

# Data-Oriented Programming

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## On the Expressiveness of Non-Control Data Attacks

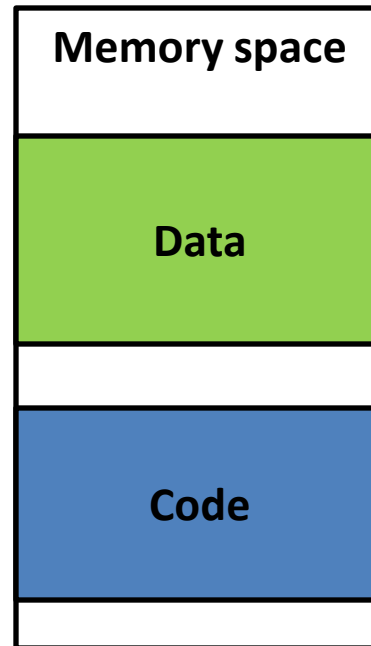
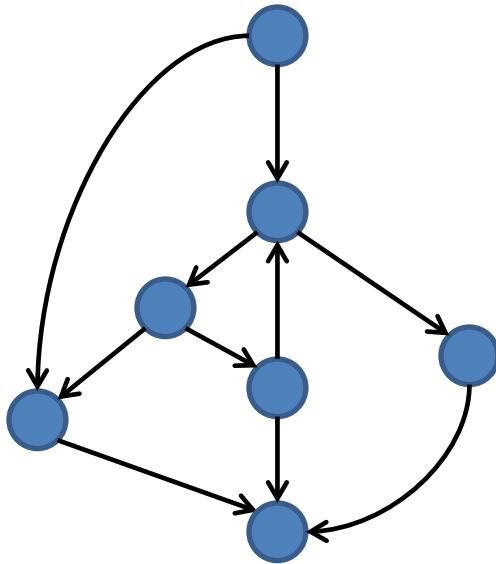
Hong Hu, Shweta Shinde,  
Sendroiu Adrian, Zheng Leong Chua,  
Prateek Saxena, Zhenkai Liang

*Department of Computer Science  
National University of Singapore*

# Control Attacks are Getting Harder

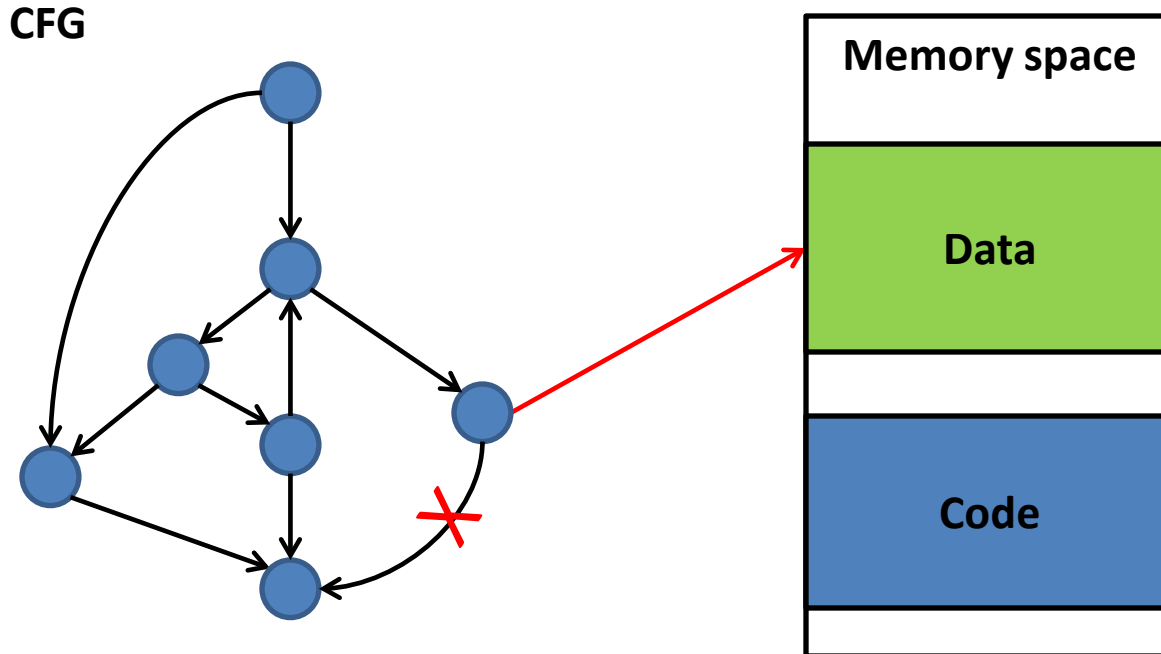
# Control Attacks are Getting Harder

CFG



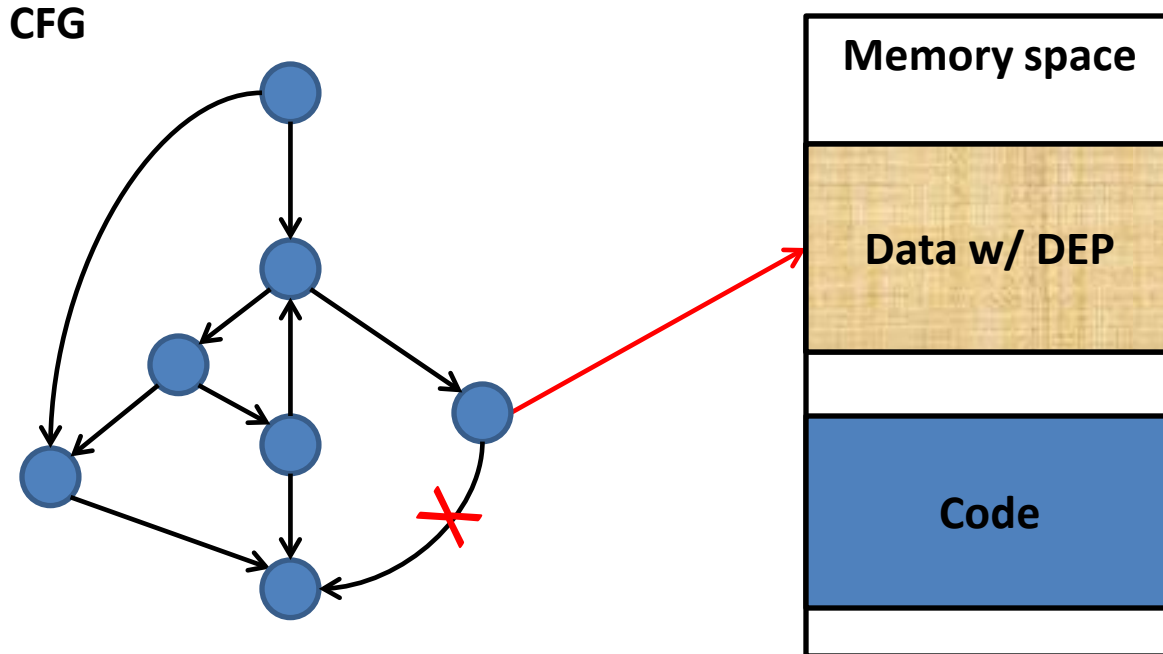
# Control Attacks are Getting Harder

- Code injection



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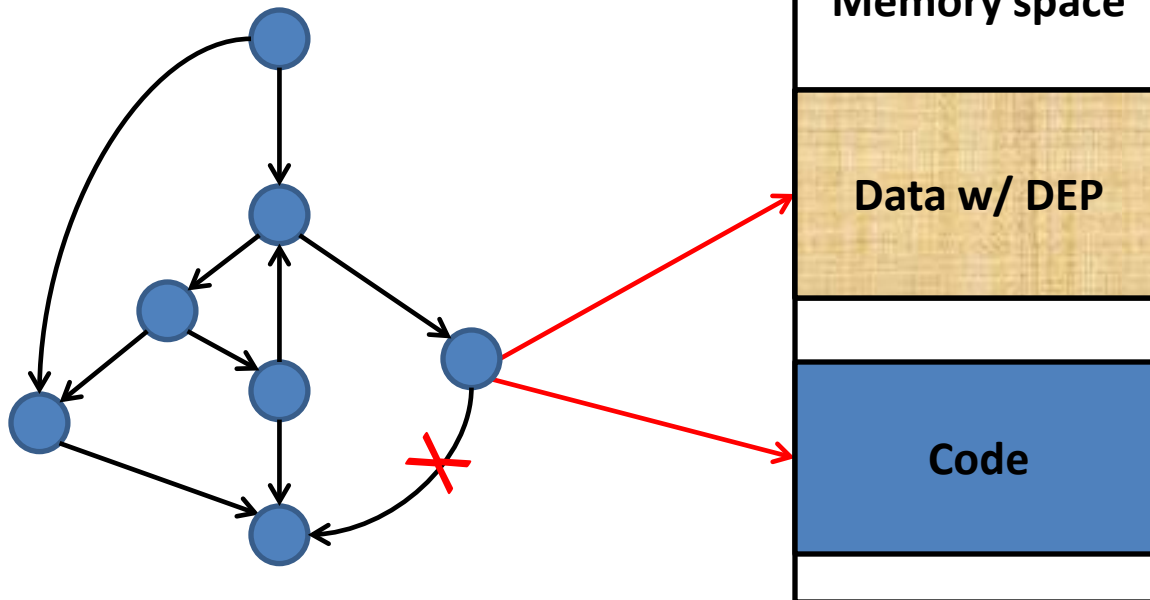
- Code injection ← Data Execution Prevention



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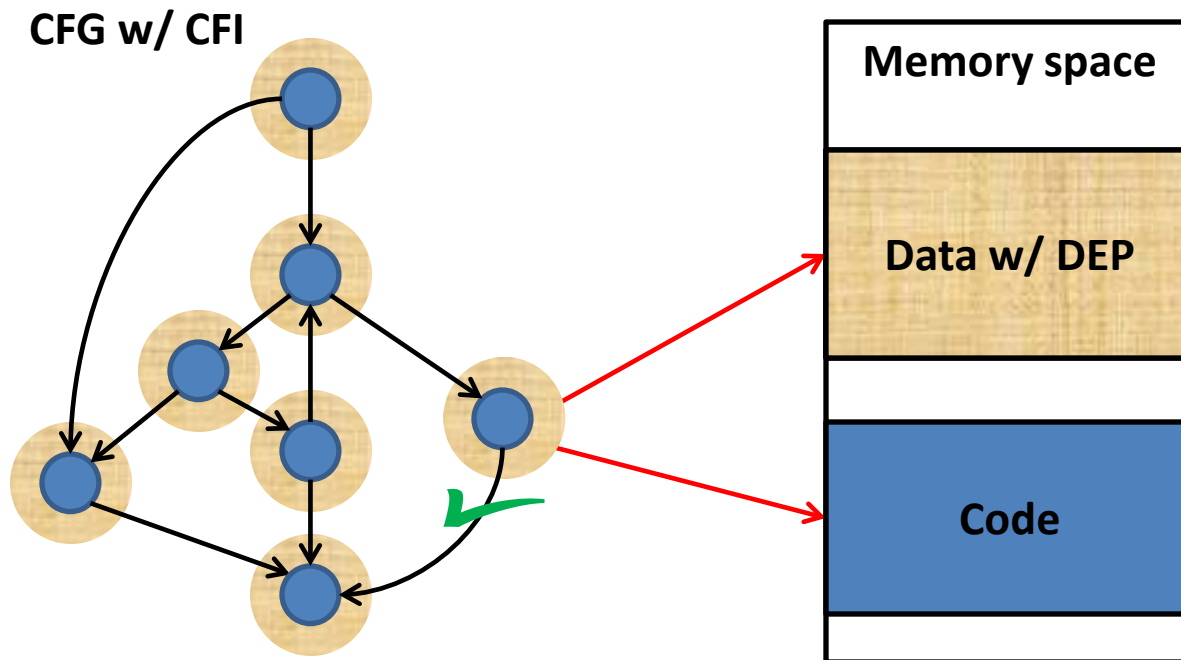
- Code injection ← Data Execution Prevention
- Code reuse
  - return-to-libc
  - return-oriented programming (ROP)

CFG



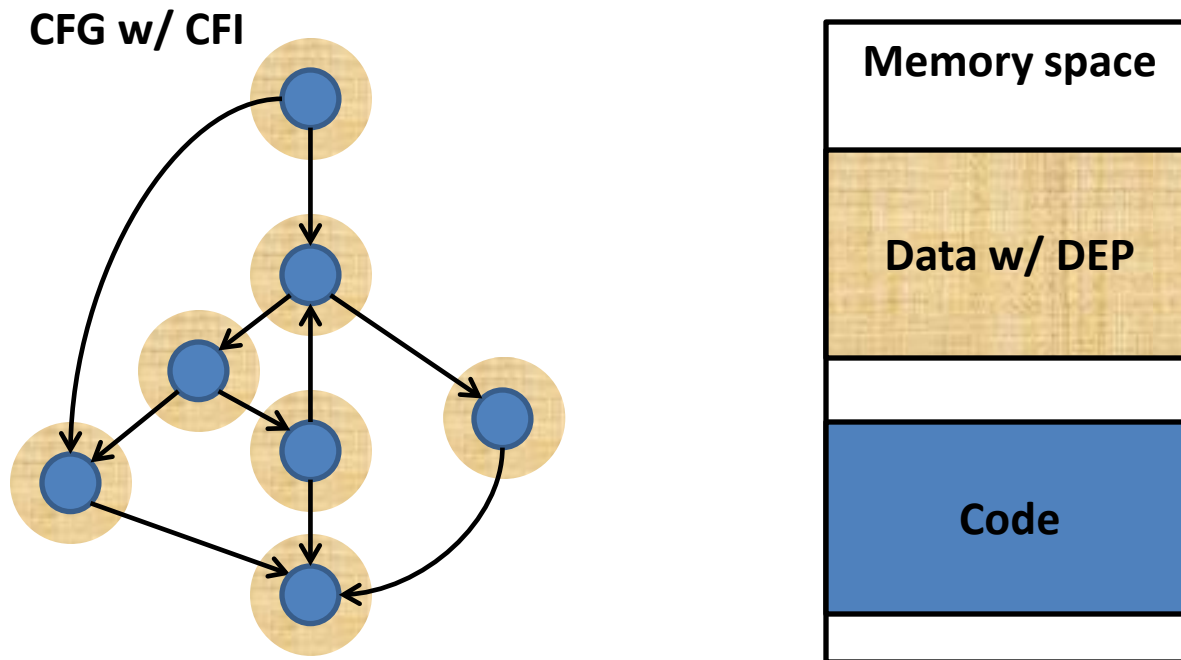
# Control Attacks are Getting Harder

- Code injection ← Data Execution Prevention
- Code reuse ← Control Flow Integrity
  - return-to-libc
  - return-oriented programming (ROP)



# A New Attack Class

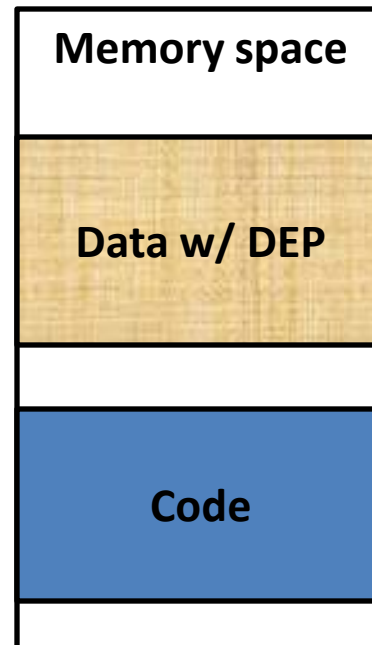
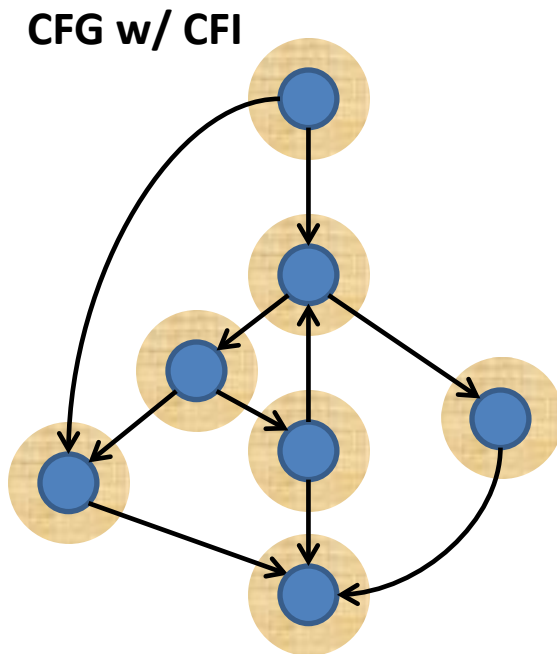
- Assume: conform to CFI & DEP





# A New Attack Class

- Assume: conform to CFI & DEP
- Attackers' capability on arbitrary vul. programs?



# Non-Control Data Attacks

- Corrupt/leak several bytes of **security-critical data**

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---

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//set root privilege  *
seteuid(0);
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//set normal user privilege
seteuid(pw->pw_uid);
//execute user's command
```

---

---

```
//offset depends on IE version +
safemode = *(DWORD *)
            (jsobj + offset);
if(safemode & 0xB == 0) {
    Turn_on_God_Mode();
}
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# Non-Control Data Attacks

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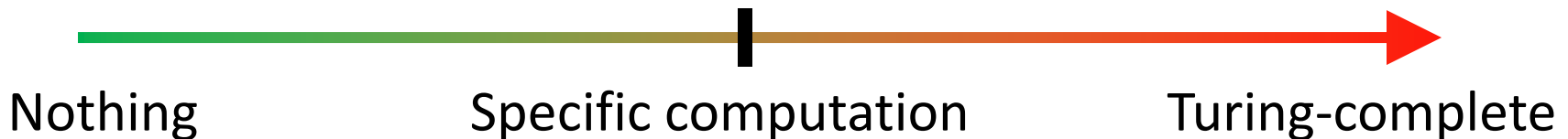
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- Special cases relying on particular data/functions
  - user id, safemode, private key, etc
  - interpreter – printf() (with “%n”), etc



\* Shuo Chen, Jun Xu, Emre C. Sezer, Prachi Gauriar, and Ravishankar K. Iyer. Non-Control-Data Attacks Are Realistic Threats. In USENIX 2005.

+ Yang Yu. Write Once, Pwn Anywhere. In Black Hat USA 2014

# Contributions

- Non-control data attacks can be Turing-complete

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- Non-control data attacks can be Turing-complete
- Data-Oriented Programming (DOP)
  - build expressive non-control data attacks
  - independent of any specific data / functions
- DOP builds attacks on real-world programs
  - bypass ASLR w/o address leakage
  - simulate a network bot
  - enable code injection

# Motivating Example

---

```
1 struct server{int *cur_max, total, typ;} *srv;
2 int quota = MAXCONN; int *size, *type;
3 char buf[MAXLEN];
4 size = &buf[8]; type = &buf[12]
5 ...
6 while (quota-- ) {
7     readData(sockfd, buf);          // stack bof
8     if(*type == NONE ) break;
9     if(*type == STREAM)
10         *size = *(srv->cur_max);
11     else {
12         srv->typ = *type;
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Vulnerable  
Program



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1 struct Obj {struct Obj *next; int prop;}
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3 void updateList(struct Obj *list, int addend){
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Malicious  
Computation

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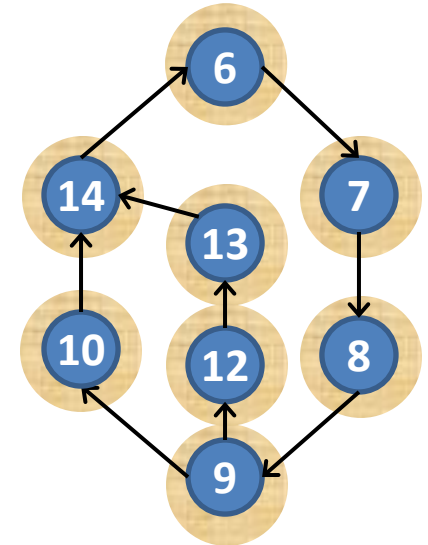
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Vulnerable  
Program

CFG w/ CFI



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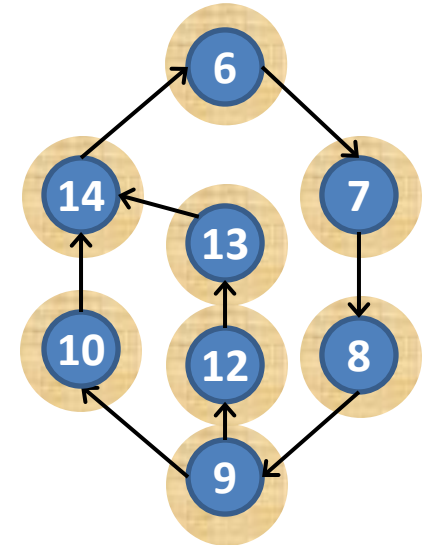
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Vulnerable  
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CFG w/ CFI



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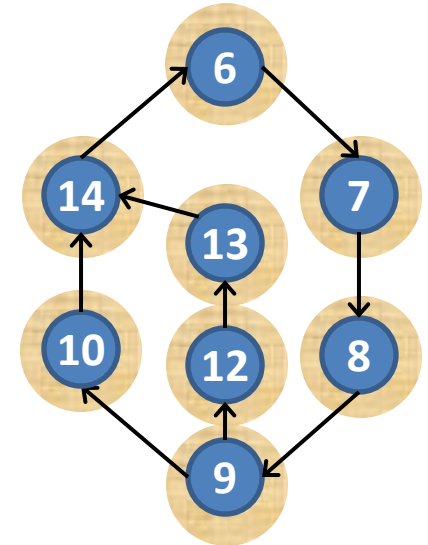
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**vulnerable program**

---

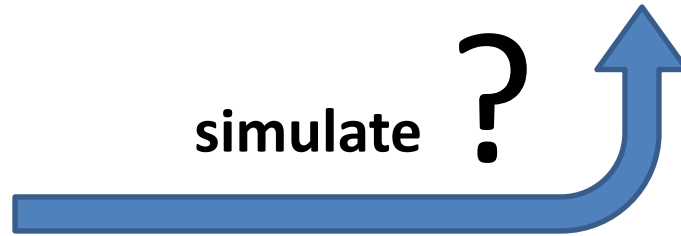
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**malicious computation**

**simulate ?**



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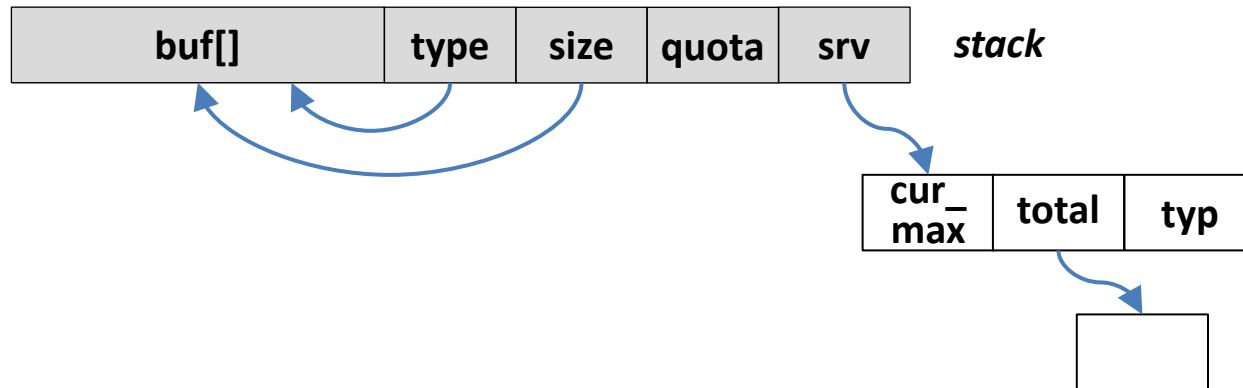
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**Memory space**





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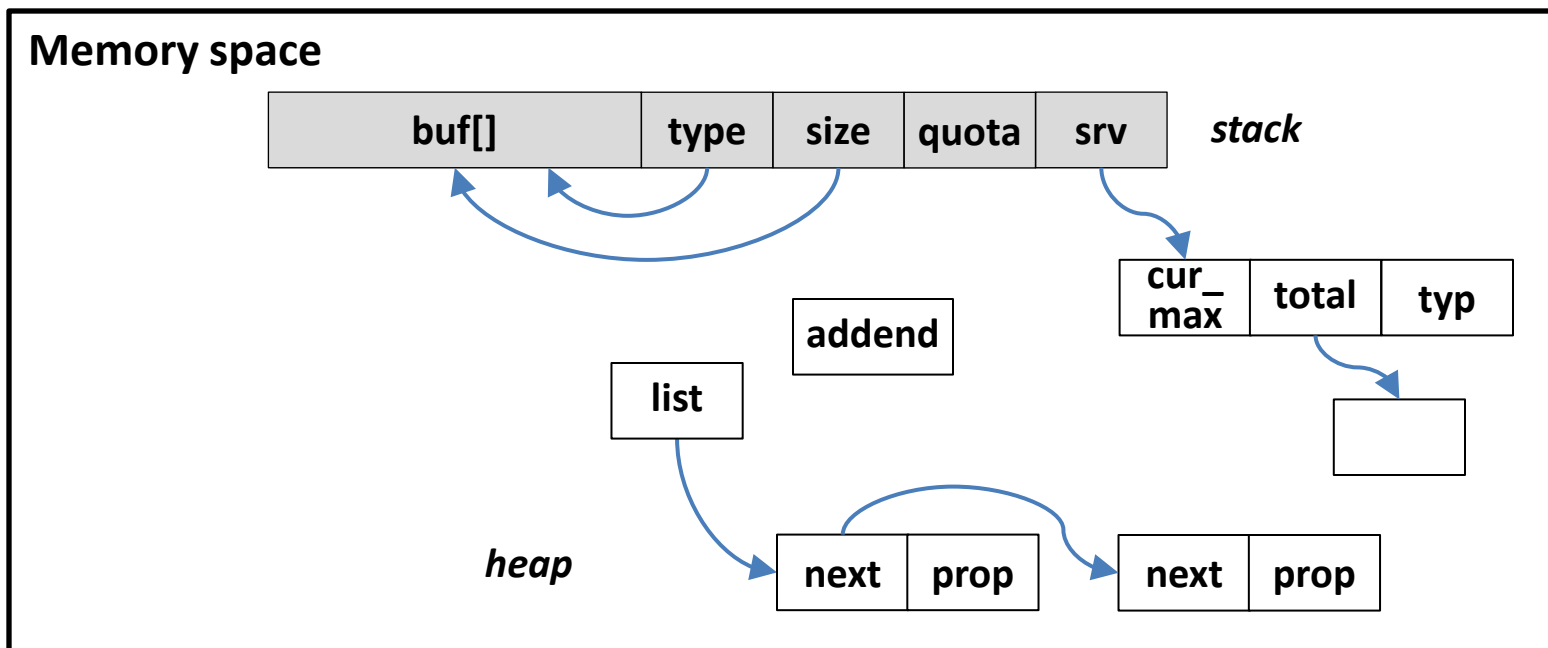
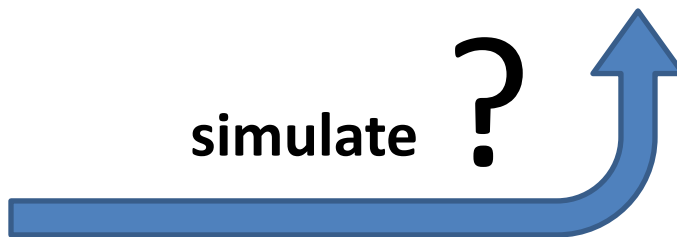
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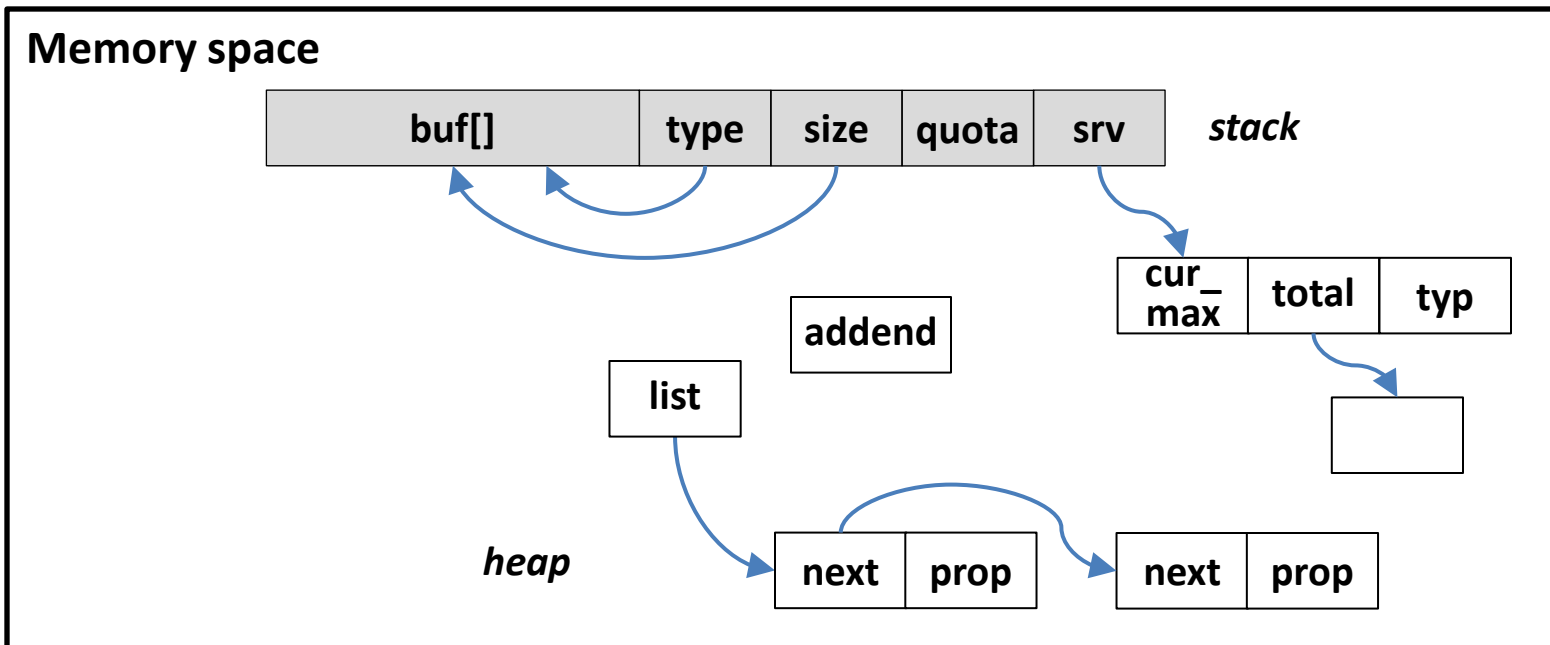
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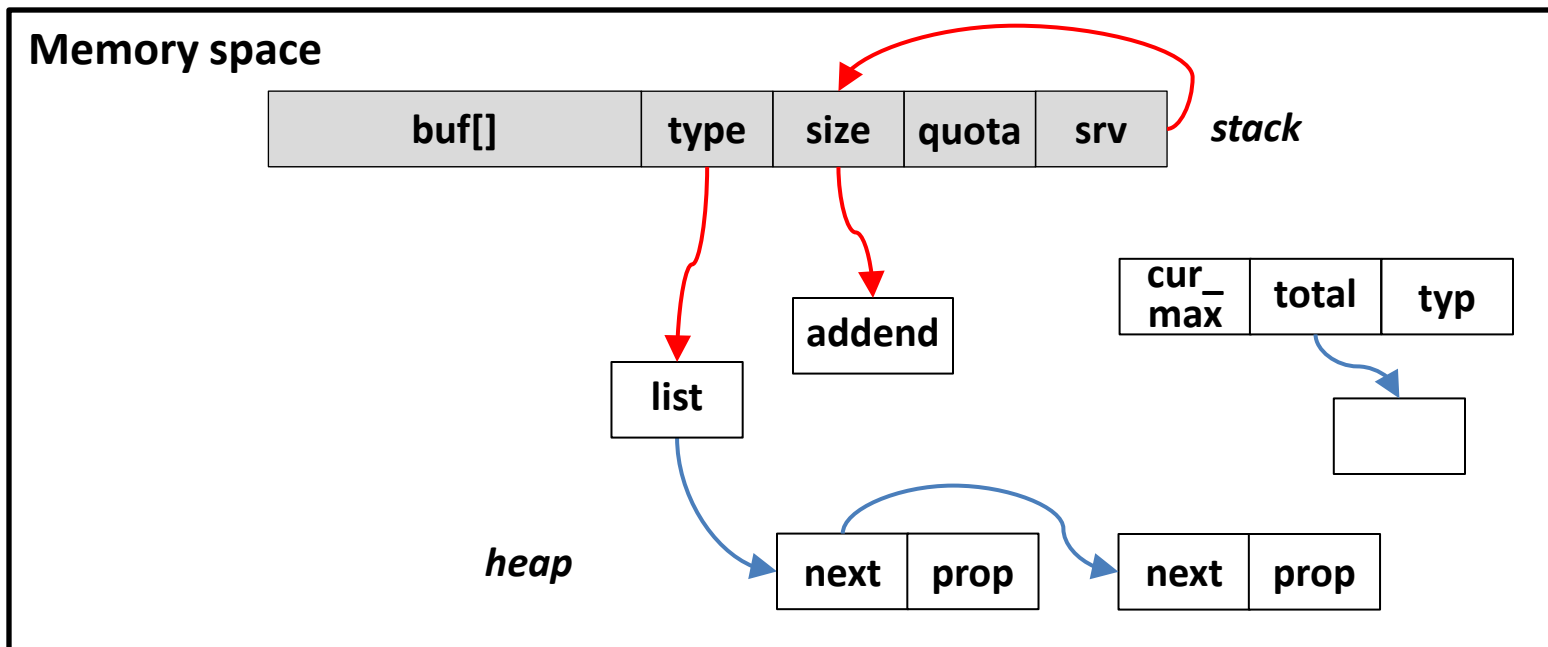
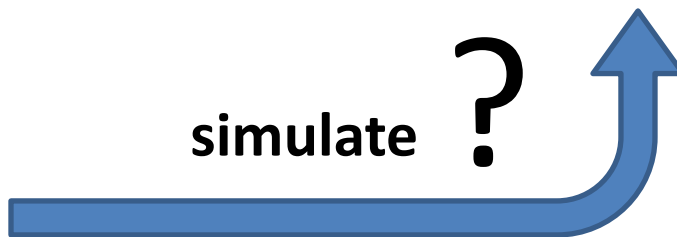
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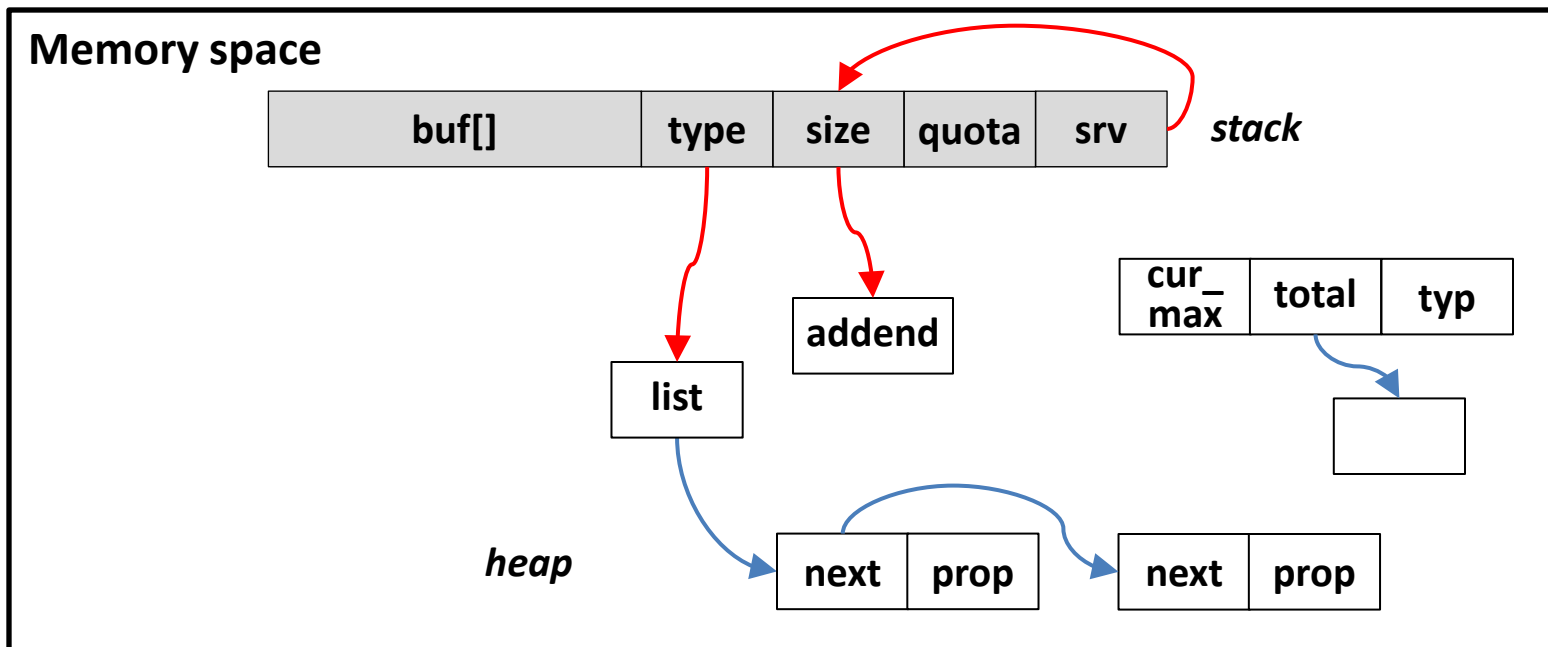
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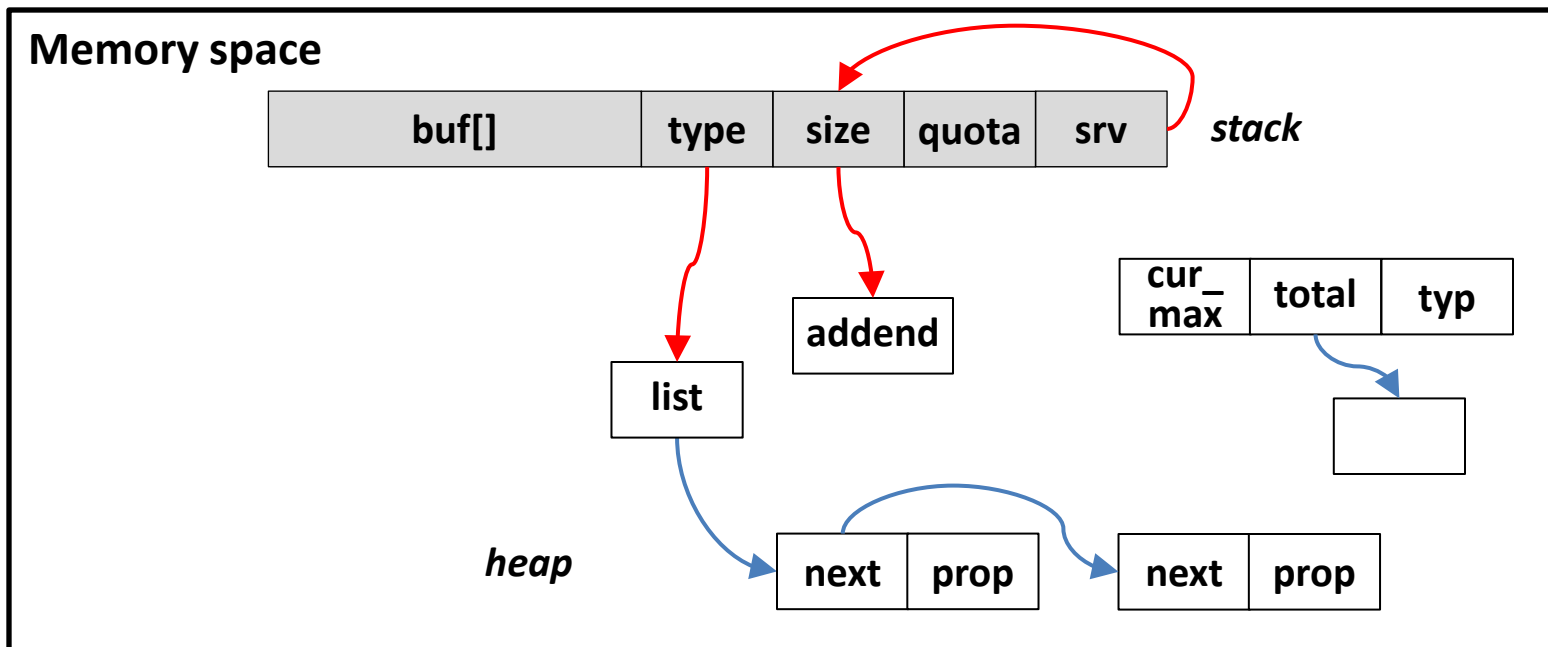
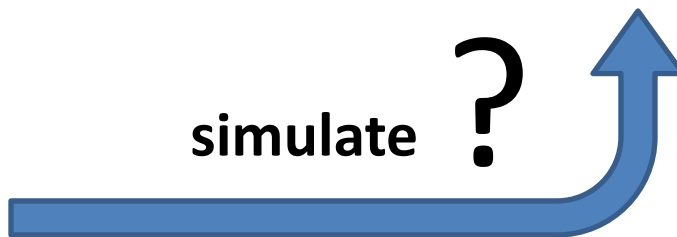
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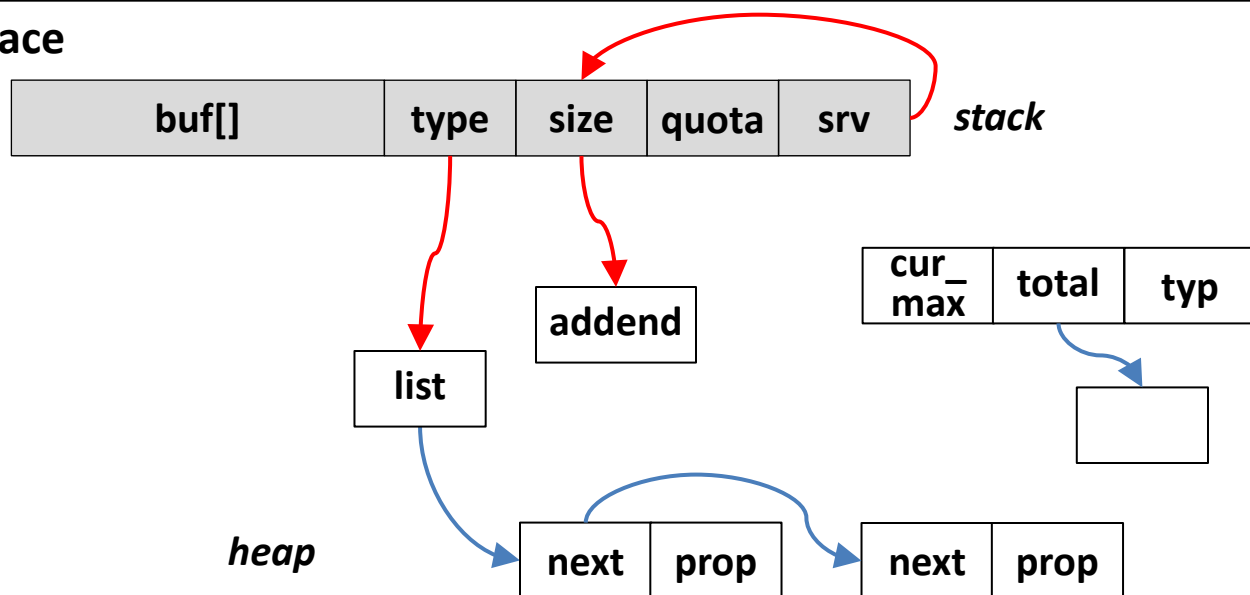
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malicious computation

simulate ?

Memory space



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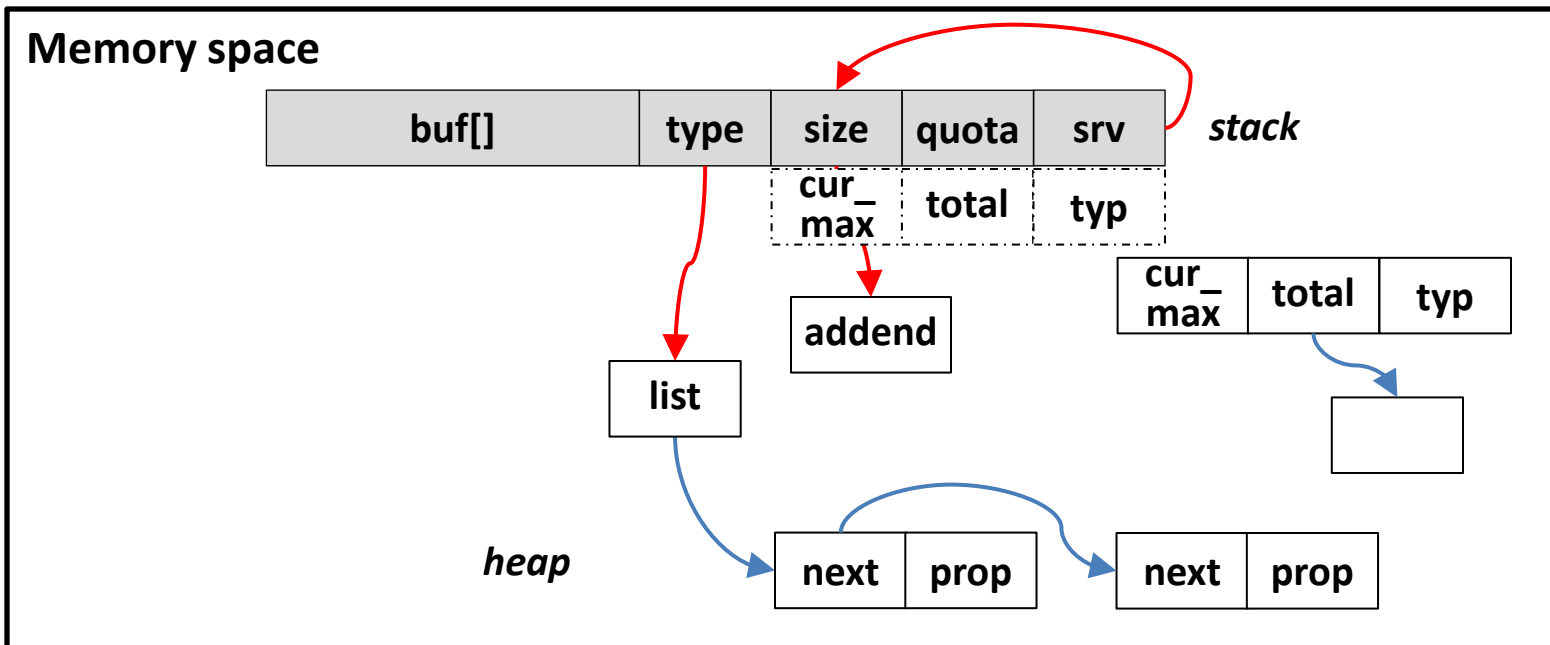
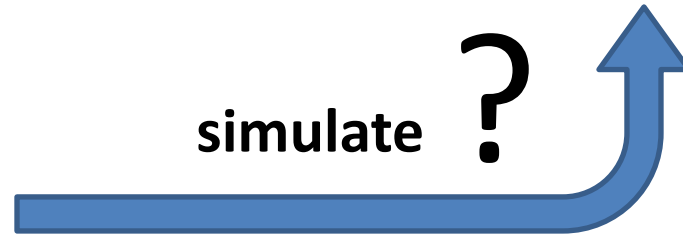
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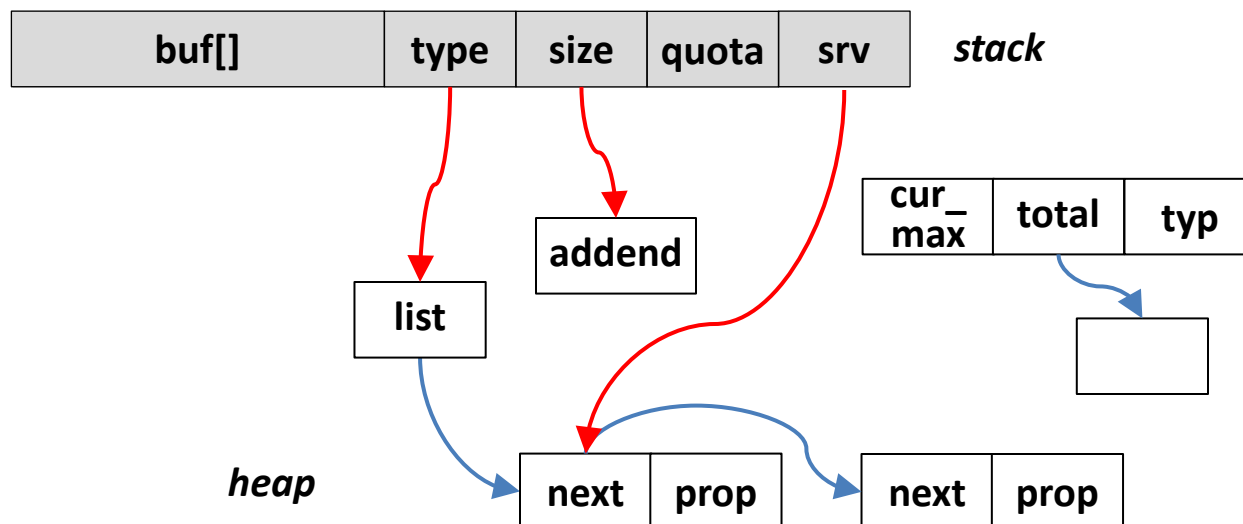
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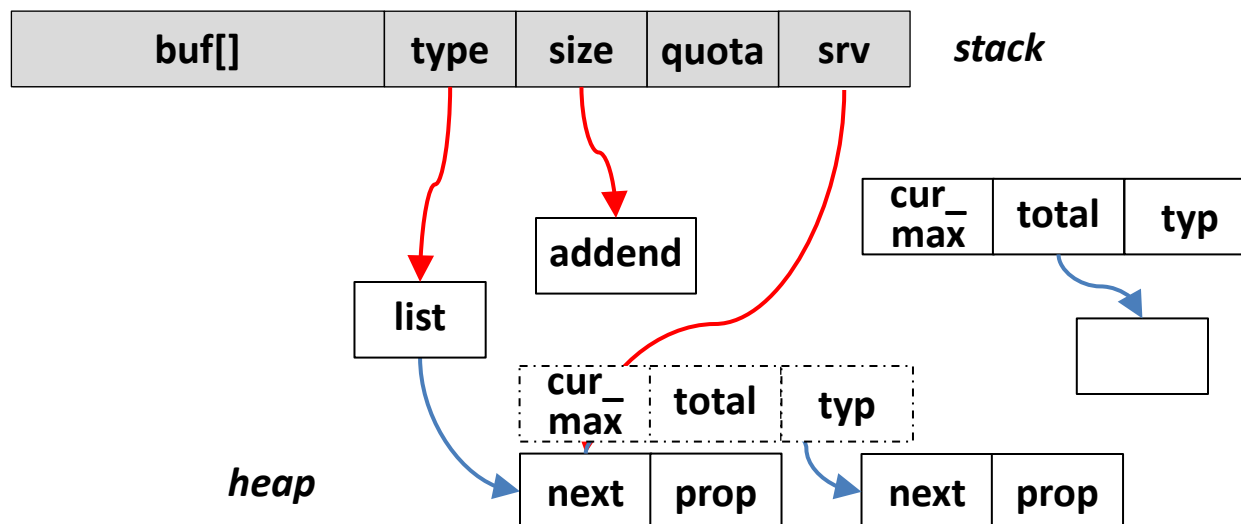
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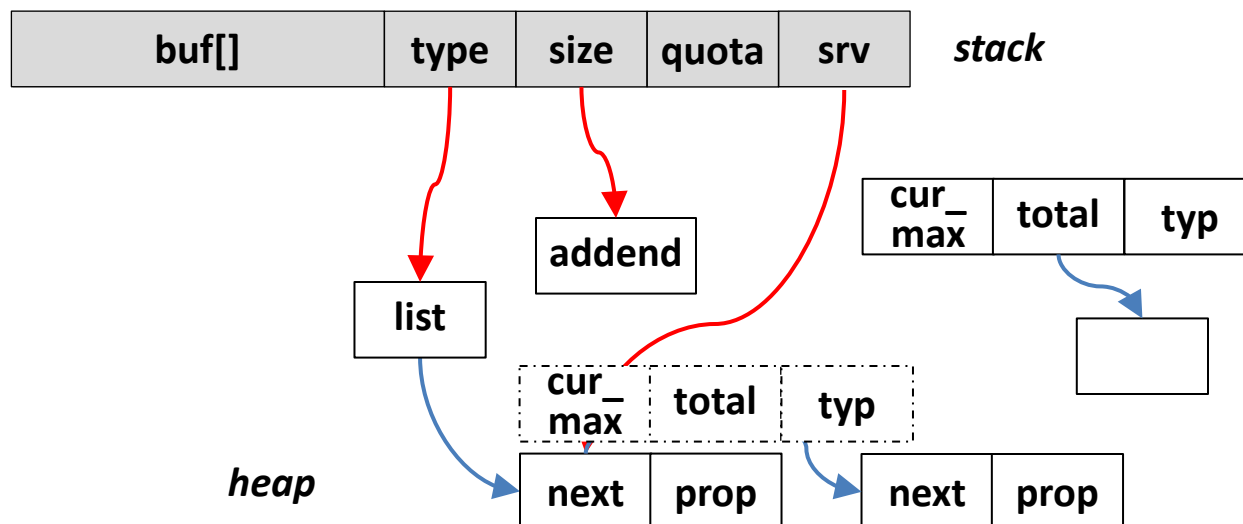
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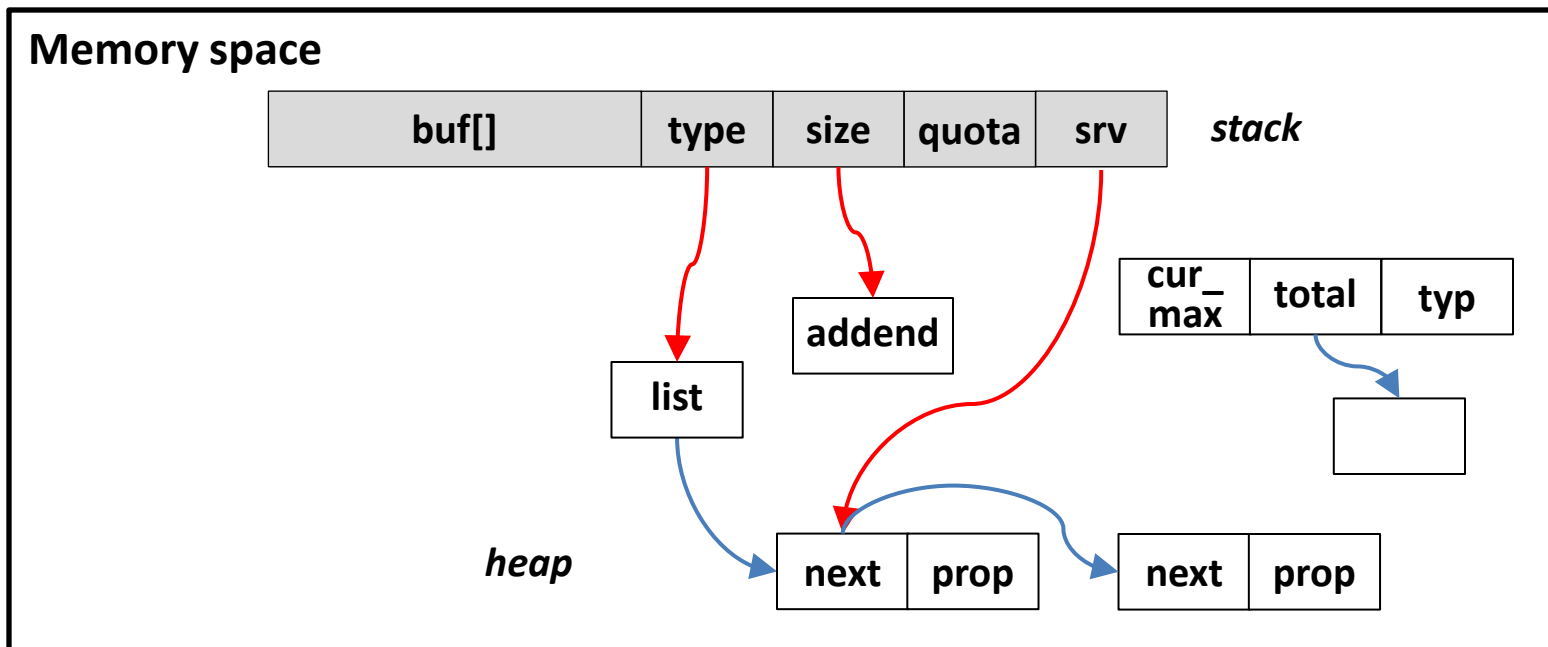
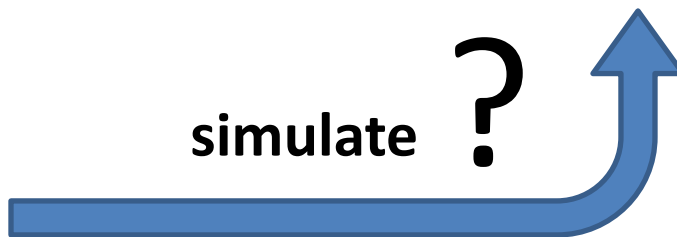
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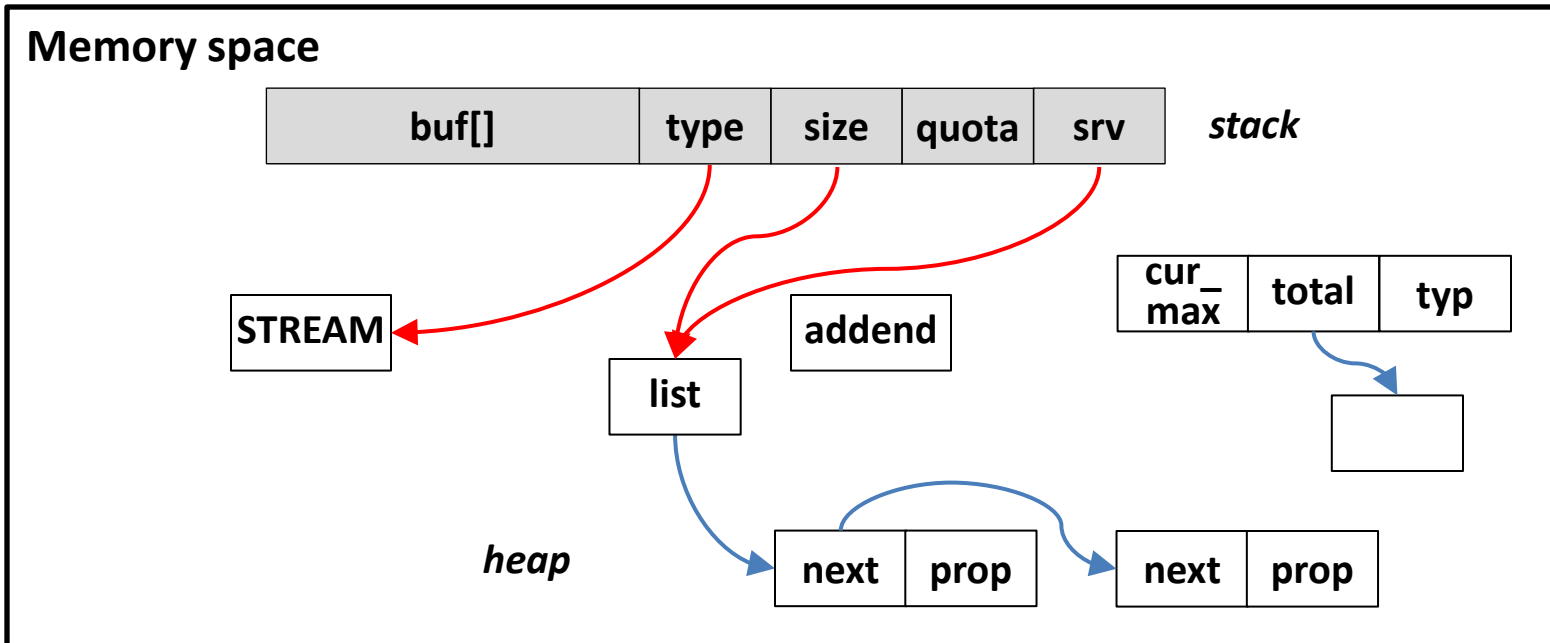
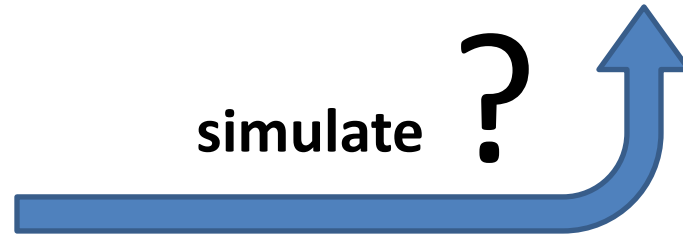
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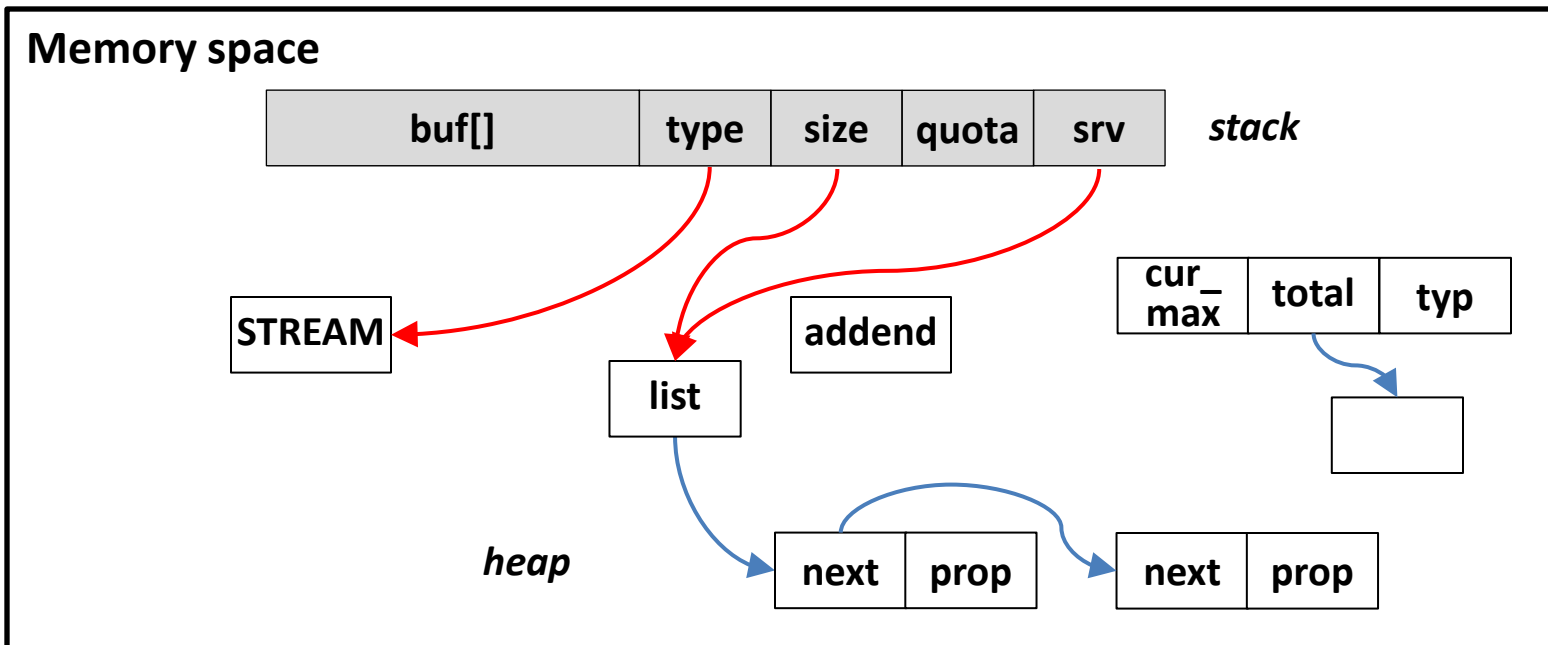
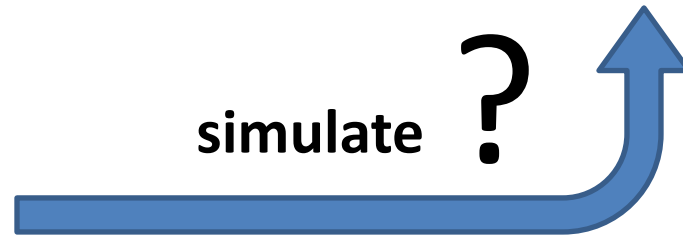
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**vulnerable program**

```
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malicious computation

simulate ?



# Motivating Example (cont.)

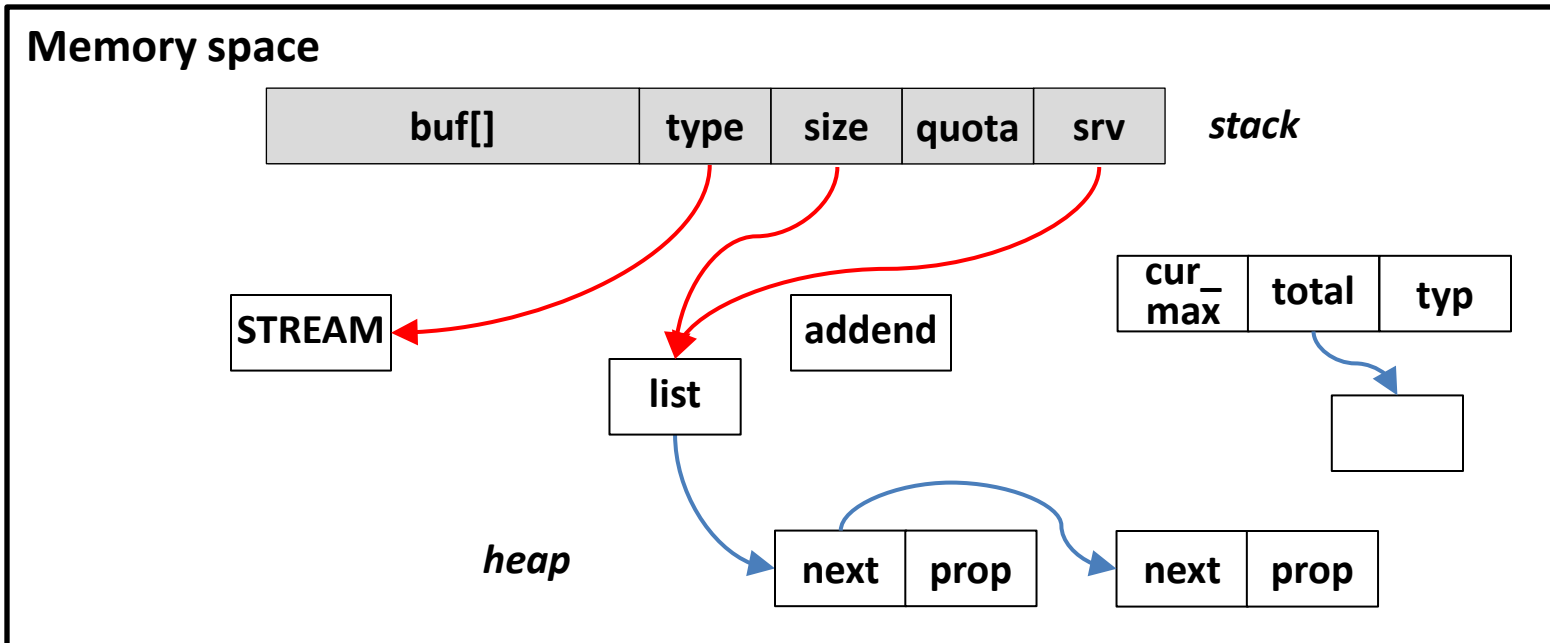
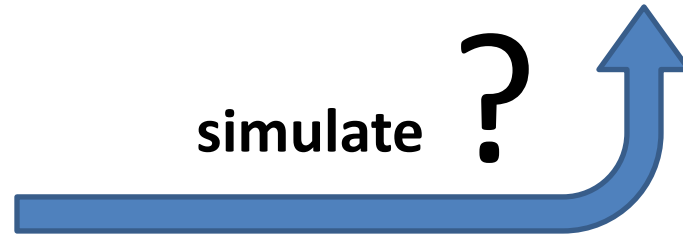
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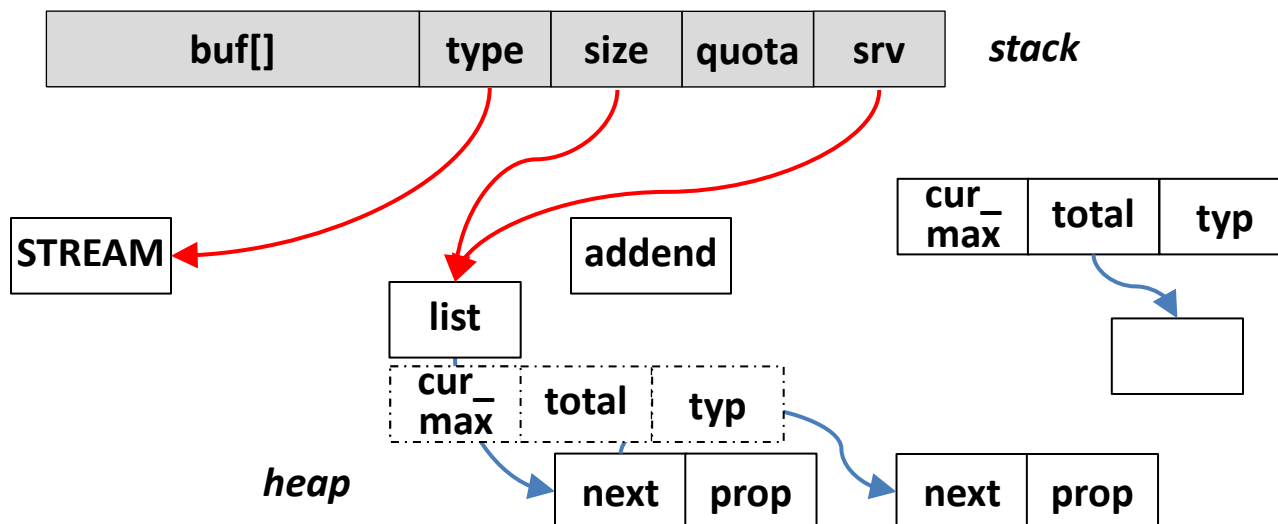
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## Memory space



# Motivating Example (cont.)

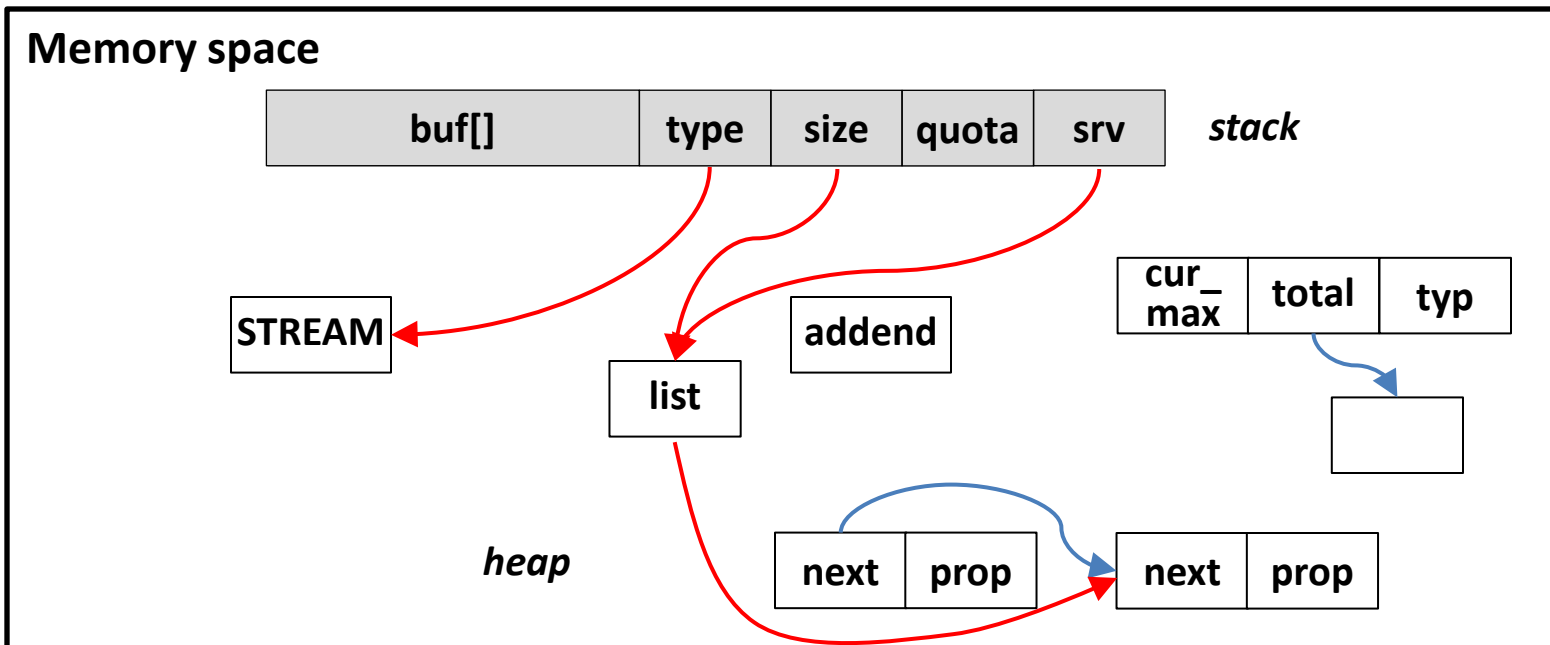
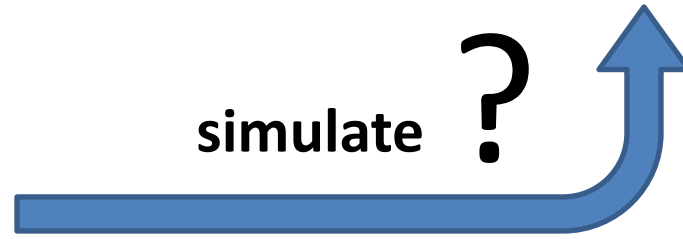
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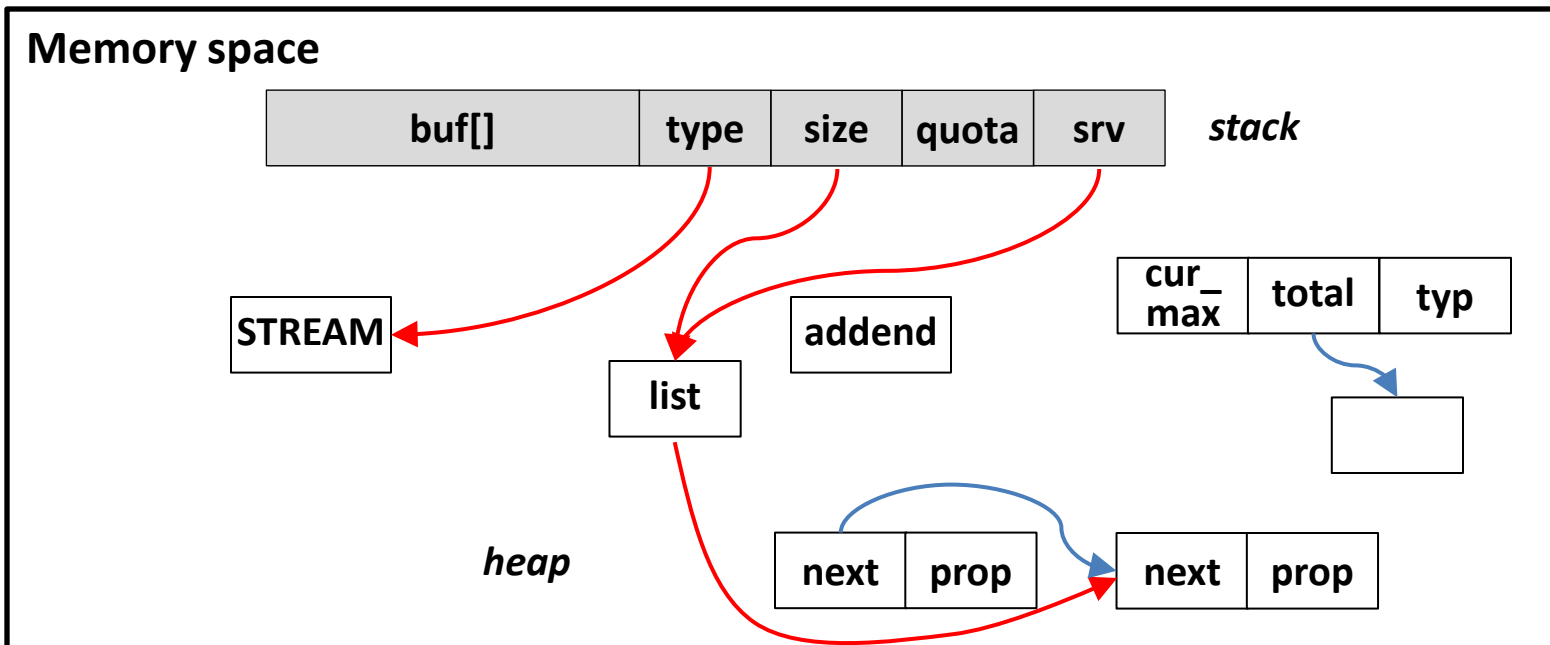
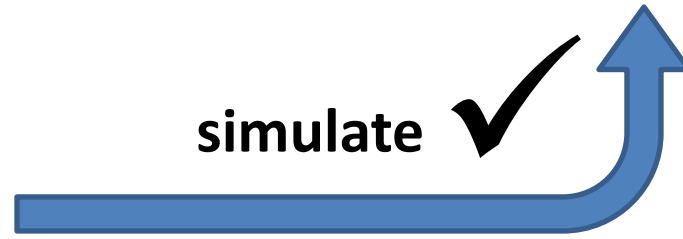
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# Data-Oriented Programming

## A Generic Technique

# Data-Oriented Programming (DOP)

- General construction
  - w/o dependency on specific data / functions

# Data-Oriented Programming (DOP)

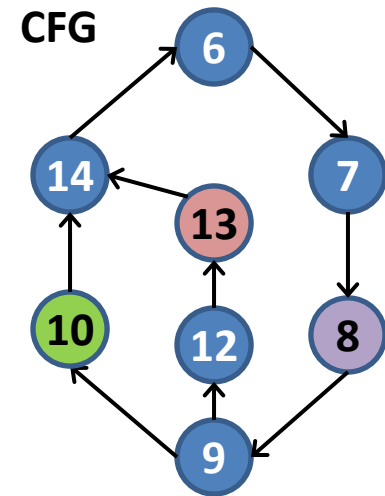
- General construction
  - w/o dependency on specific data / functions
- Expressive attacks
  - towards Turing-complete computation

# Data-Oriented Programming (DOP)

- General construction
  - w/o dependency on specific data / functions
- Expressive attacks
  - towards Turing-complete computation
- Elements
  - data-oriented gadgets
  - gadget dispatchers

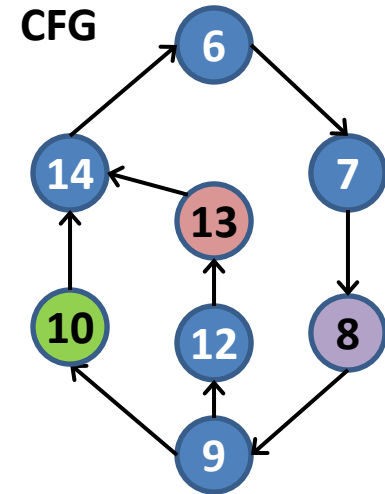
# Data-Oriented Gadgets

- x86 instruction sequence
  - show in normal execution (CFI)



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Addition: `srv->total += *size;`

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---

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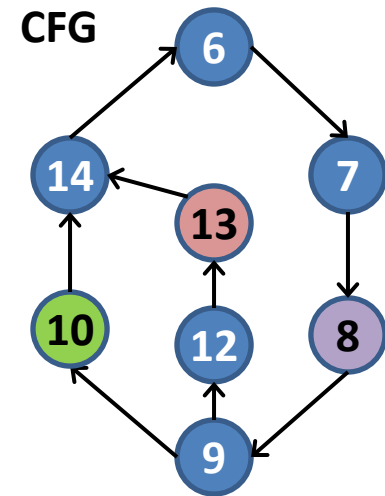
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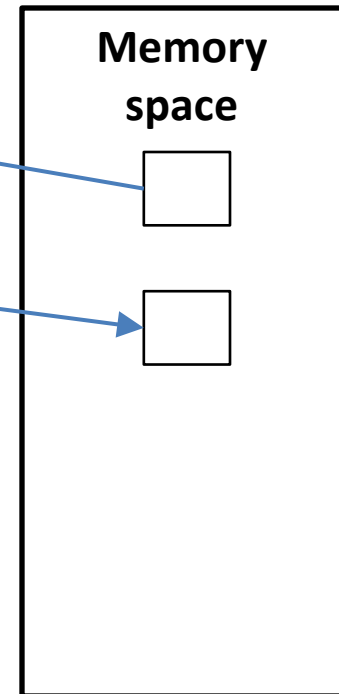
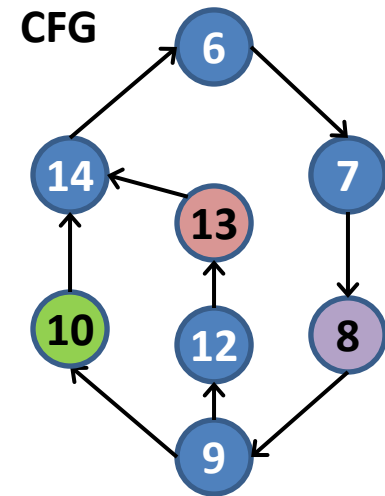


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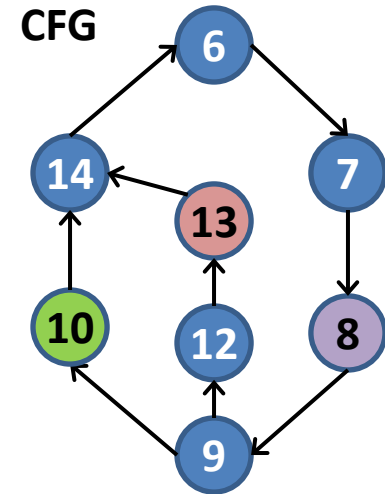
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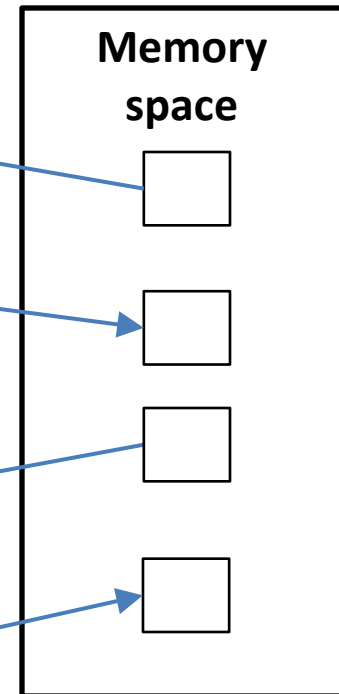


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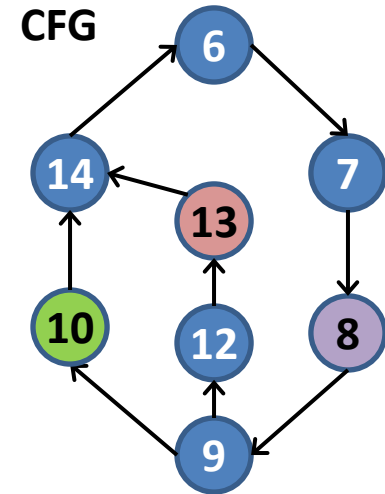
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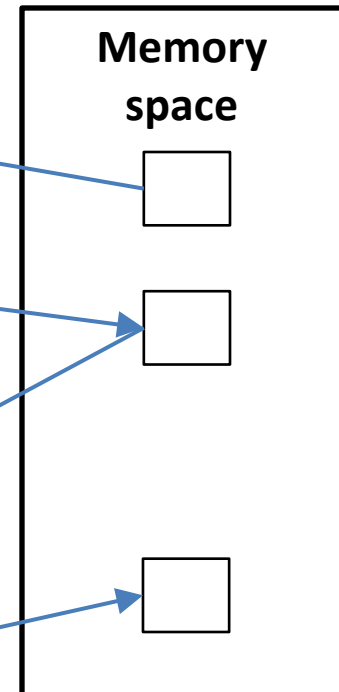


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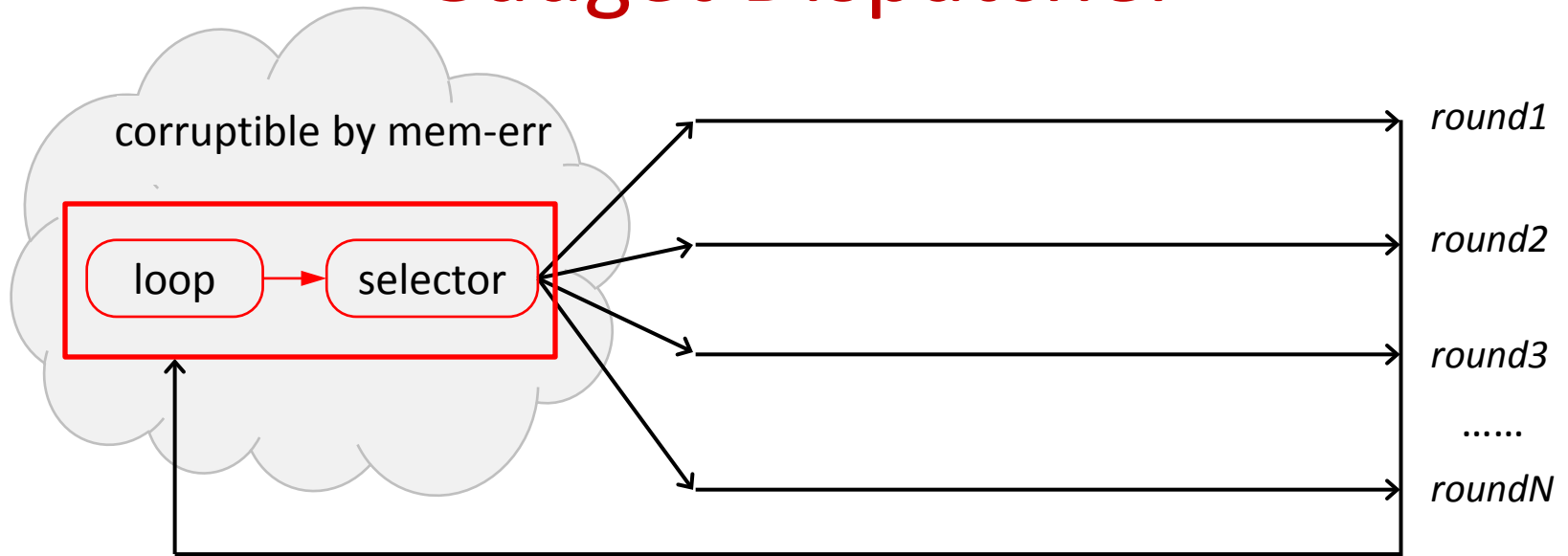
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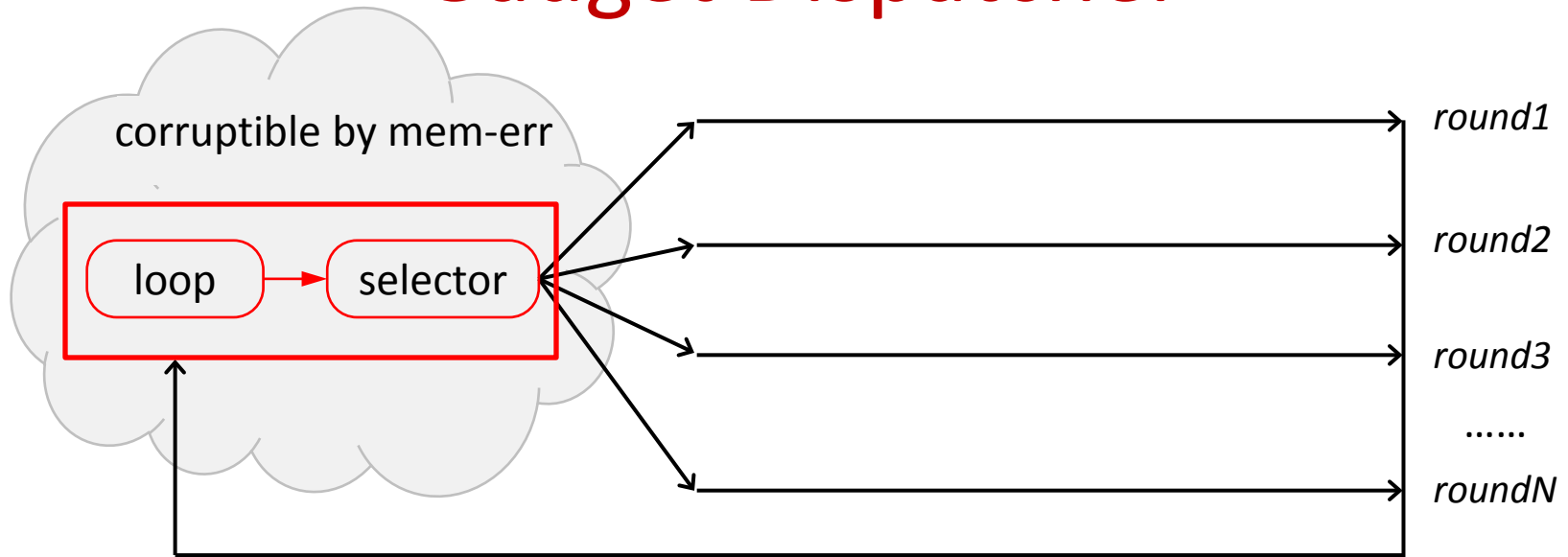
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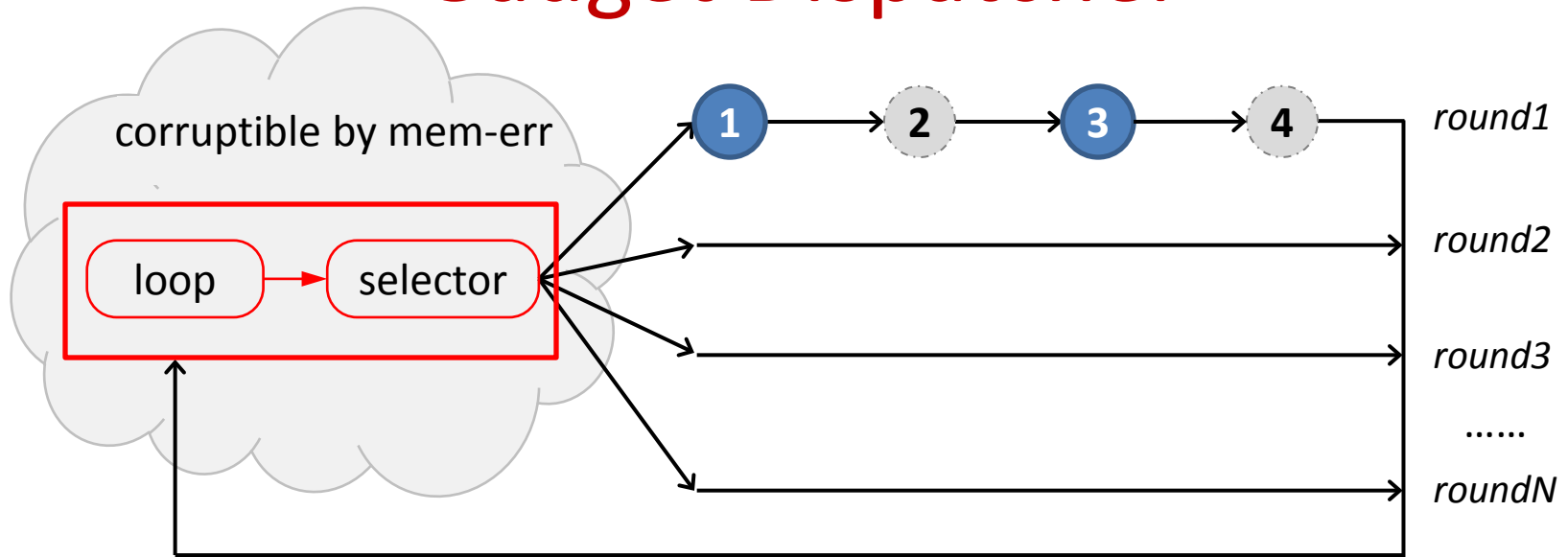


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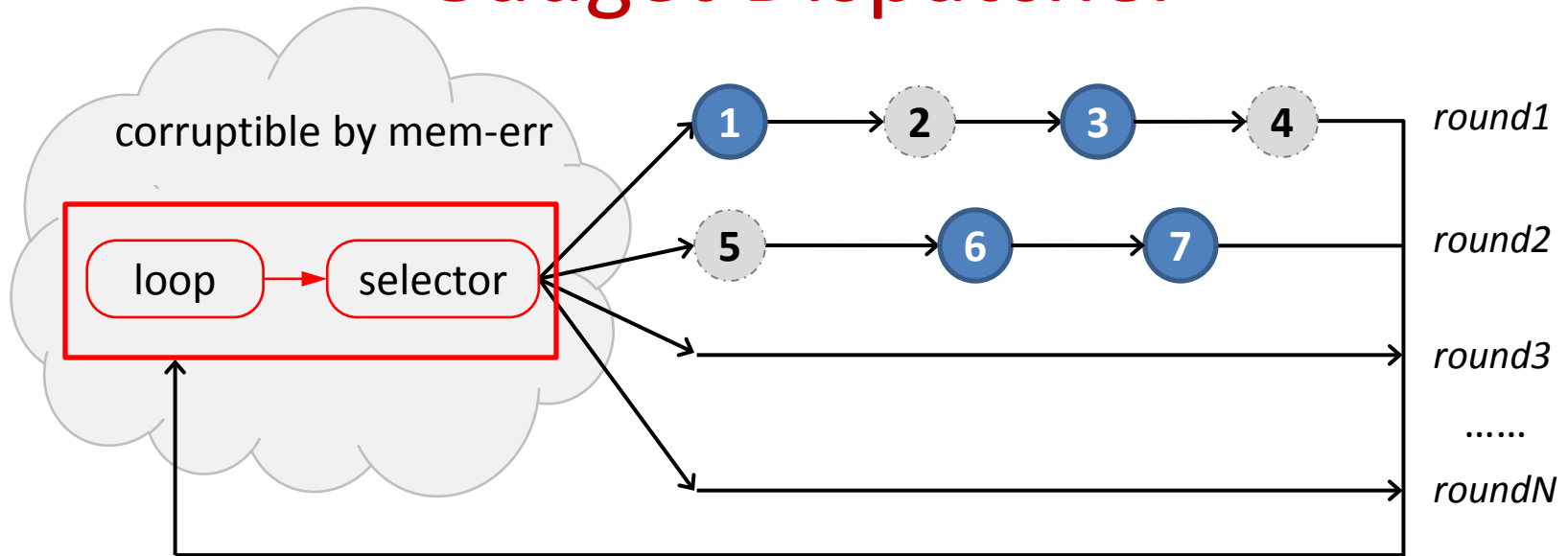
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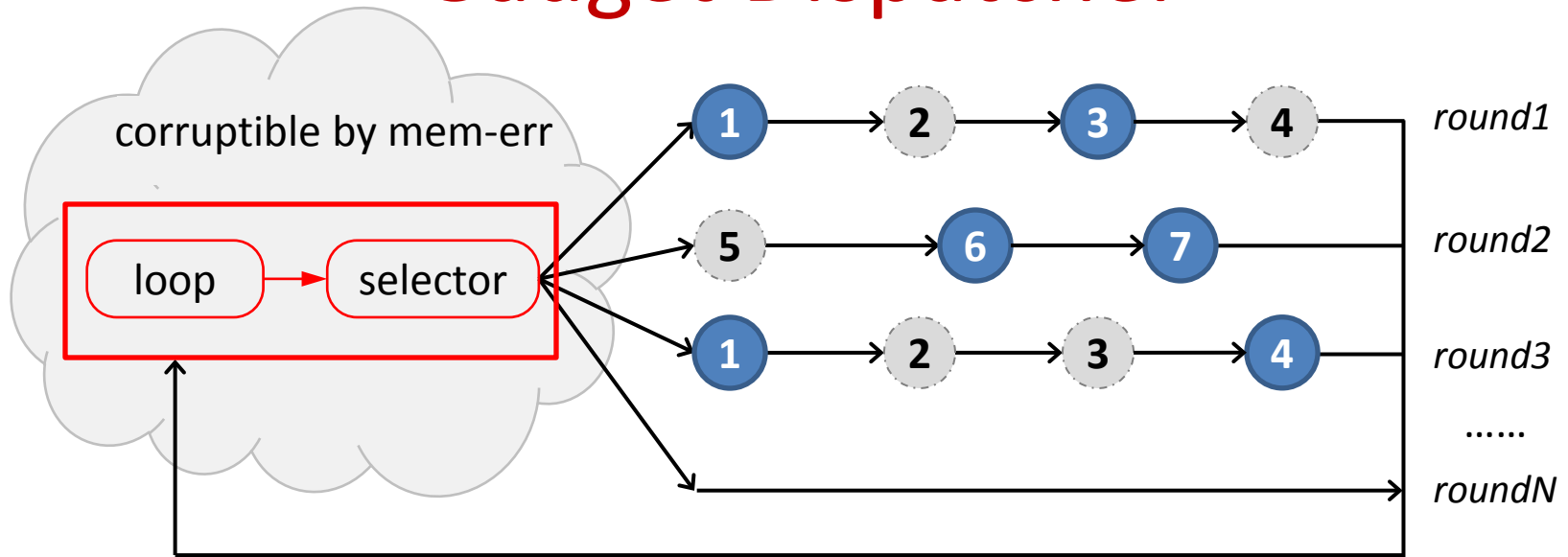
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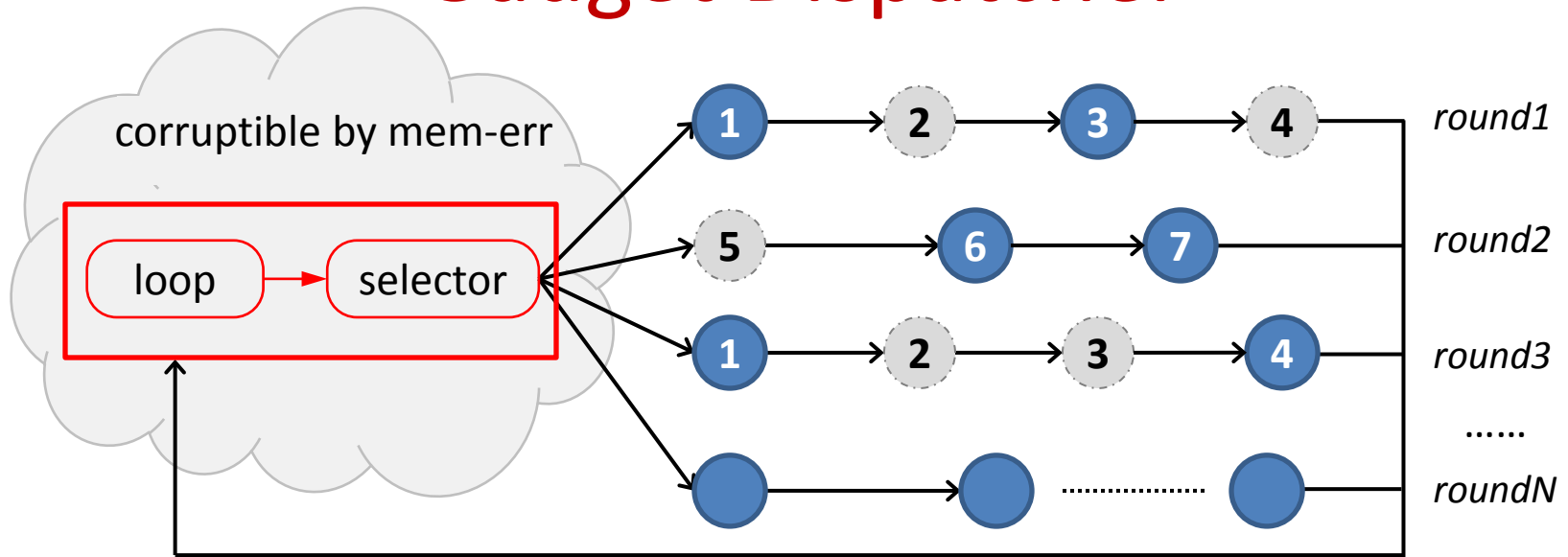
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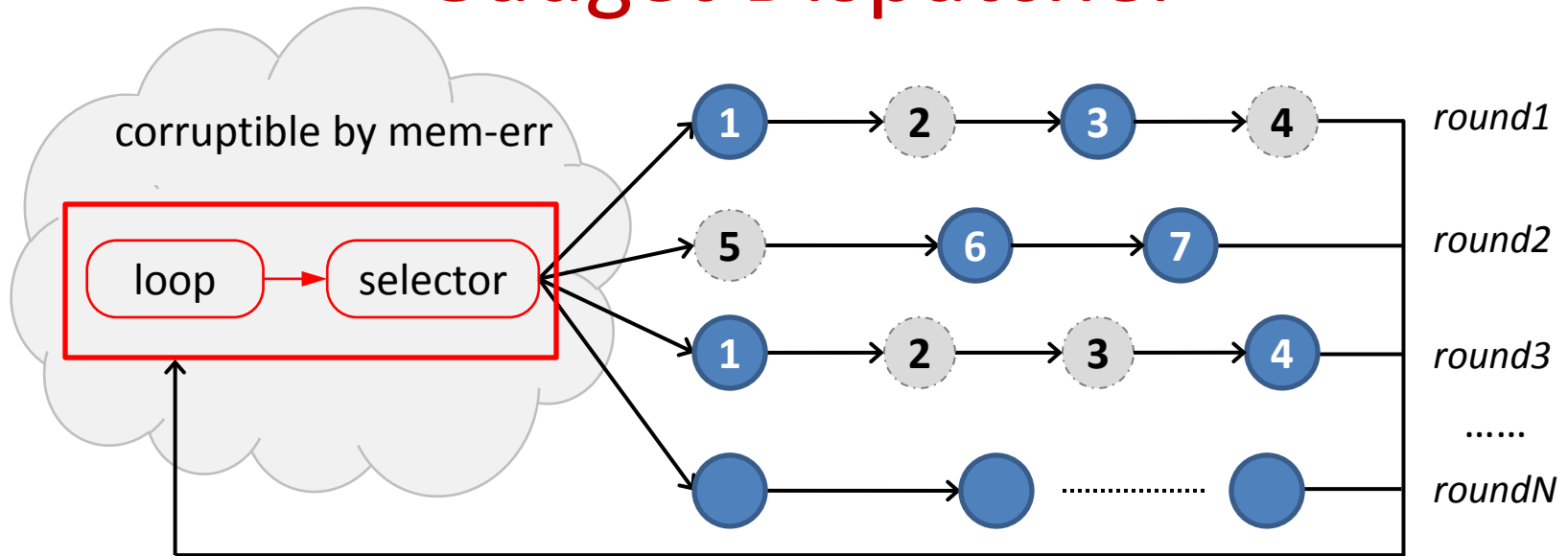


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---

```
6  while (quota-- ) {                // loop
7  readData(sockfd, buf);           // selector
8  if(*type == NONE ) break;
9  if(*type == STREAM) *size = *(srv->cur_max);
10 else{ srv->typ = *type;  srv->total += *size; }
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```

---

# Turing-completeness

- DOP emulates a minimal language *MINDOP*
  - *MINDOP* is Turing-complete

Semantics	Statements In C	Data-Oriented Gadgets in DOP
arithmetic / logical	<code>a op b</code>	<code>*p op *q</code>
assignment	<code>a = b</code>	<code>*p = *q</code>
load	<code>a = *b</code>	<code>*p = **q</code>
store	<code>*a = b</code>	<code>**p = *q</code>
jump	<code>goto L</code>	<code>vpc = &amp;input</code>
conditional jump	<code>if (a) goto L</code>	<code>vpc = &amp;input if *p</code>

`p – &a;    q – &b;    op – any arithmetic / logical operation`

# Attack Construction

---

```
6  while (quota-- ) {
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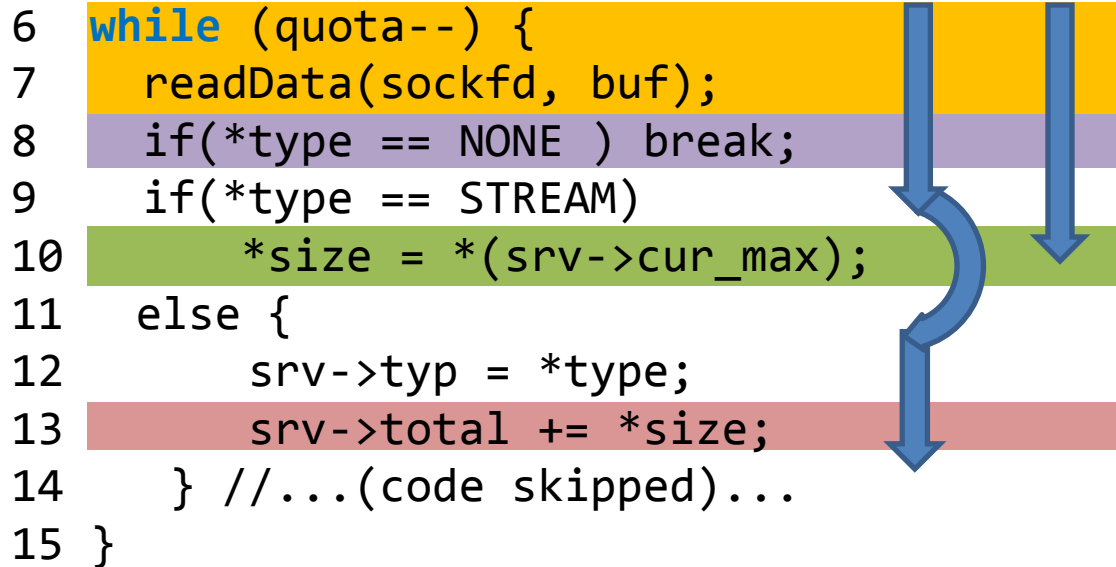
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- Gadget identification
  - statically identify load-semantics-store chain from LLVM IR
- Dispatcher identification
  - static identify loops with gadgets from LLVM IR
- Gadget stitching
  - select gadgets and dispatchers (manual)
  - check stitchability (manual)

# Evaluation



# Evaluation – Feasibility

9 x86 programs with 9 vulnerabilities

- Nginx, ProFTPD, Wu-FTPD, sshd, bitcoind,
- Wireshark, sudo, musl libc, mcrypt

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## • 2 programs can build Turing-complete attack

## • 3 end-to-end attacks

# Case Study: Bypassing Randomization

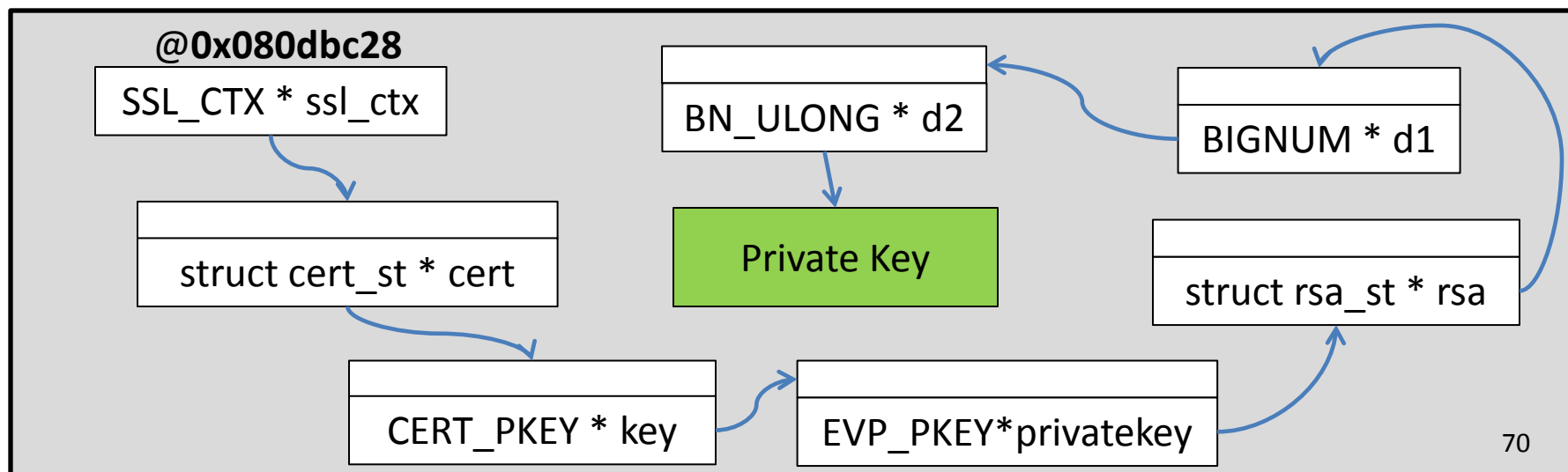
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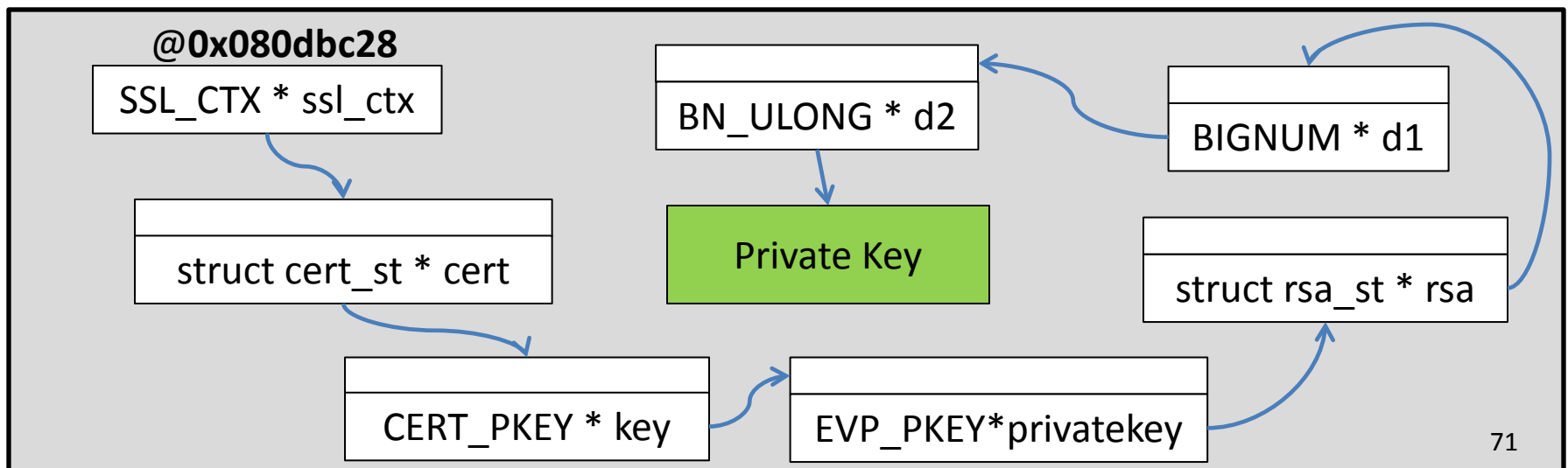
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- Gadgets

MOV	$*p = *q$
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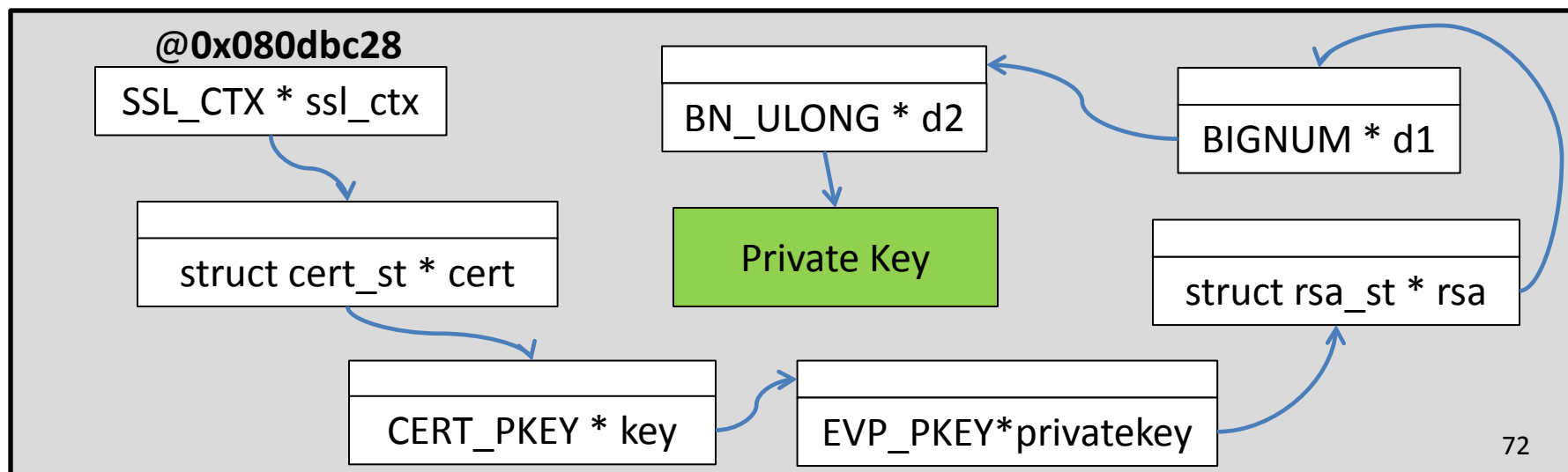
- Gadgets

MOV	*p = *q
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- Dispatcher

```
while (1) {  
    user_request =  
        get_user_request();  
    dispatch(user_request);  
}
```

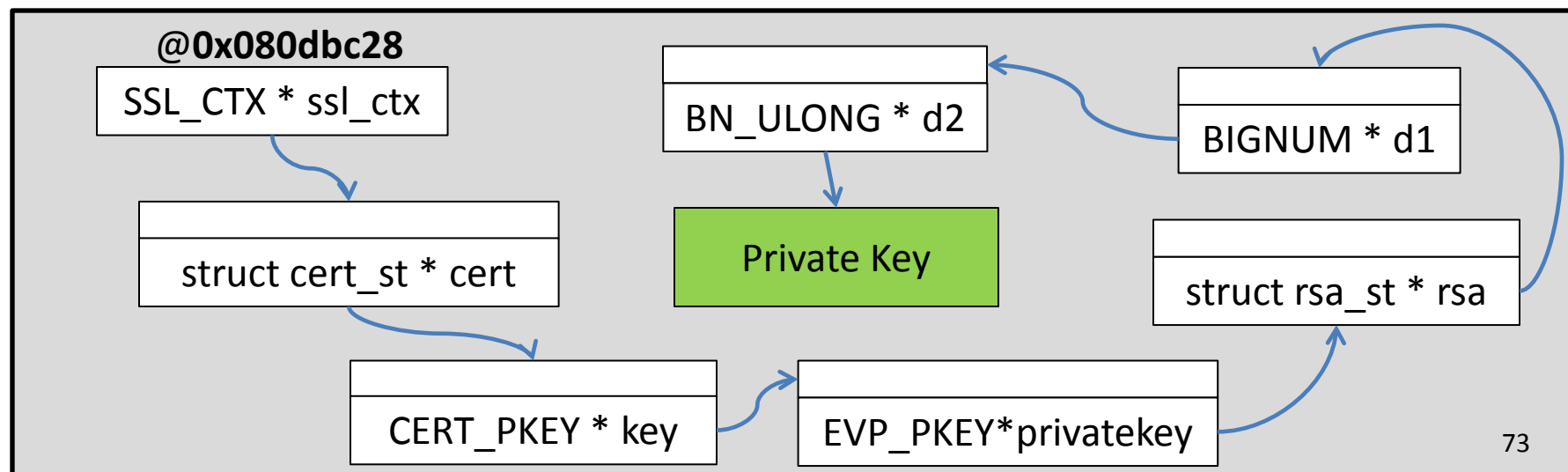
func1() { memory\_error; MOV; }  
func2() { ADD; }  
func3() { LOAD; }





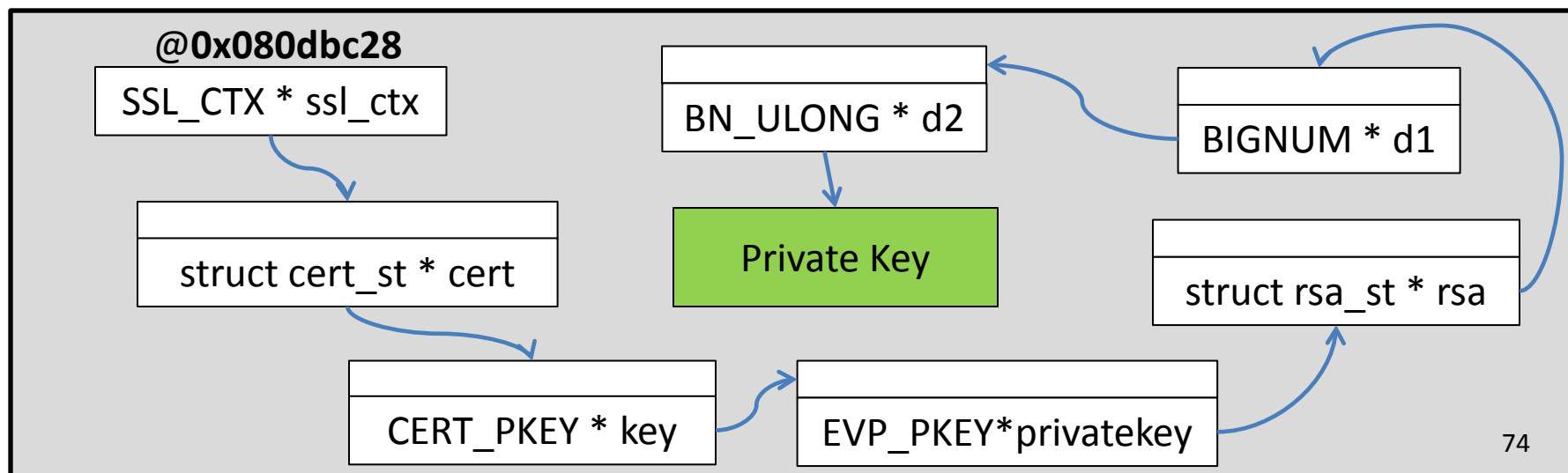
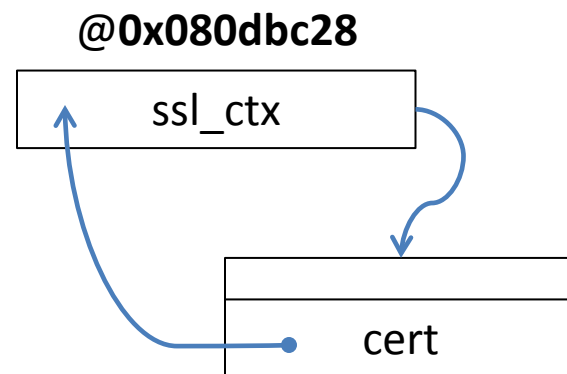
# Case Study: Bypassing Randomization

MOV	*X = *0x080dbc28 ( <b>ssl_ctx</b> )
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MOV	*0x080dbc28 = *Z ( <b>cert</b> )

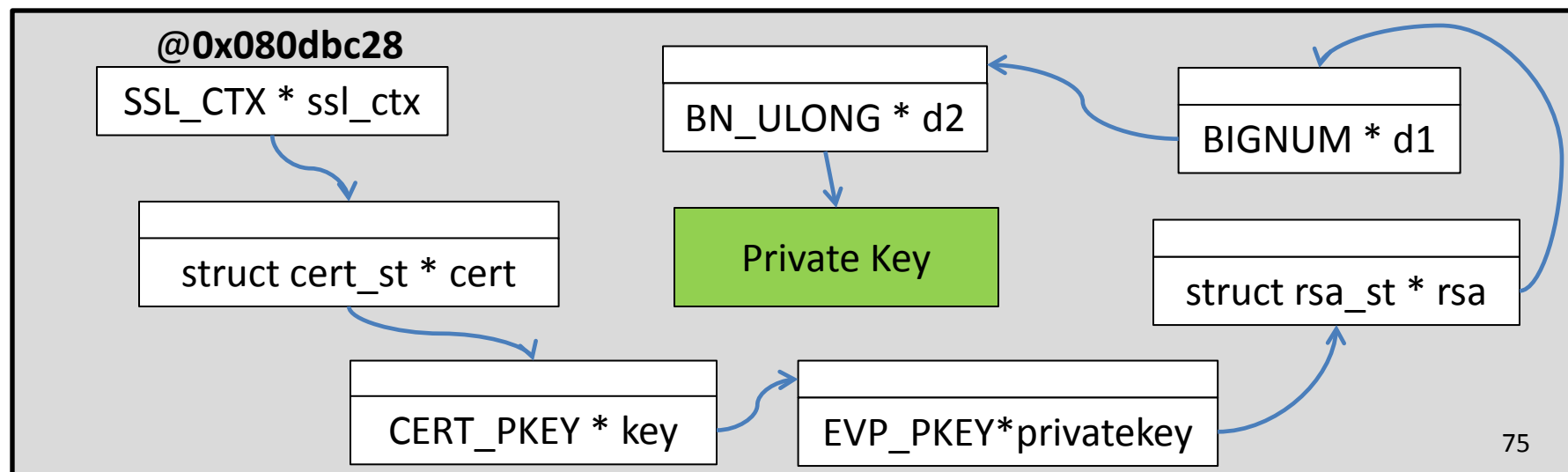
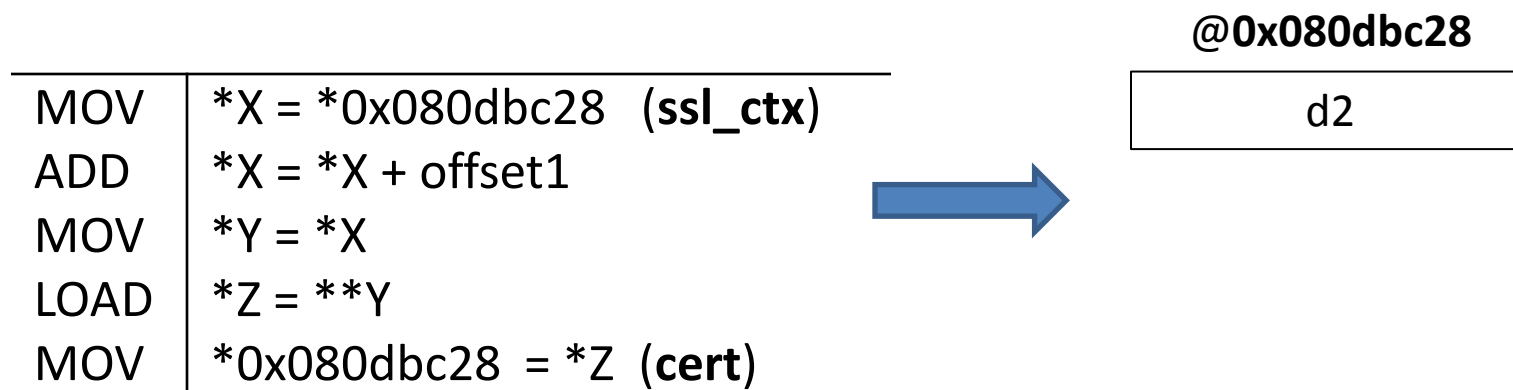


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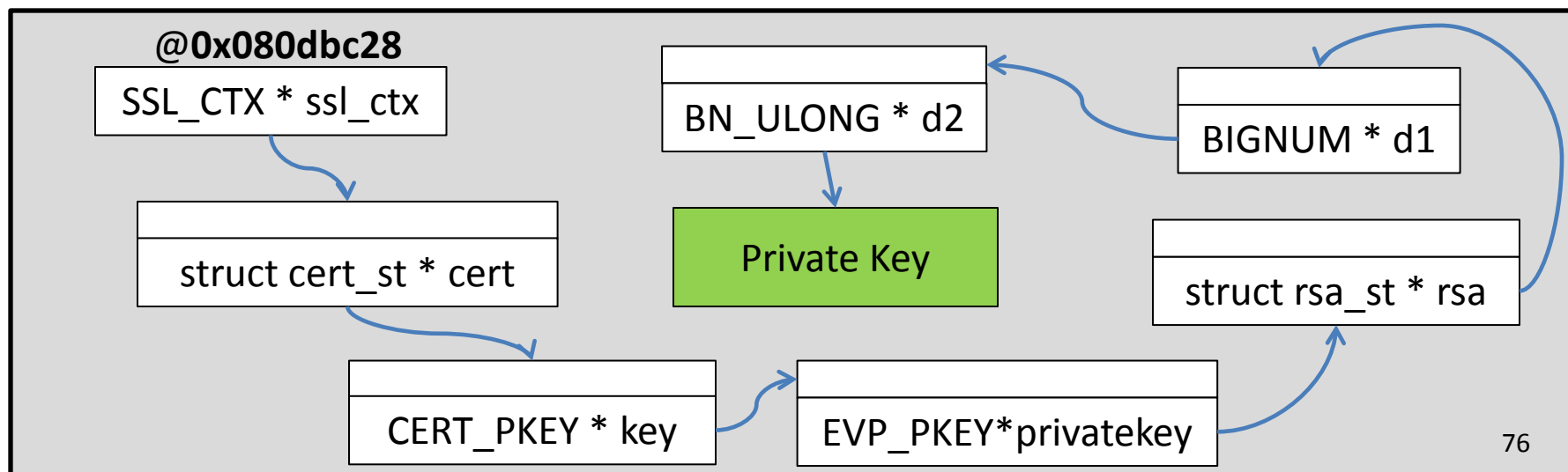
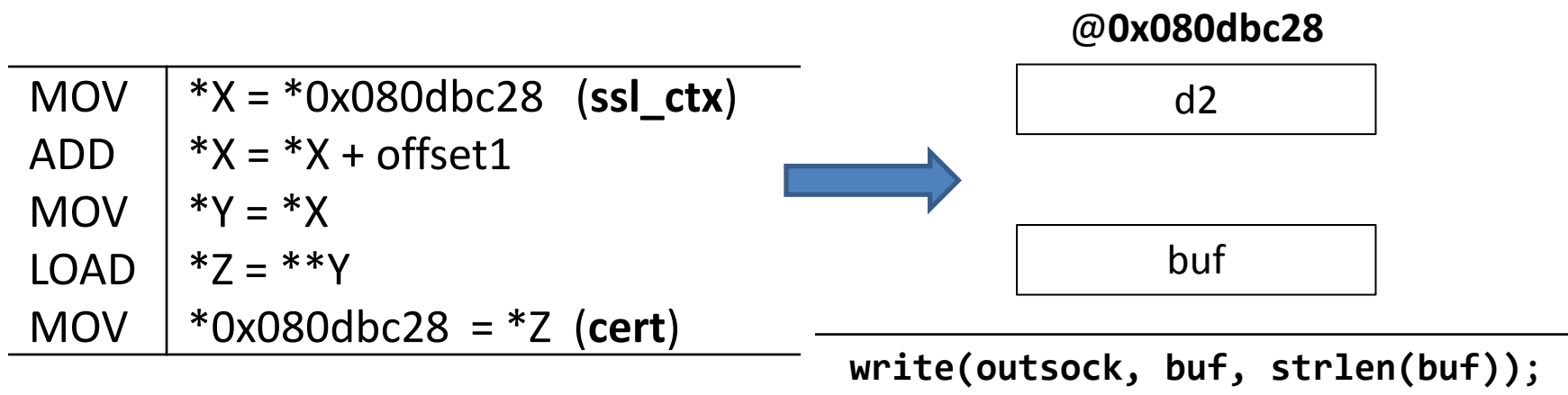
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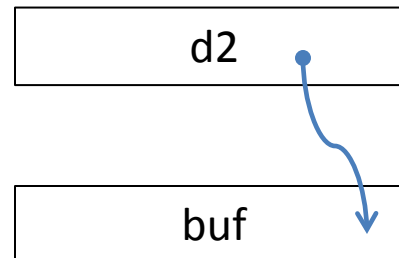


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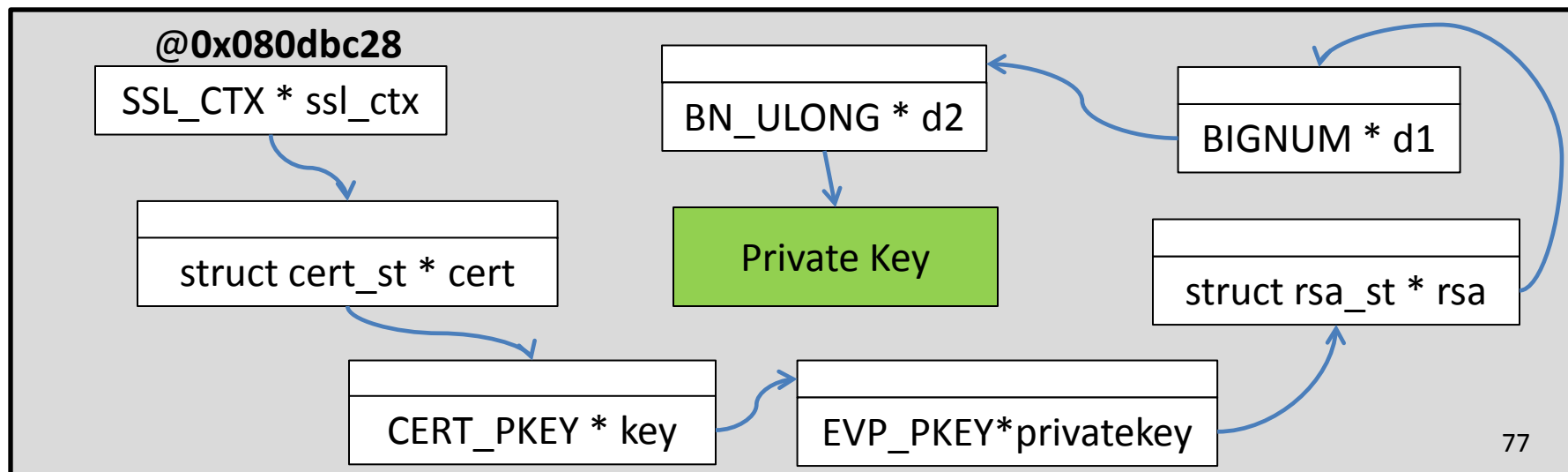
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@0x080dbc28



`write(outsock, buf, strlen(buf));`

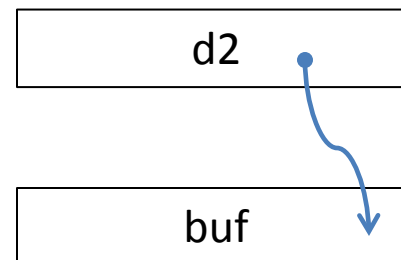


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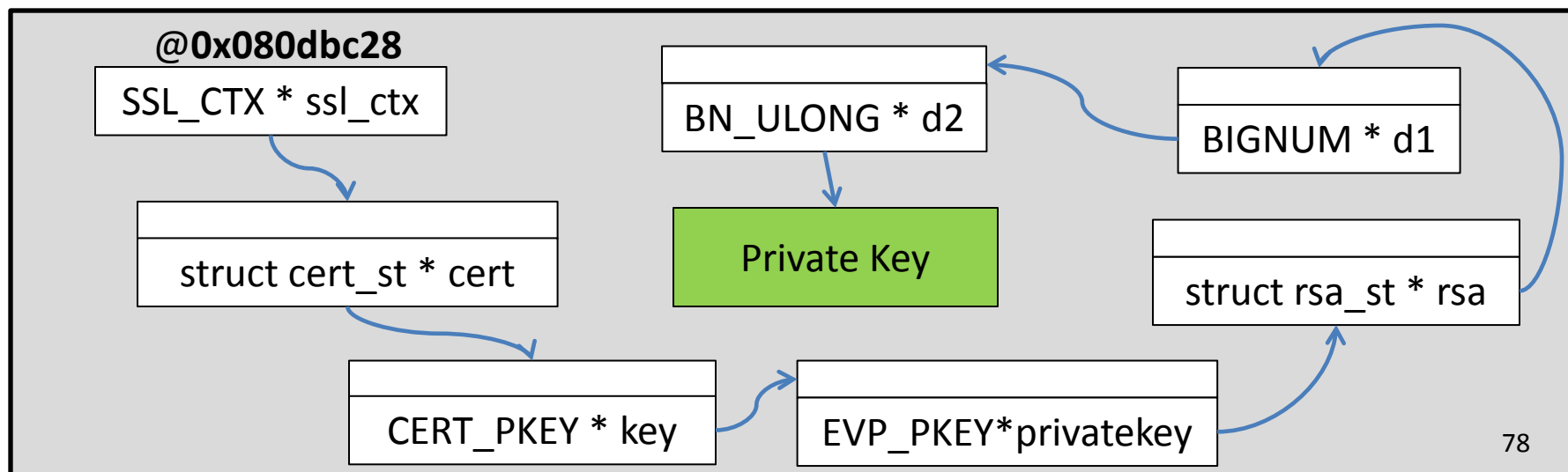


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`write(outsock, buf, strlen(buf));`

leak private key to network

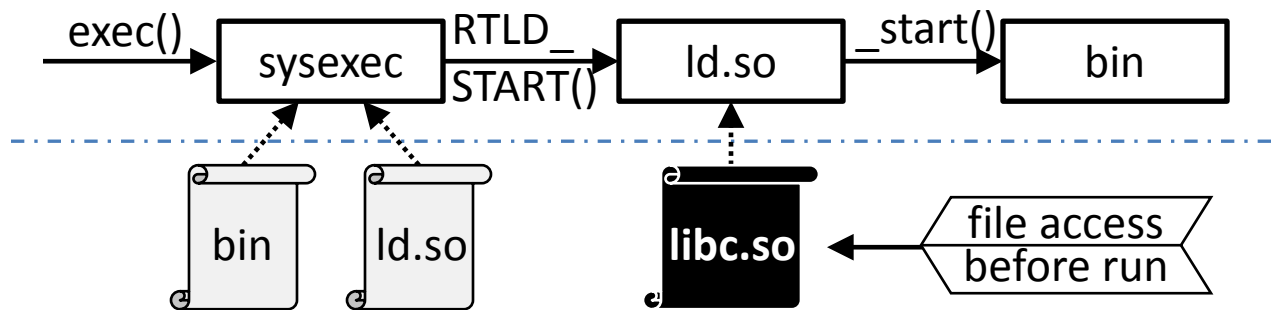


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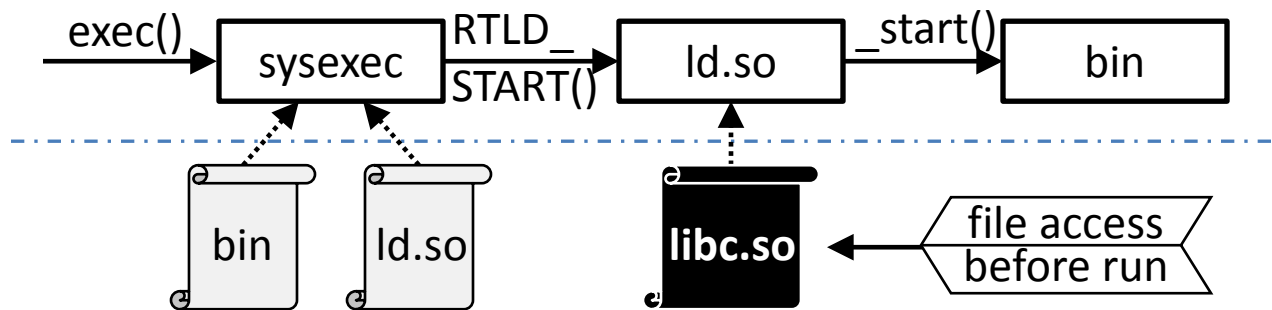


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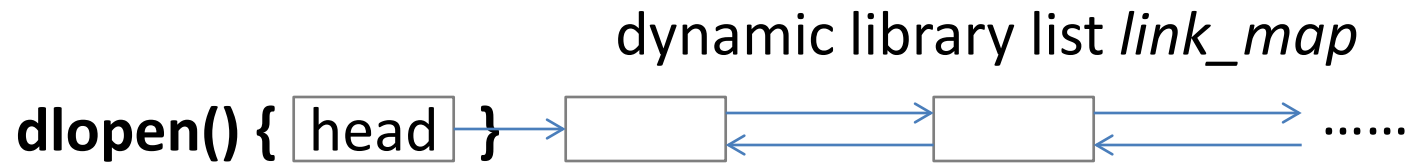


- The same to *dlopen()*

\* R. Shapiro, S. Bratus, and S. W. Smith, "“Weird Machines” in ELF: A Spotlight on the Underappreciated Metadata," in WOOT 2013.

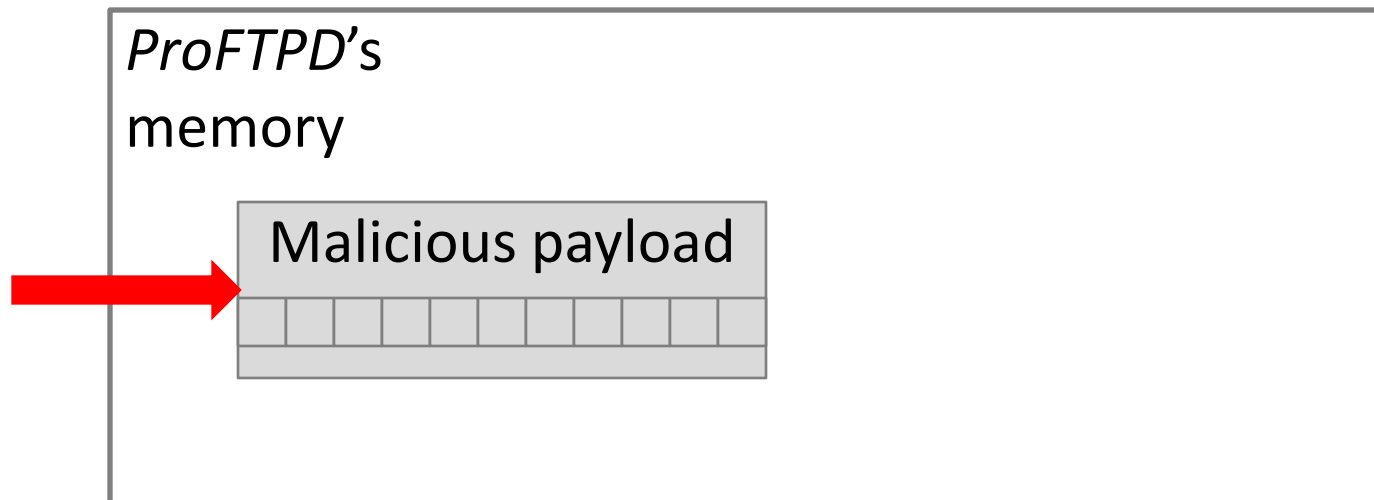
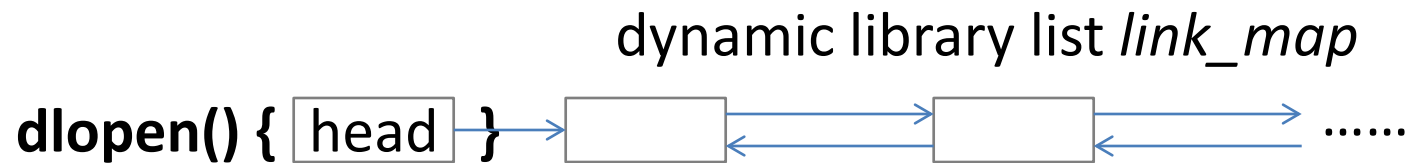
# Case Study: Simulating A Network Bot

- Attacks with *dlopen*



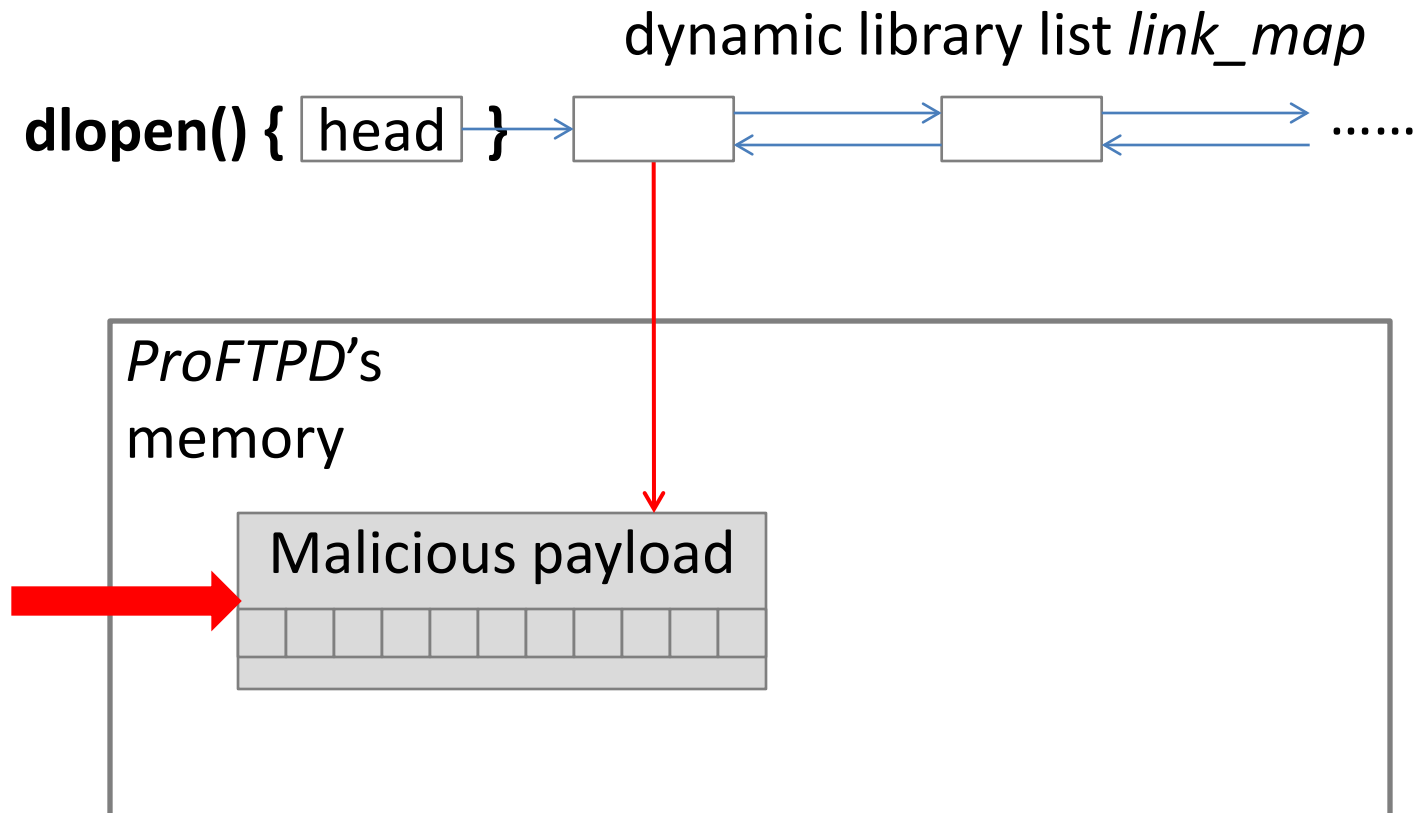
# Case Study: Simulating A Network Bot

- Attacks with *dlopen*
  - send malicious payload



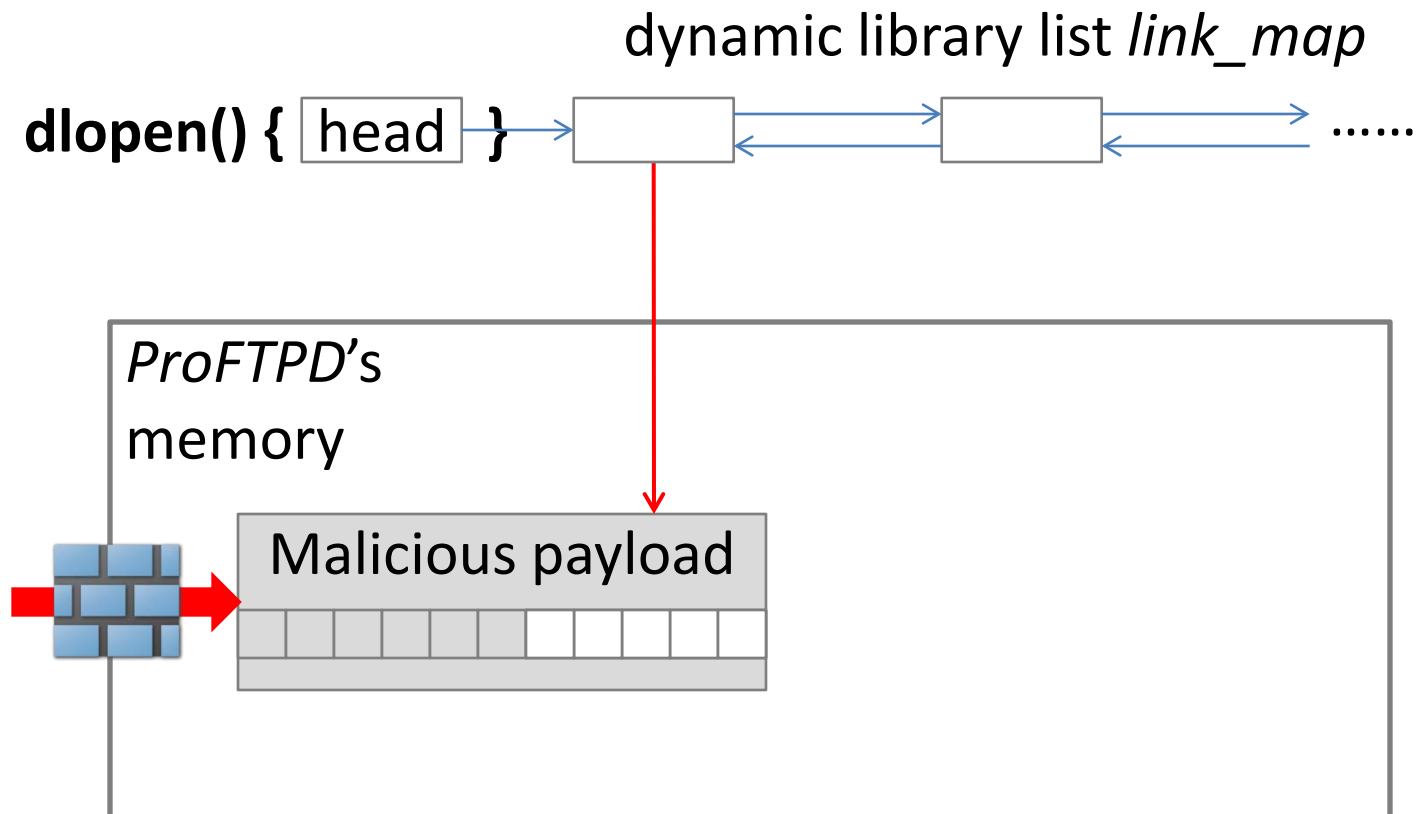
# Case Study: Simulating A Network Bot

- Attacks with *dlopen*
  - send malicious payload
  - corrupt link list & call *dlopen*



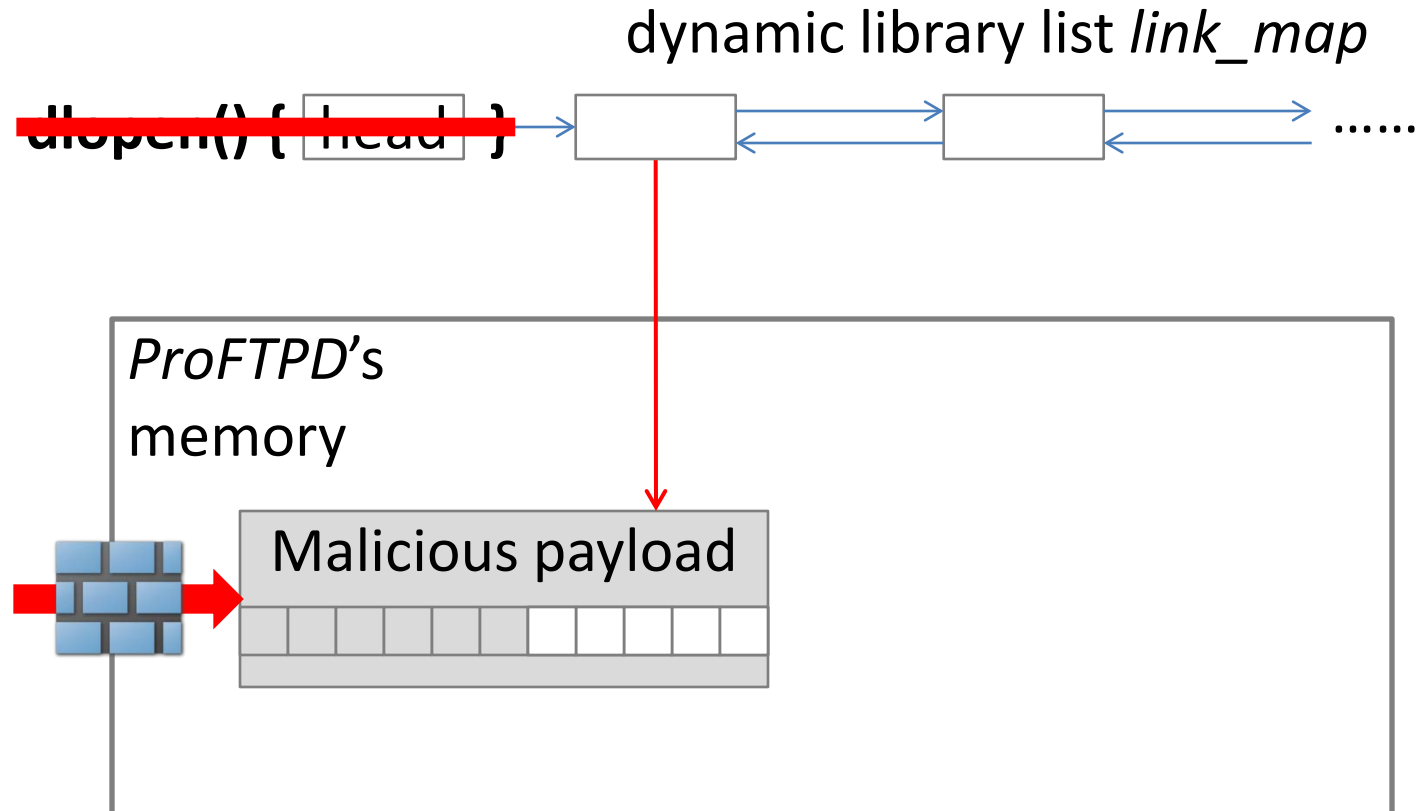
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- Attacks with *dlopen*
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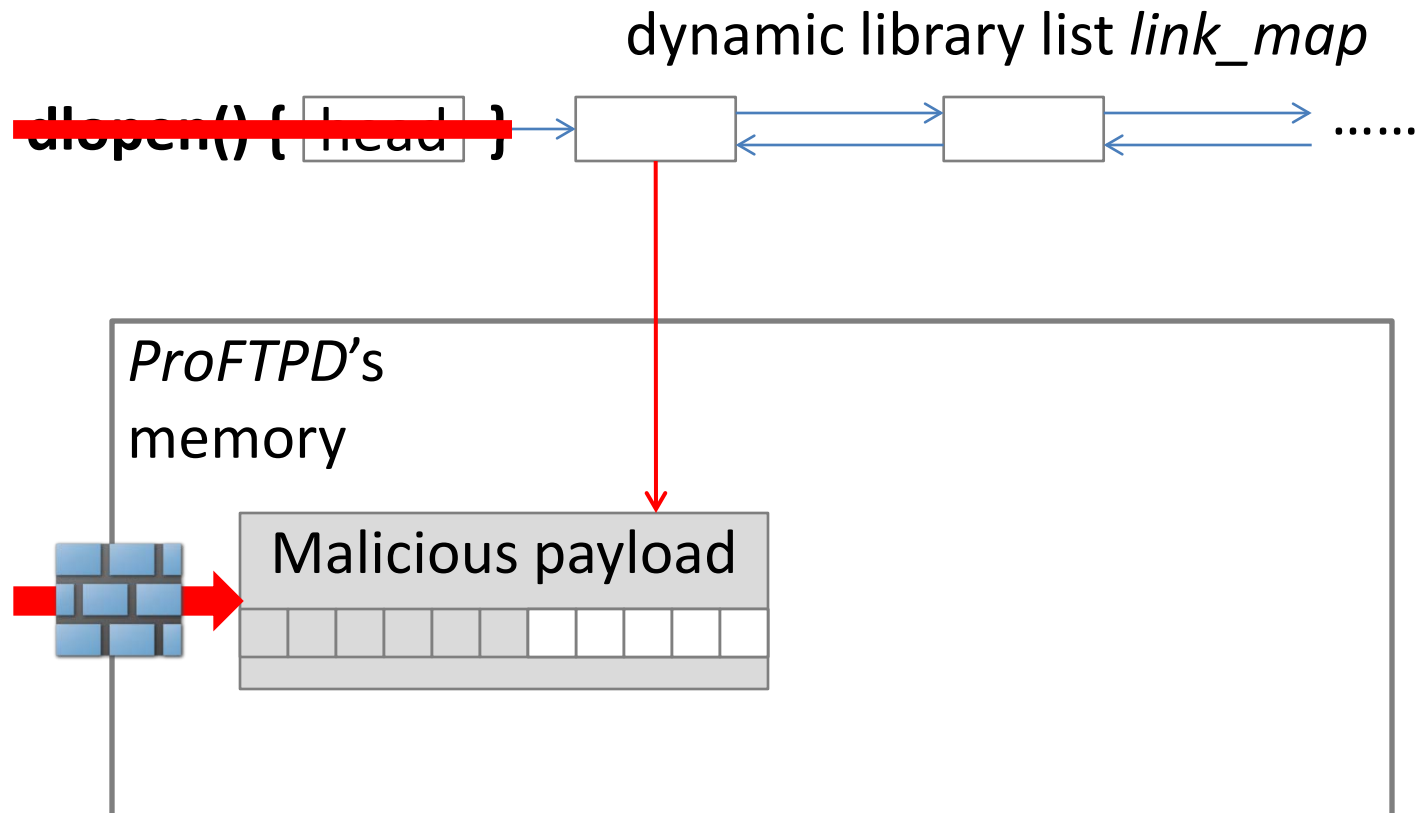
# Case Study: Simulating A Network Bot

- Attacks with *dlopen*
  - send malicious payload invalid input
  - corrupt link list & call *dlopen* no call to *dlopen*



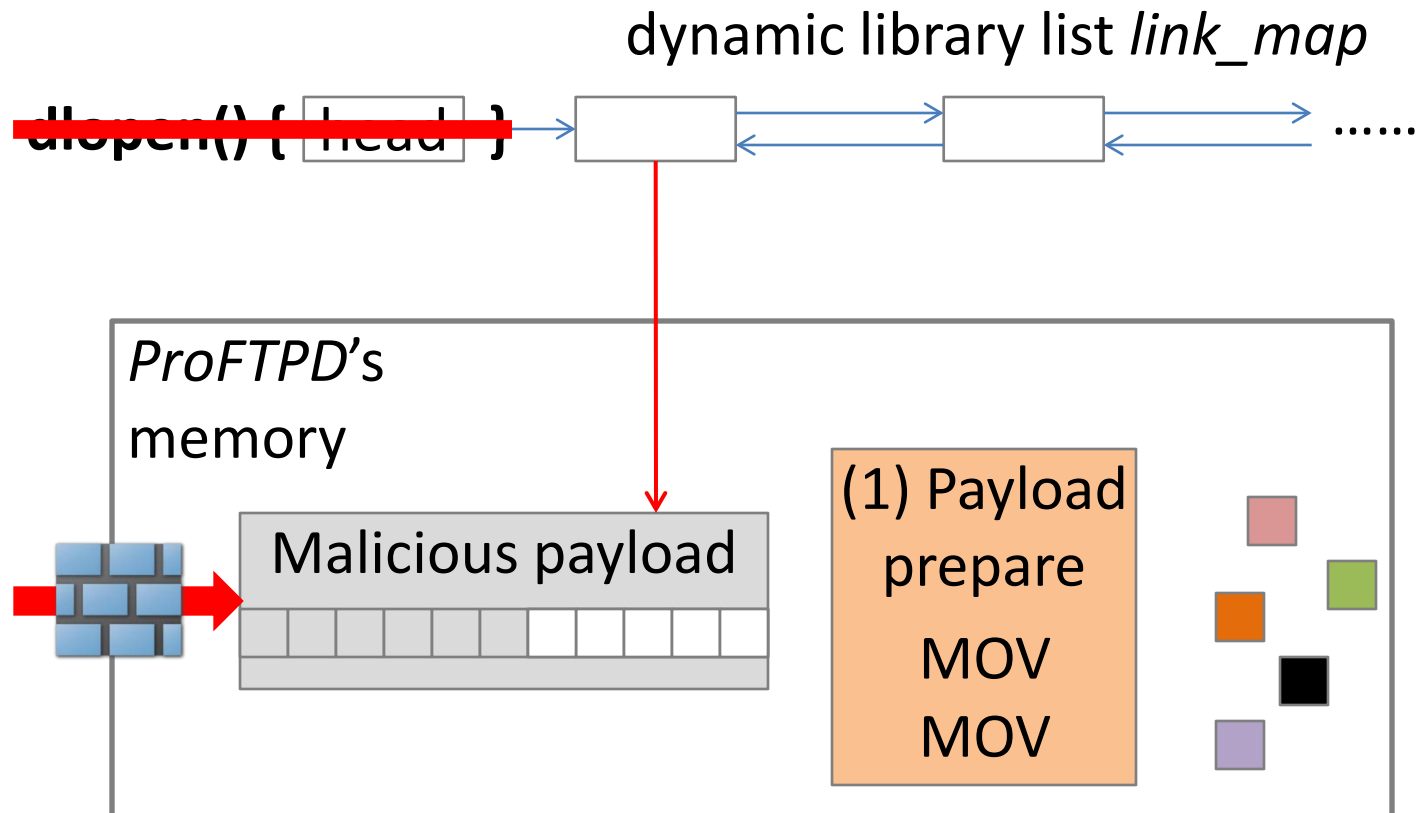
# Case Study: Simulating A Network Bot

- DOP attack addresses the problems
  - send malicious payload **invalid input**
  - corrupt link list & call *dlopen* **no call to *dlopen***



# Case Study: Simulating A Network Bot

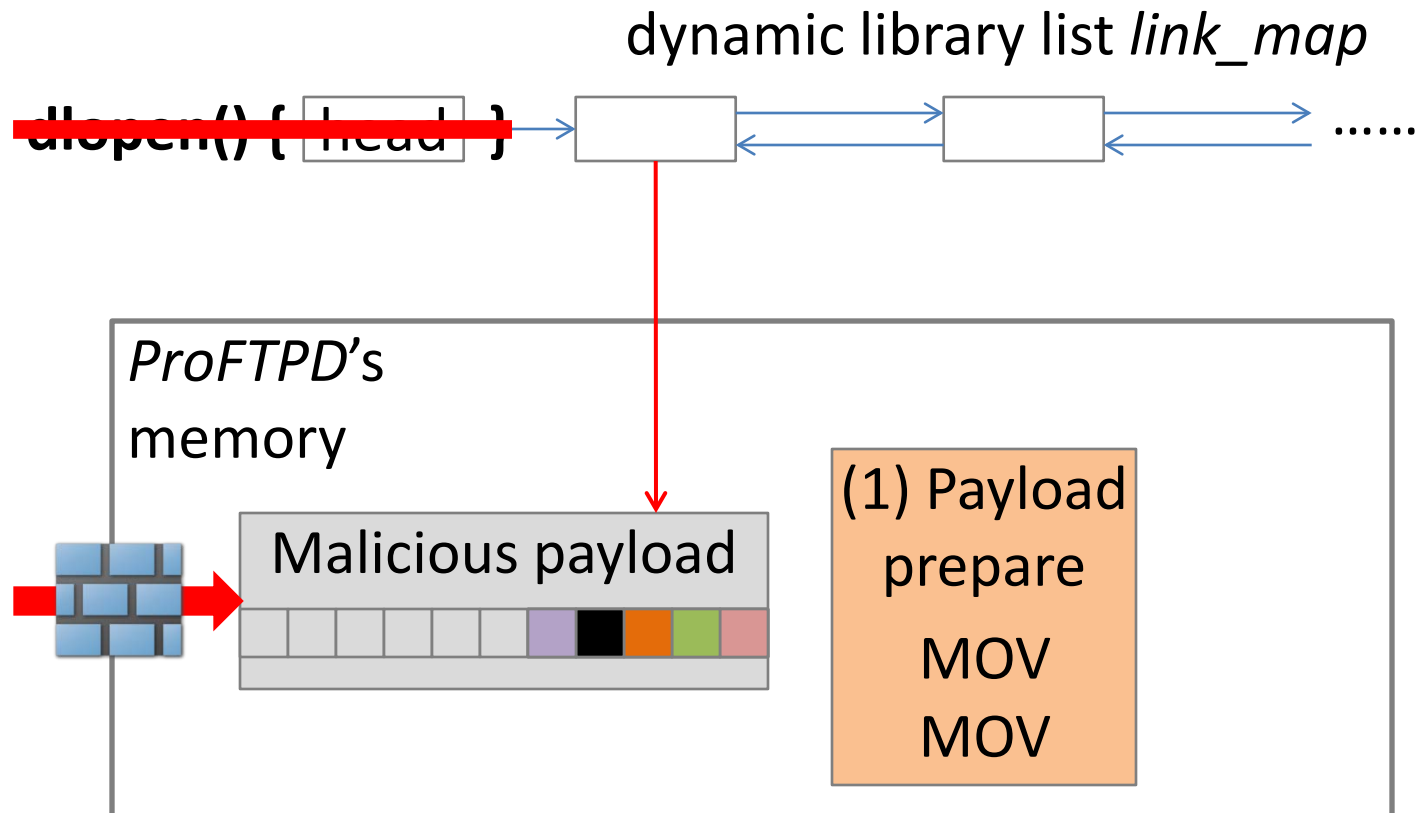
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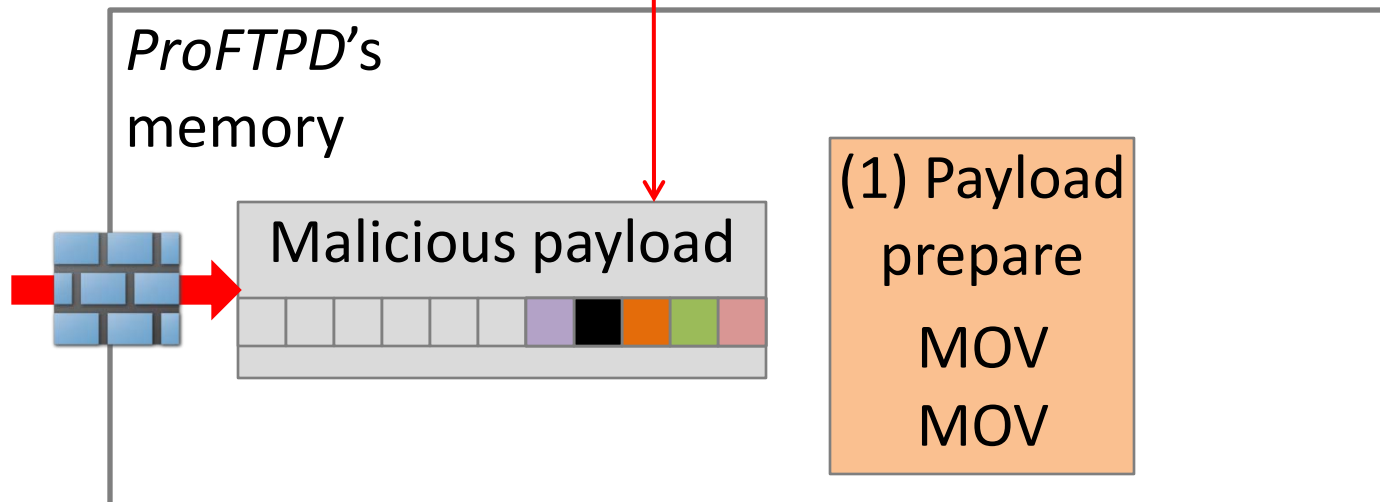


# Case Study: Simulating A Network Bot

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  - construct payload in memory **invalid input**
  - force call to *dlopen* **no call to *dlopen***

```
if (flag) {  
    dlopen() { head }  
}
```

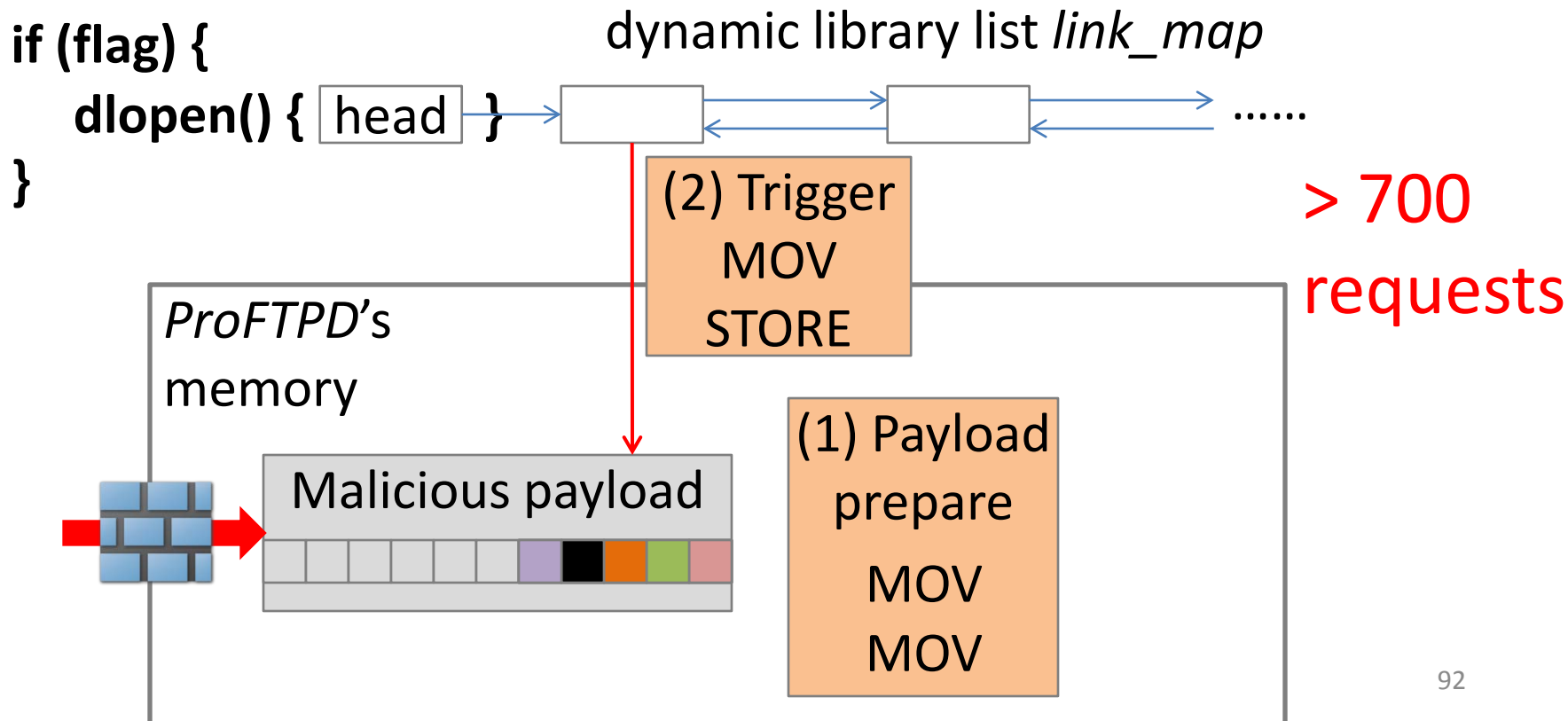
dynamic library list *link\_map*





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# Case Study: Altering Memory Permissions

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  - DEP: non-writable code
  - CFI: non-writable jump tags

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- DOP attacks
  - *dlopen(code\_addr, shellcode)*
- Code injection is back!



# Related Work

Techniques	Turing Complete?	Preserve CFI?	Independent of specific data / funcs?
Non-control Data Attacks (Chen <i>et al.</i> 2005)		✓	
COOP (Schuster <i>et al.</i> 2015)	✓		✓
FlowStitch (Hu <i>et al.</i> 2015)		✓	
Printf-Oriented Programming (Carlini <i>et al.</i> 2015)	✓	✓	
Control Jujustu (Evans <i>et al.</i> 2015)		✓	
<b>Data-Oriented Programming</b>	✓	✓	✓

# Potential Defenses

- Memory Safety
  - e.g., Cyclone (Jim *et al.* 2002), CCured (Necula *et al.* 2002), SoftBounds+CETS (Nagarakatte *et al.* 2009, 2010)
  - high performance overhead (> 100%)
- Data-flow Integrity
  - e.g., DFI (Castro *et al.* 2006), kernel DFI (Song *et al.* 2016)
- Fined-grained randomization in data space
  - e.g., DSR (Bhatkar *et al.* 2008)
- Hardware & software fault isolation
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No practical defenses yet !

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- Non-control data attacks can be Turing-complete
- Data-Oriented Programming (DOP)
  - build expressive non-control data attacks
  - independent of specific data / functions
- In real-world programs, DOP can build attacks
  - bypass ASLR w/o address leakage
  - simulate a network bot
  - enable code injection

# Thanks!

Hong Hu

*huhong@comp.nus.edu.sg*

<http://www.comp.nus.edu.sg/~huhong>

Non-control data attacks are available

<http://huhong-nus.github.io/advanced-DOP/>