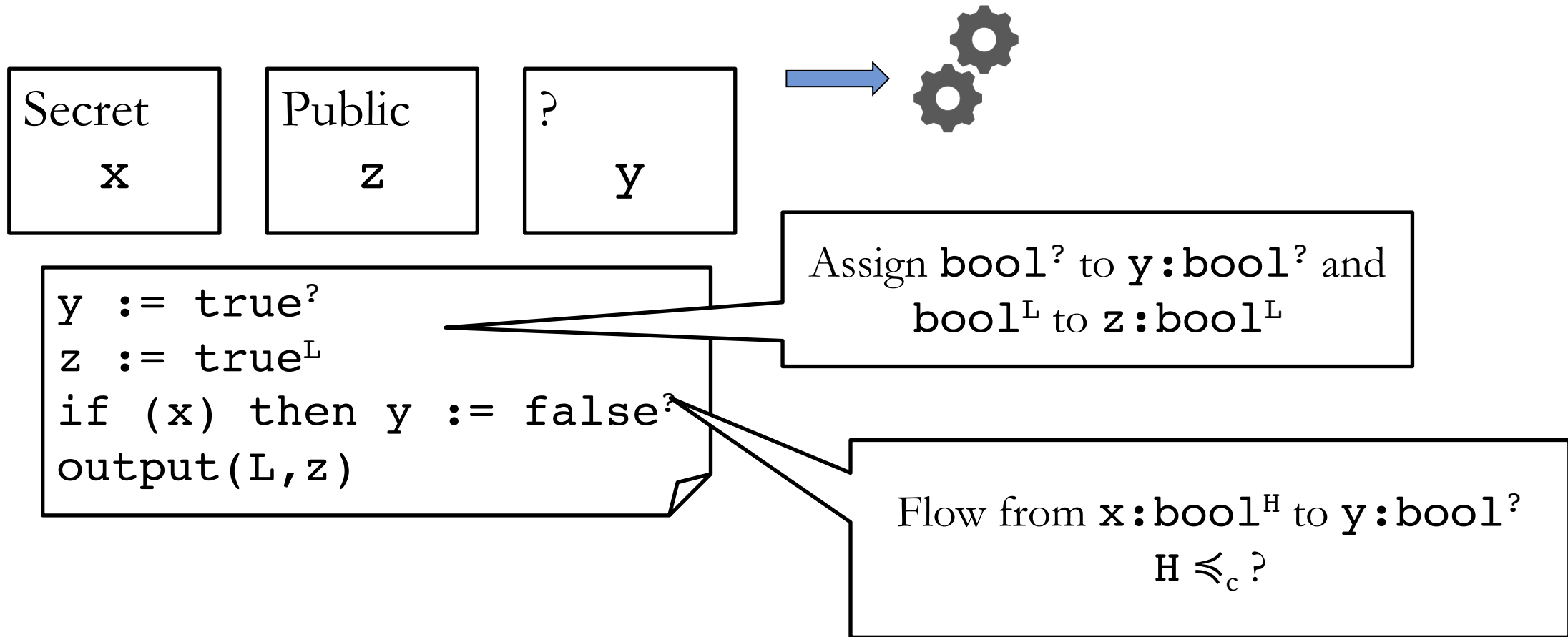
Gradual IFC type system: Example



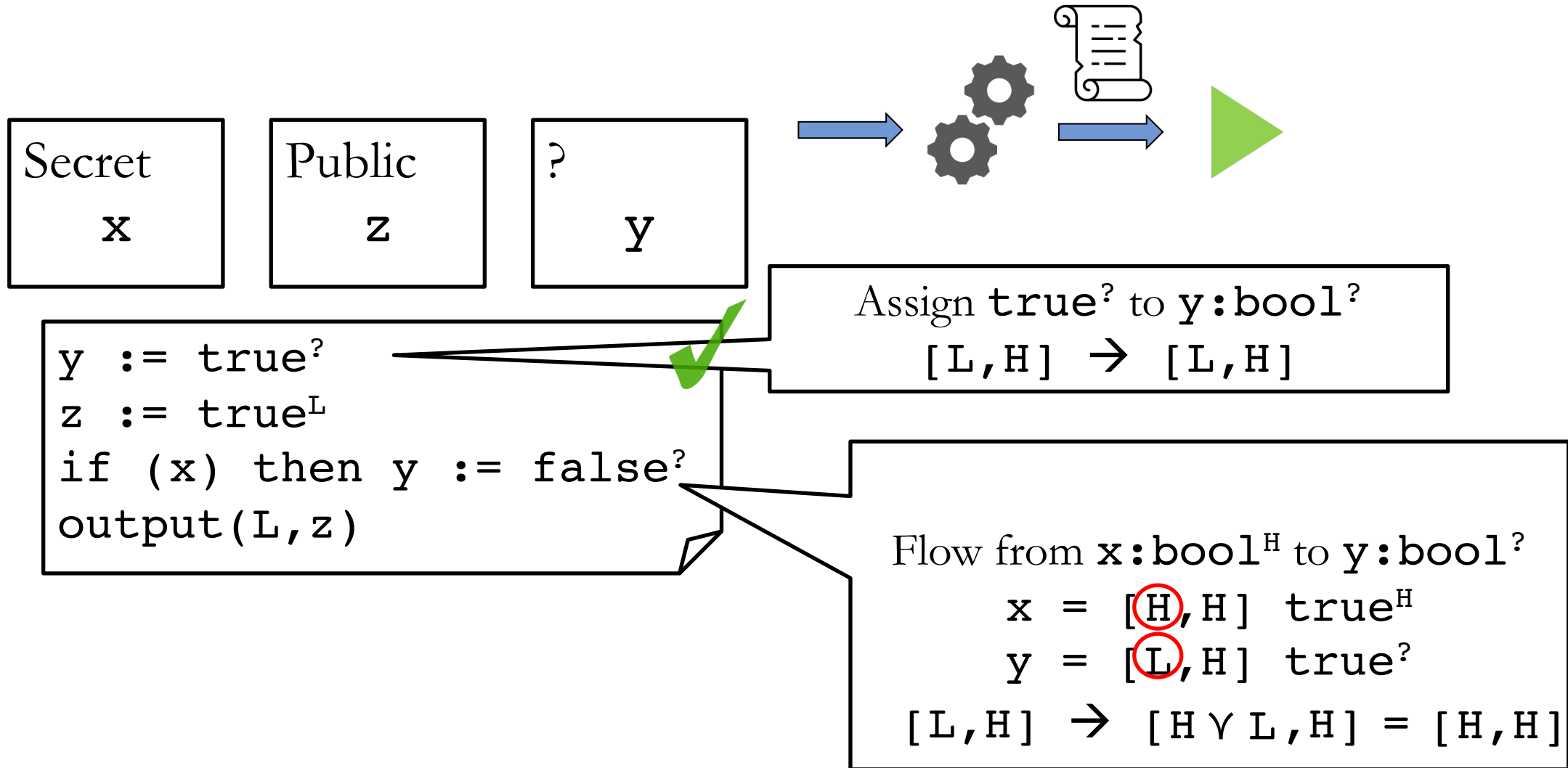
```
y := true?  
z := trueL  
if (x) then y := false?  
output(L, z)
```

Always output **true**
independent of x and y

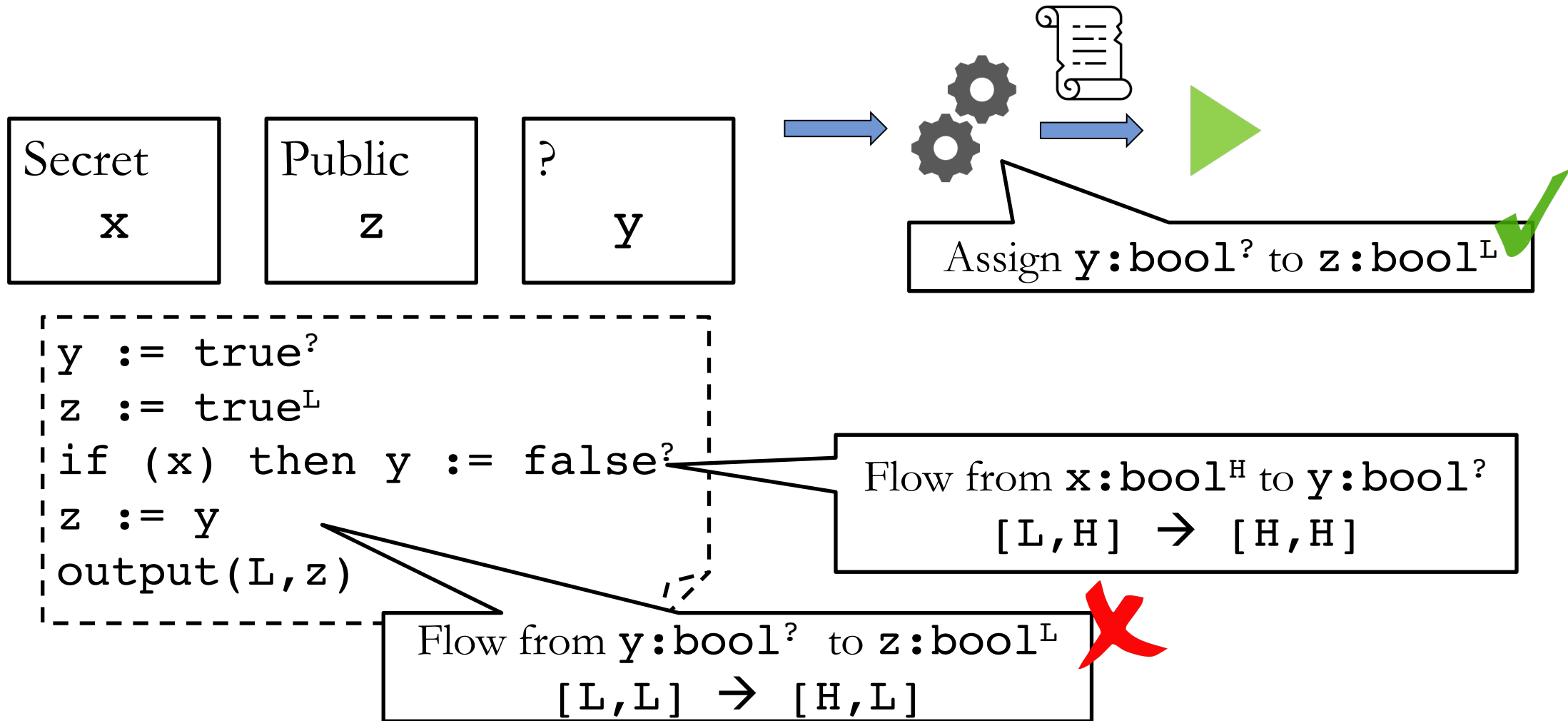
Gradual IFC type system: Example



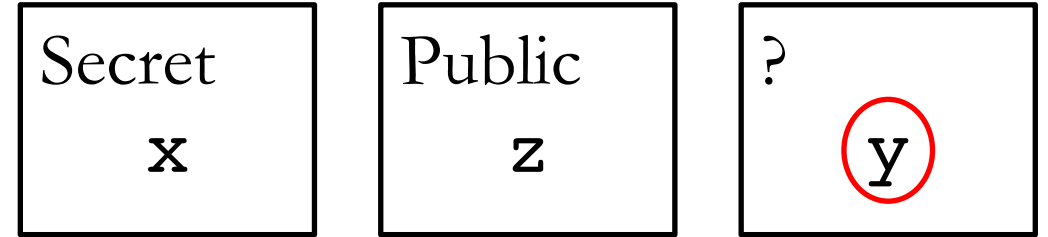
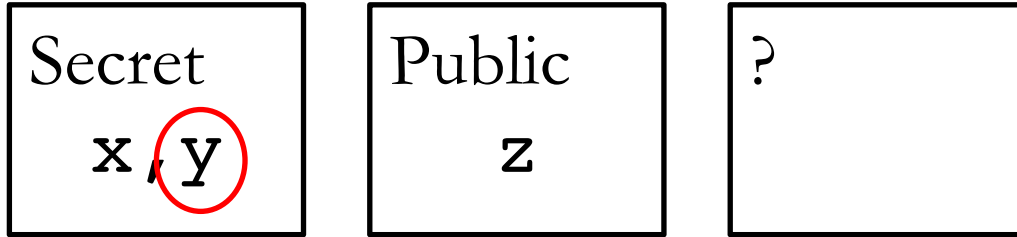
Gradual IFC type system: Example



Gradual IFC type system: Example



Gradual IFC type system: Gradual Guarantees



```
y := trueH  
z := trueL  
if (x) then y := falseH  
output(L, z)
```

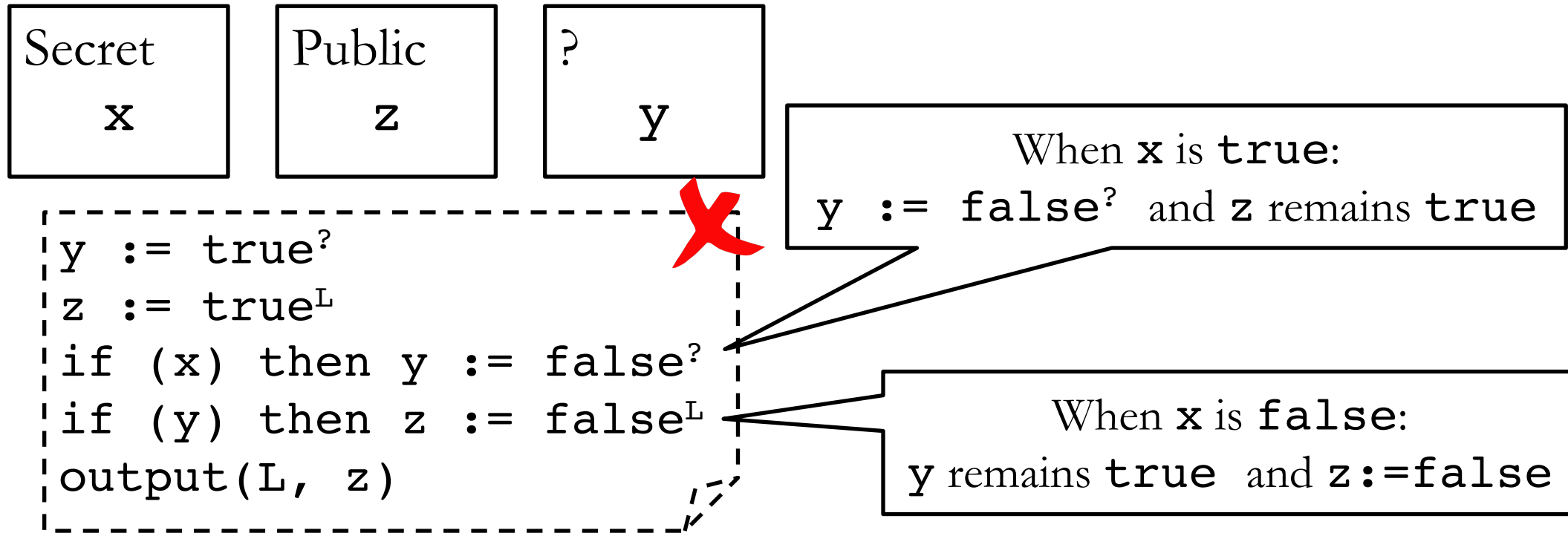


```
y := true?  
z := trueL  
if (x) then y := false?  
output(L, z)
```

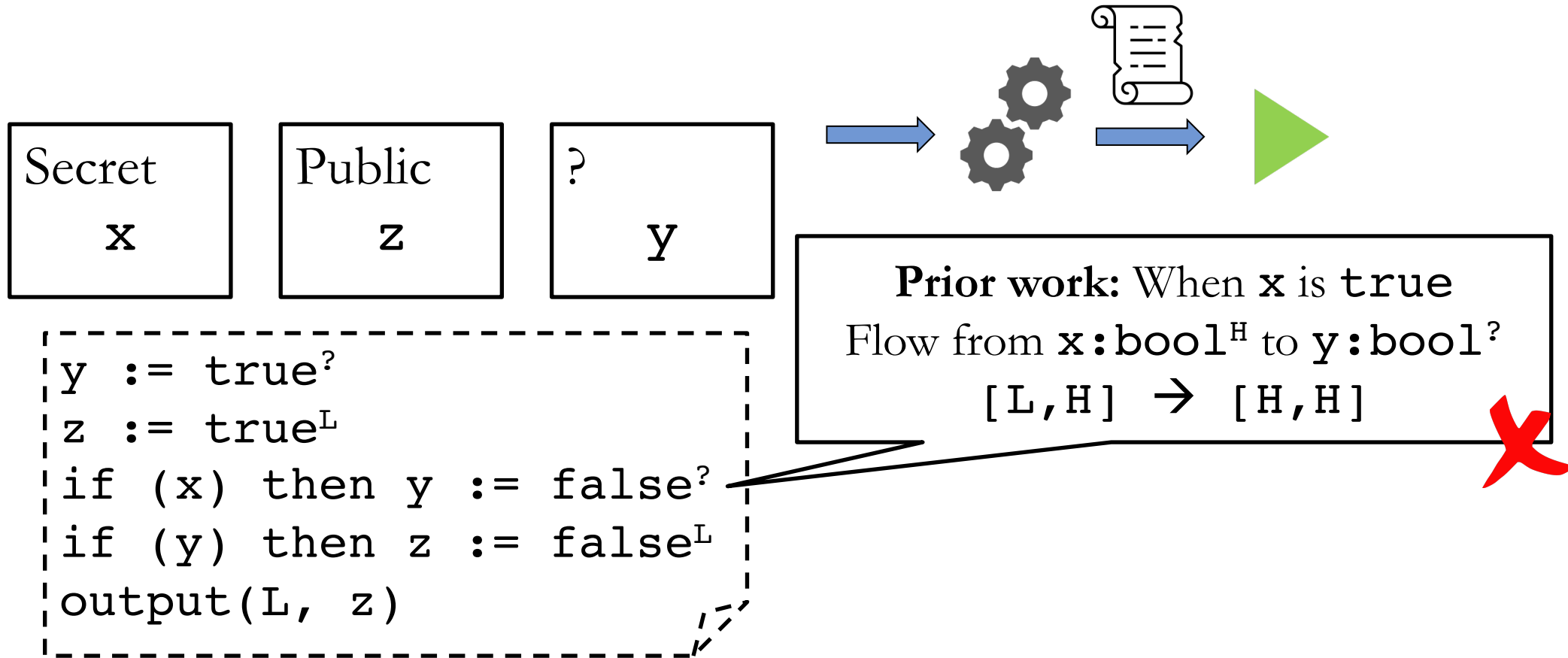


Gradual guarantees:
? should not cause type-checking or runtime
errors in secure programs

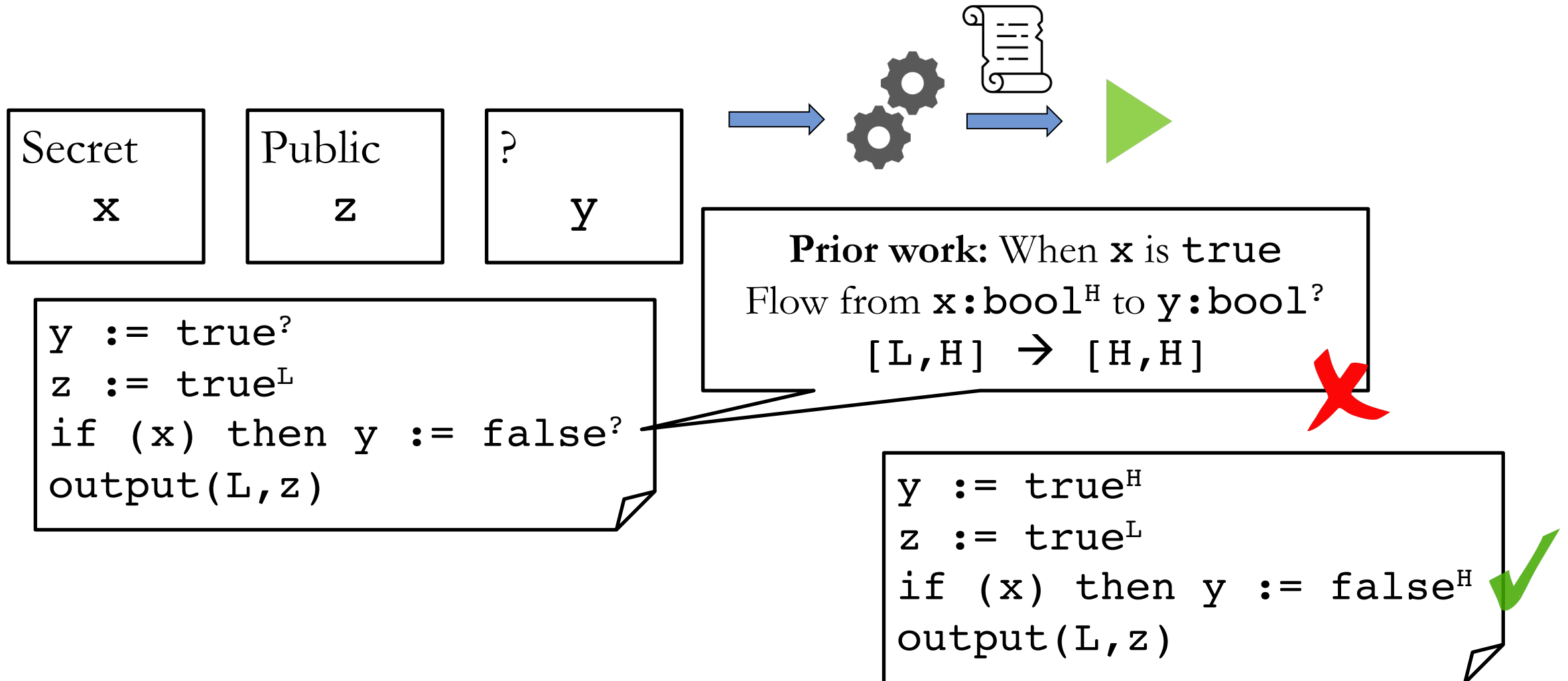
Implicit flows are tricky!



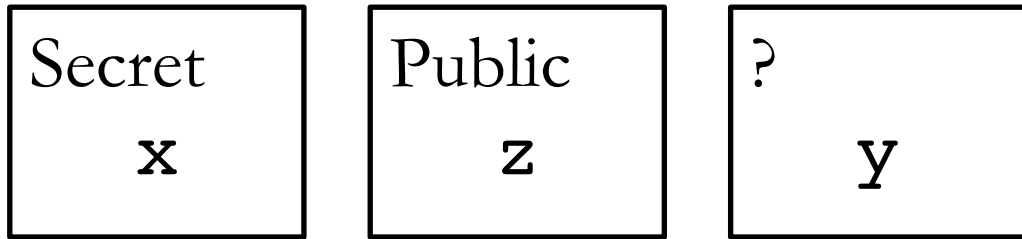
Implicit flows are tricky!



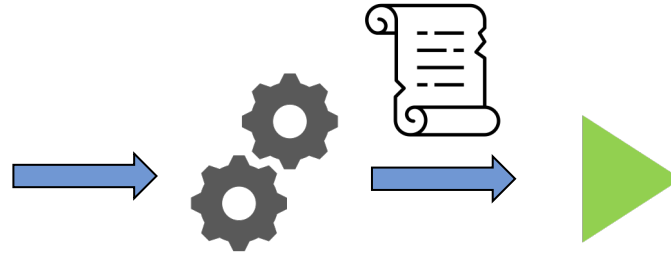
Implicit flows are tricky!



Implicit flows are tricky!

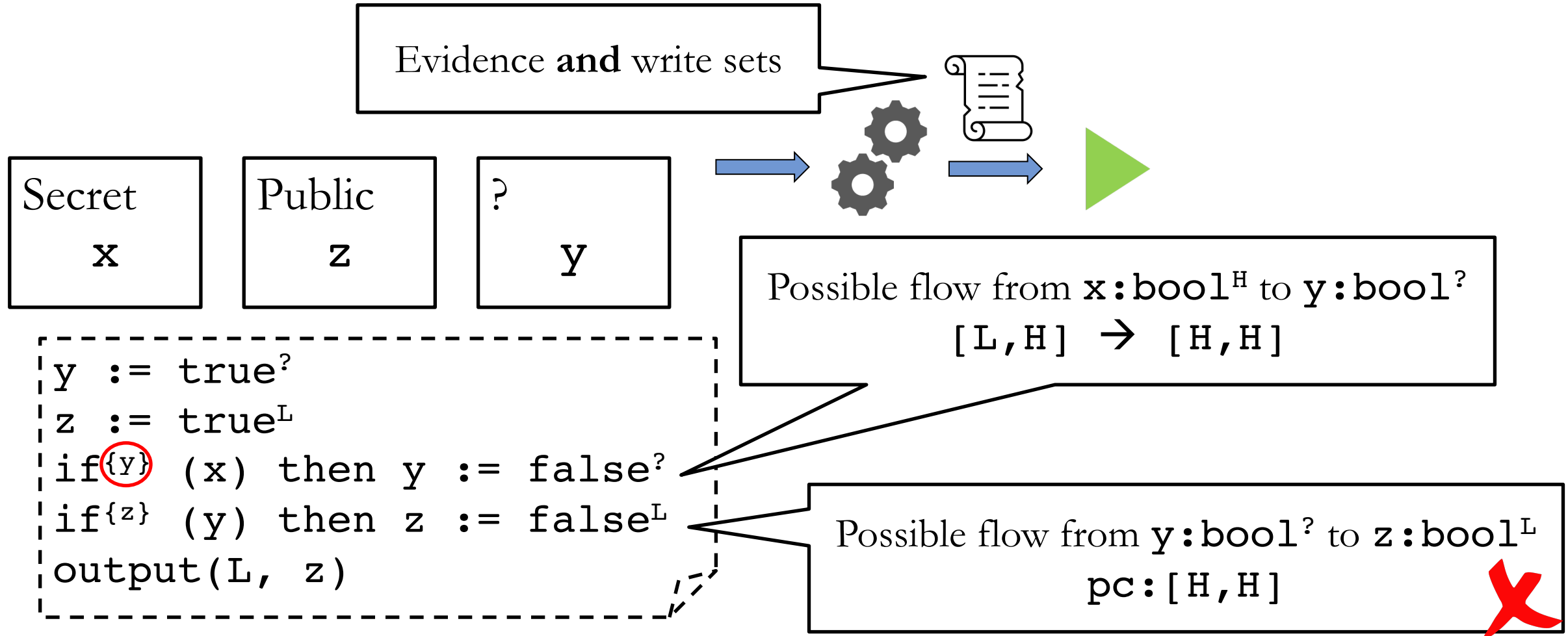


```
y := true?  
z := trueL  
if (x) then y := false?  
if (y) then z := falseL  
output(L, z)
```

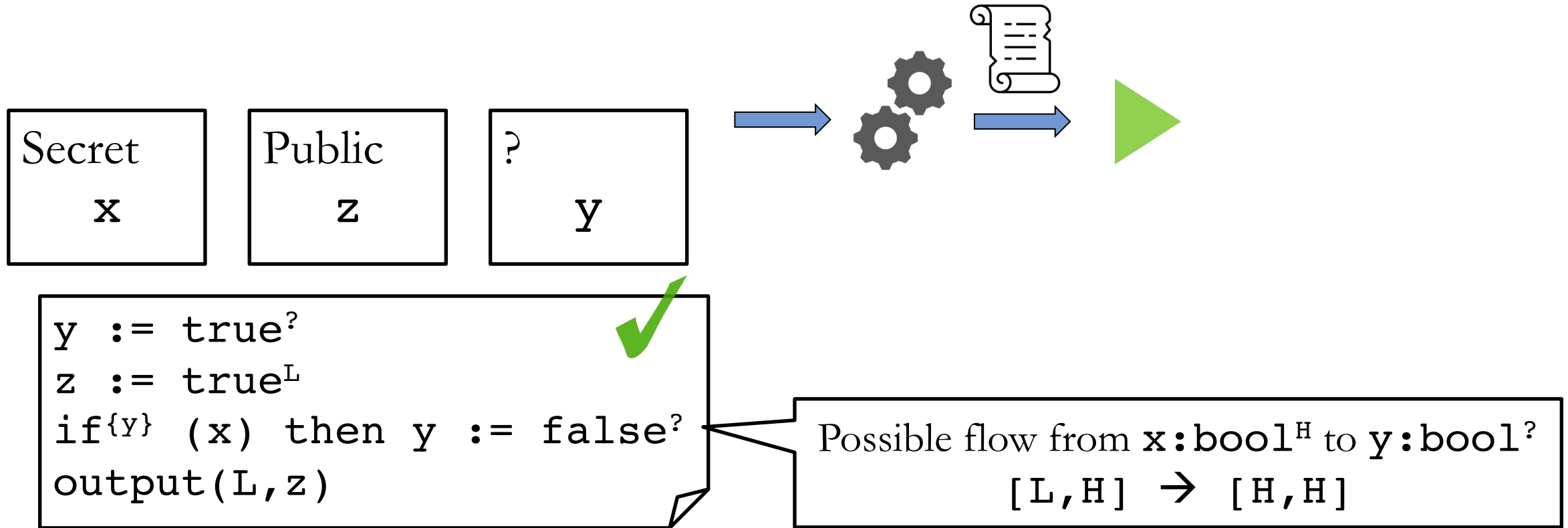


Dynamic checker doesn't know what happens in the untaken branch, but static checker does!

Our approach



Our approach



■ Satisfies termination-insensitive noninterference

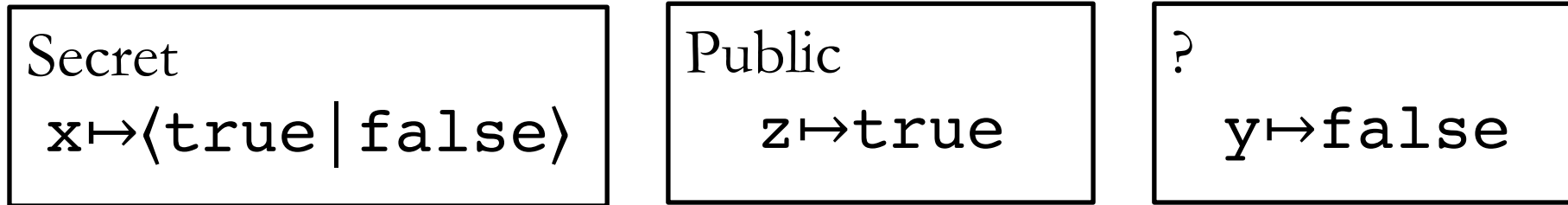
- ▼ Terminating runs with the same public inputs produce the same public outputs

Theorem 1 (Noninterference) *Given a program, c and two stores δ_1, δ_2 s.t. $\delta_1 \approx_L \delta_2$, $\Gamma \vdash c$, and $\forall i \in \{1, 2\}, \delta_i / c \xrightarrow{\tau_i}^* \delta'_i$, skip then $\tau_1 \approx_L \tau_2$*

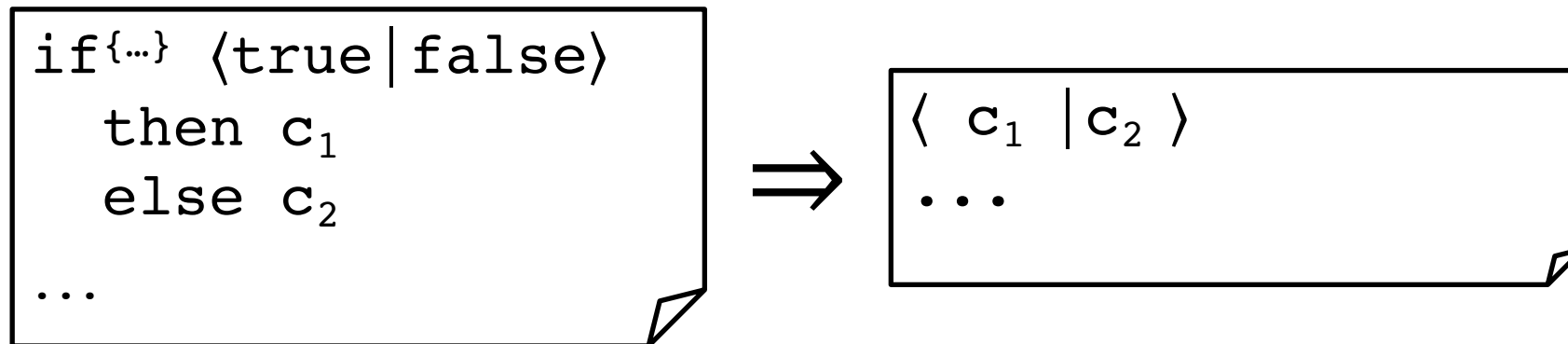
■ Proof uses paired execution technique

Paired execution

- Pairs simulate multiple runs with different secrets



- Semantics are similar to faceted execution



Gradual Guarantees

■ Satisfies gradual guarantees

- ▼ Adding ? does not cause type-checking or runtime errors in secure programs

Theorem 2 (Static Guarantee) *If $\Gamma_1 \vdash c_1$, $\Gamma_1 \sqsubseteq \Gamma_2$, and $c_1 \sqsubseteq c_2$, then $\Gamma_2 \vdash c_2$.*

Theorem 3 (Dynamic Guarantee) *If $\delta_1 / c_1 \xrightarrow{\alpha_1} \delta'_1 / c'_1$ and $\delta_1 / c_1 \sqsubseteq \delta_2 / c_2$, then $\delta_2 / c_2 \xrightarrow{\alpha_2} \delta'_2 / c'_2$*

Conclusion

- **Write set prevents implicit leaks without sacrificing gradual guarantees**
 - ▼ Satisfies termination-insensitive noninterference
 - ▼ Satisfies gradual guarantees
- **More details in paper including...**
 - ▼ Complete typing rules, monitor semantics
 - ▼ Label interval operations
 - ▼ More general security lattice
 - ▼ Language with references left to future work